

# PlasticityNet

# Learning to Simulate Metal, Sand, and Snow for Optimization Time Integration

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Overview

Technical Details

Experiment Results

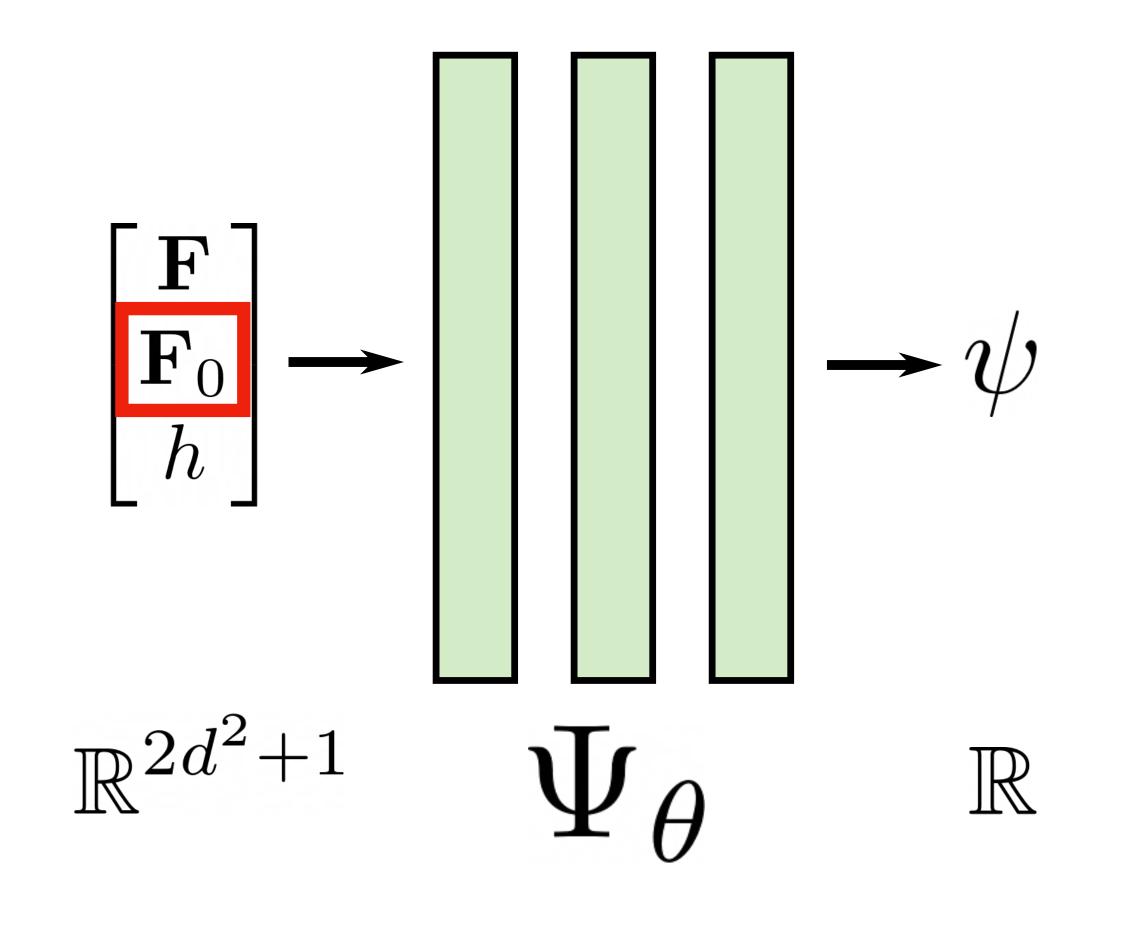
#### Motivation

• Optimization time integrator is stable but requires  $f^{\rm int} = -\frac{\partial \Psi}{\partial x}$ .

• Implicit plasticity leads to 
$$\frac{\partial f_i}{\partial x_j} \neq \frac{\partial f_j}{\partial x_i}$$
 in general.

• Goal: use optimization time integrators to simulate general plasticities with large time steps.

# PlasticityNet

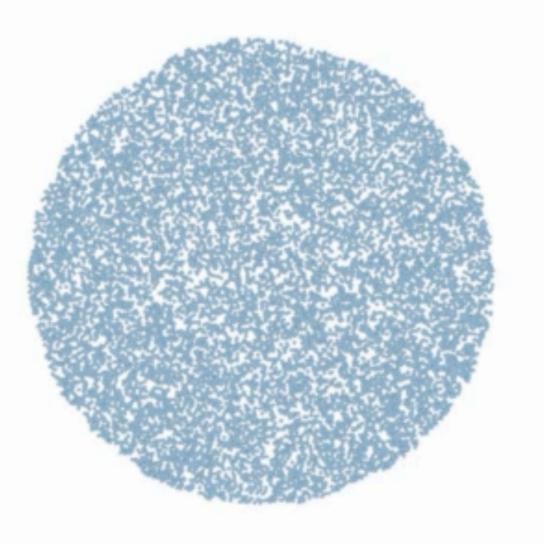


- Learning an **energy** for plastic forces.
- Compatible with optimization time integrators.

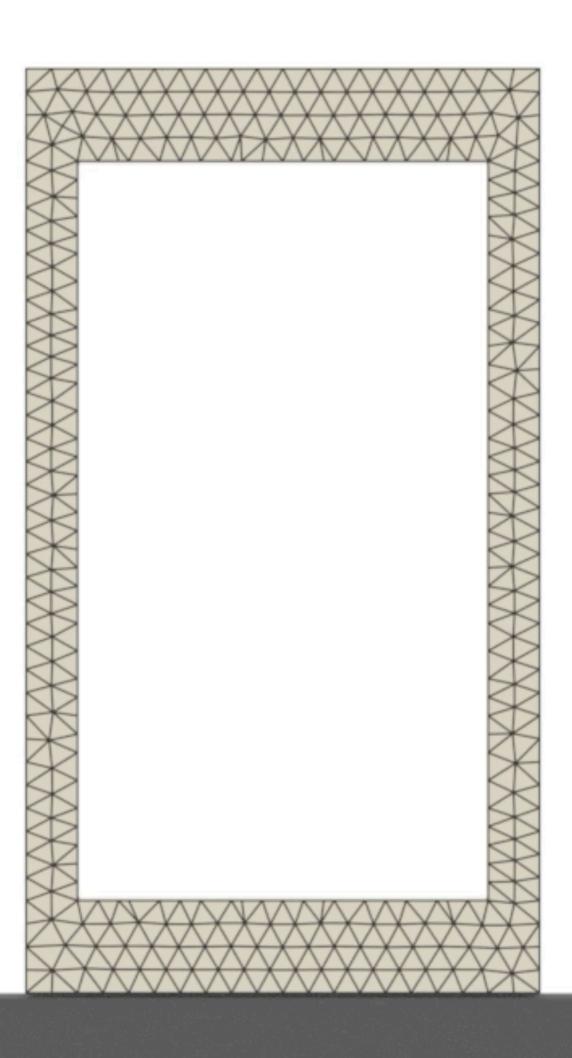
# Sand



# Snow



# Metal



Overview

Technical Details

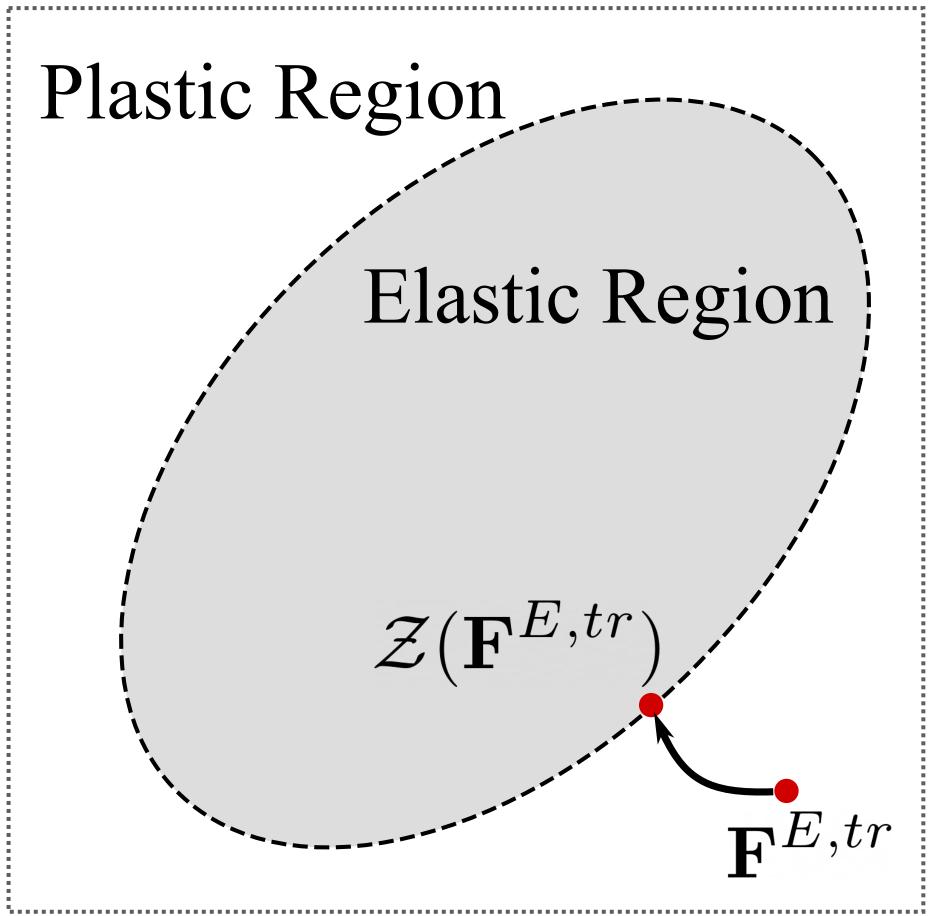
Experiment Results

# Implicit Time Integration

Return mapping for plasticity

#### Momentum conservation

$$\begin{split} \mathbf{M}(\mathbf{v}^{n+1} - (\mathbf{v}^n + \mathbf{g}\Delta t)) &= \Delta t \mathbf{f}^{n+1} \\ \mathbf{f}_i^{n+1} &= -\sum_q V_q^0 \mathbf{\tau}(\mathbf{Z}(\mathbf{F}_q^{E,tr})) \mathbf{F}_q^{E,tr}^{-\top} \mathbf{F}^{P,n}^{-\top} \nabla w_{iq} \\ &= \mathbf{Plasticity} \end{split}$$



# Optimization Time Integrator

#### Integrability Condition (Li et al. 2022)

$$rac{\partial \Psi}{\partial \mathbf{F}} = oldsymbol{ au}(\mathcal{Z}(\mathbf{F}))\mathbf{F}^{- op}$$

Without Plasticity ( $\mathcal{Z} = \mathrm{id}$ ):

With Plasticity:

$$\mathbf{v}^{n+1} = \operatorname{argmin}_{\mathbf{v}} \frac{1}{2} \|\mathbf{v} - (\mathbf{v}^n + \mathbf{g}\Delta t)\|_{\mathbf{M}}^2 + \sum_{q} V_q^0 \Psi(\mathbf{F}_q)$$

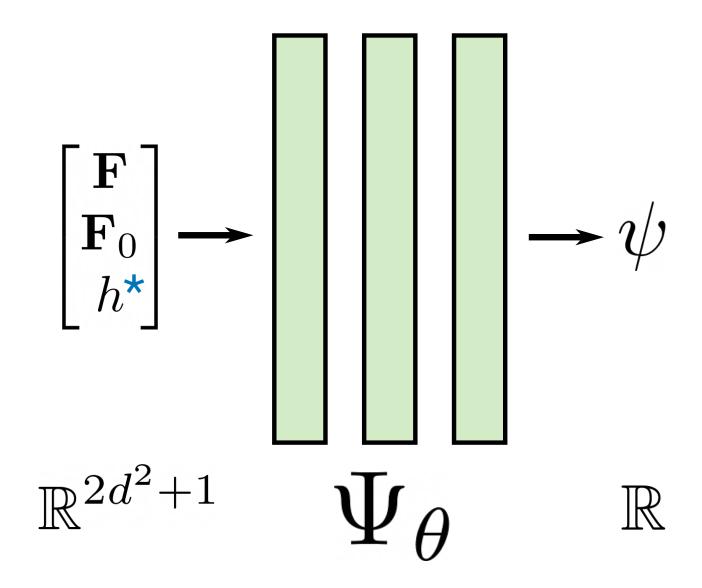
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# PlasticityNet

$$\frac{\partial \Psi}{\partial \mathbf{F}} = \boldsymbol{\tau}(\mathcal{Z}(\mathbf{F}))\mathbf{F}^{-\top}$$

$$\downarrow \mathbf{Relaxation}$$

$$\begin{cases} \frac{\partial \Psi_{\theta}}{\partial \mathbf{F}}(\mathbf{F}, \mathbf{F}_{0})|_{\mathbf{F} = \mathbf{F}_{0}} = \boldsymbol{\tau}(\mathcal{Z}(\mathbf{F}_{0}))\mathbf{F}_{0}^{-\top} \\ \frac{\partial \Psi_{\theta}}{\partial \mathbf{F}}(\mathbf{F}, \mathbf{F}_{0}) \approx \boldsymbol{\tau}(\mathcal{Z}(\mathbf{F}))\mathbf{F}^{-\top} \end{cases}$$



\* Please see the description of the hardening state in the paper.

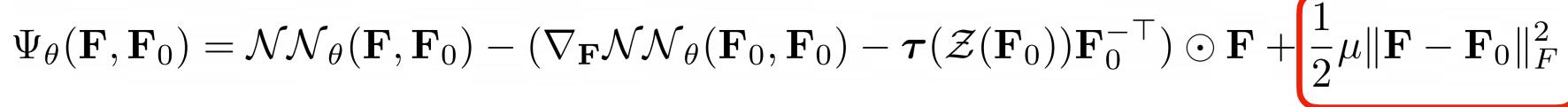
$$\Psi_{\theta}(\mathbf{F}, \mathbf{F}_{0}) = \mathcal{N}\mathcal{N}_{\theta}(\mathbf{F}, \mathbf{F}_{0}) - (\nabla_{\mathbf{F}}\mathcal{N}\mathcal{N}_{\theta}(\mathbf{F}_{0}, \mathbf{F}_{0}) - \boldsymbol{\tau}(\mathcal{Z}(\mathbf{F}_{0}))\mathbf{F}_{0}^{-\top}) \odot \mathbf{F}$$
Training: 
$$\mathcal{L}(\theta) = \mathbb{E}_{\mathbf{F}_{0}}\mathbb{E}_{\mathbf{F}} \left\| \frac{\partial \Psi_{\theta}}{\partial \mathbf{F}}(\mathbf{F}, \mathbf{F}_{0}) - \boldsymbol{\tau}(\mathcal{Z}(\mathbf{F}))\mathbf{F}^{-\top} \right\|_{F}^{2}$$

#### Optimization Time Integration with PlasticityNet

#### Fixed-point Iteration

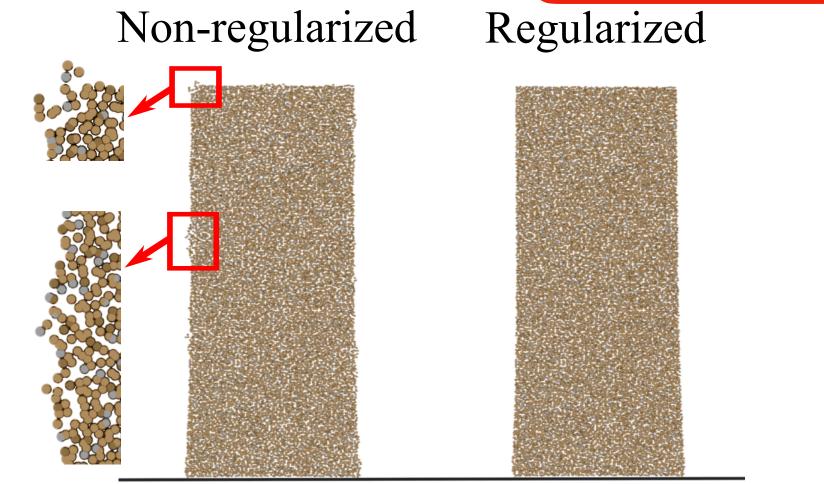
$$\mathbf{v}^{n+1,j+1} = \operatorname{argmin}_{\mathbf{v}} \frac{1}{2} \|\mathbf{v} - (\mathbf{v}^n + \mathbf{g}\Delta t)\|_{\mathbf{M}} + \sum_{q} V_q^0 \Psi_{\theta}(\mathbf{F}_q, \mathbf{F}_{0,q}^j), \quad \text{for } j = 0, 1, 2, ...,$$
$$\mathbf{F}_0^j = \mathbf{F}(\mathbf{v}^{n+1,j})$$

#### Stability Regularizer

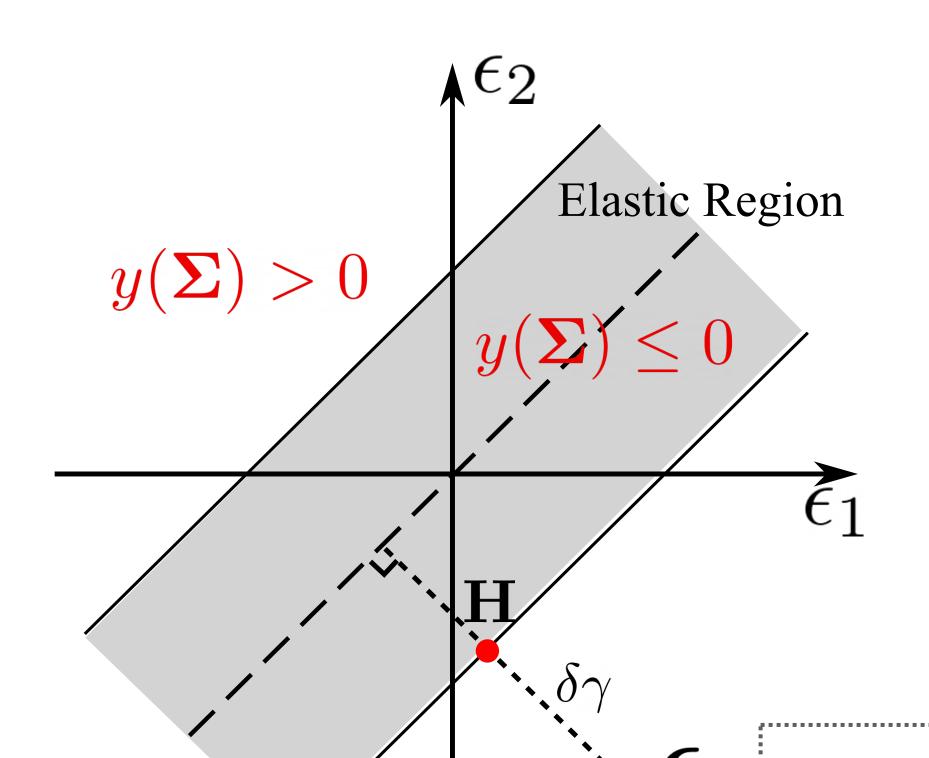


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Non-regularized Regularized



# Learning Return Mapping



#### Neural Return Mapping:

$$\delta \gamma_{\theta}(\mathbf{\Sigma}) = \min\{\mathcal{N}\mathcal{N}_{\theta}(\Sigma), \|\hat{\boldsymbol{\epsilon}}\|\}$$

$$\mathcal{Z}^{\Sigma}_{ heta}(\mathbf{\Sigma}) = egin{cases} \exp(oldsymbol{\epsilon} - \delta \gamma_{ heta} rac{\hat{oldsymbol{\epsilon}}}{\|\hat{oldsymbol{\epsilon}}\|}), & y(\mathbf{\Sigma}) > 0, \ \mathbf{\Sigma}, & y(\mathbf{\Sigma}) \leq 0 \end{cases}$$

$$\mathcal{L}(\mathbf{\Sigma}; \theta) = \begin{cases} y(\mathcal{Z}_{\theta}^{\Sigma}(\mathbf{\Sigma}))^{2} + \max\{\delta\gamma_{\theta}(\mathbf{\Sigma}) - \|\hat{\boldsymbol{\epsilon}}\|, 0\}, & y(\mathbf{\Sigma}) > 0\\ 0, & y(\mathbf{\Sigma}) \leq 0 \end{cases}$$

• Overview

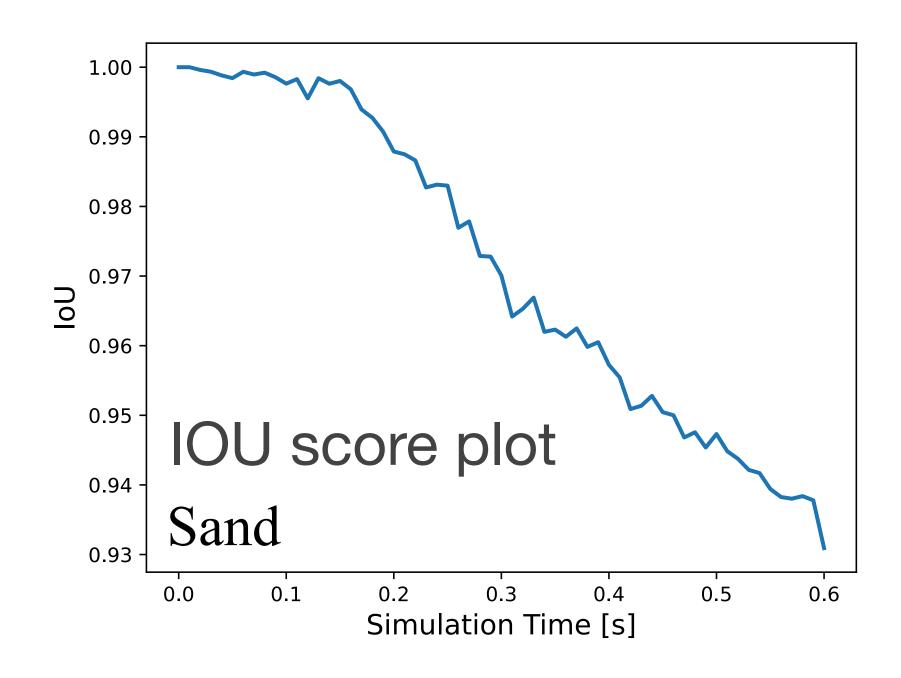
Technical Details

Experiment Results

#### 2D Sand

Ground Truth dt = 1e-5





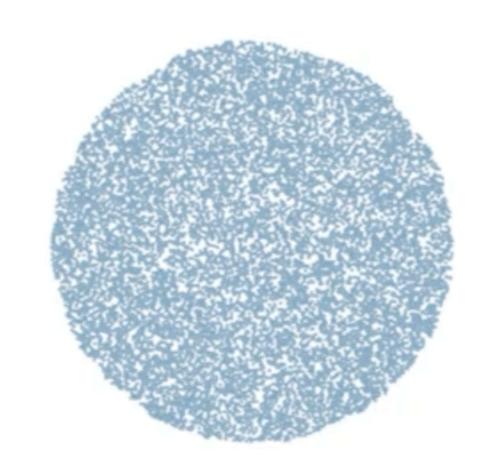


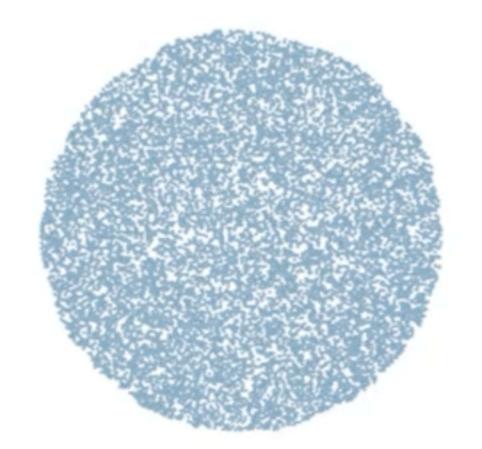
### 2D Sand



#### 2D Snow

Ground Truth dt = 1e-5





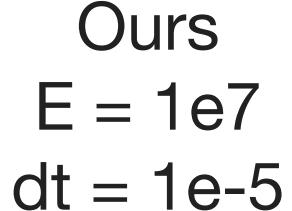
### 2D Snow

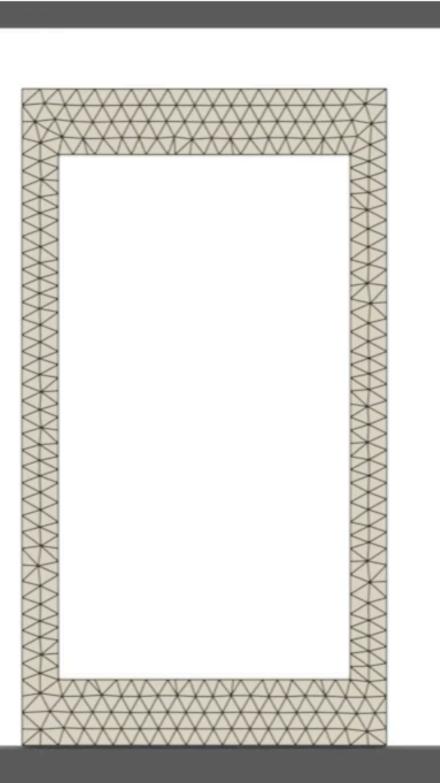
#### 2D Metal

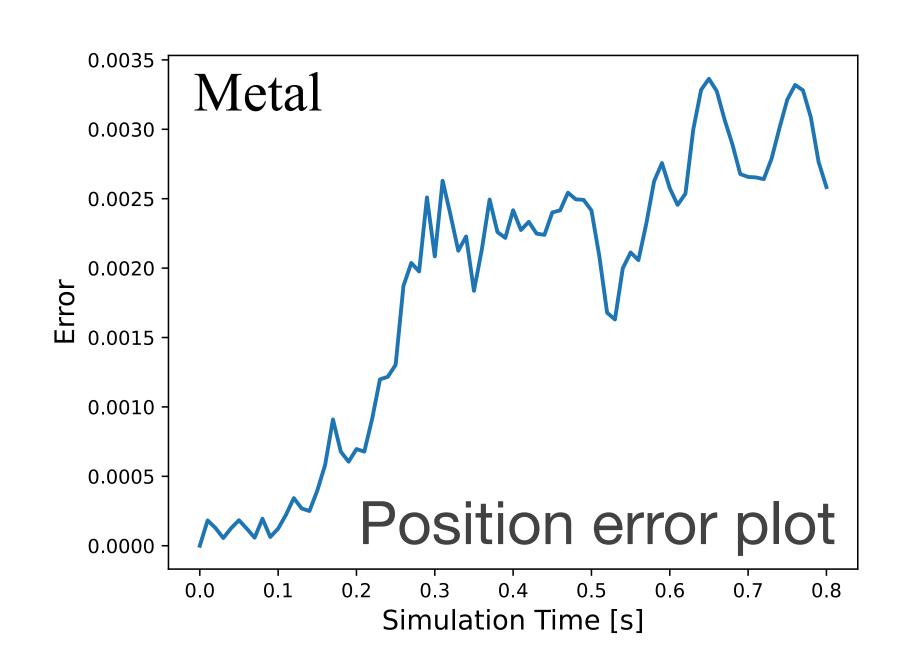
**Ground Truth** 

E = 1e7

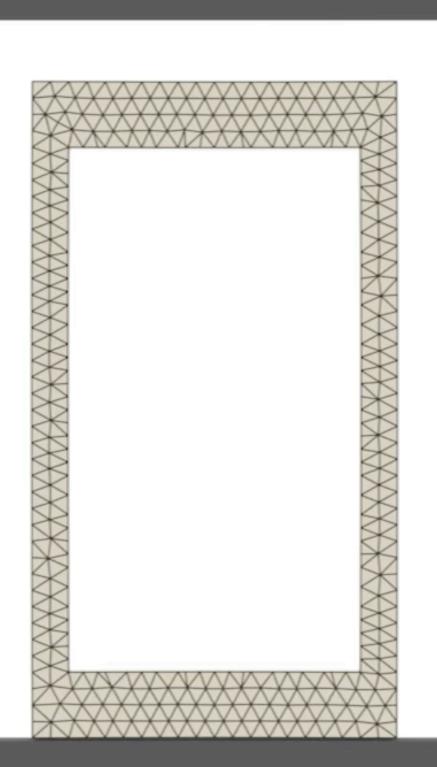
dt = 1e-5



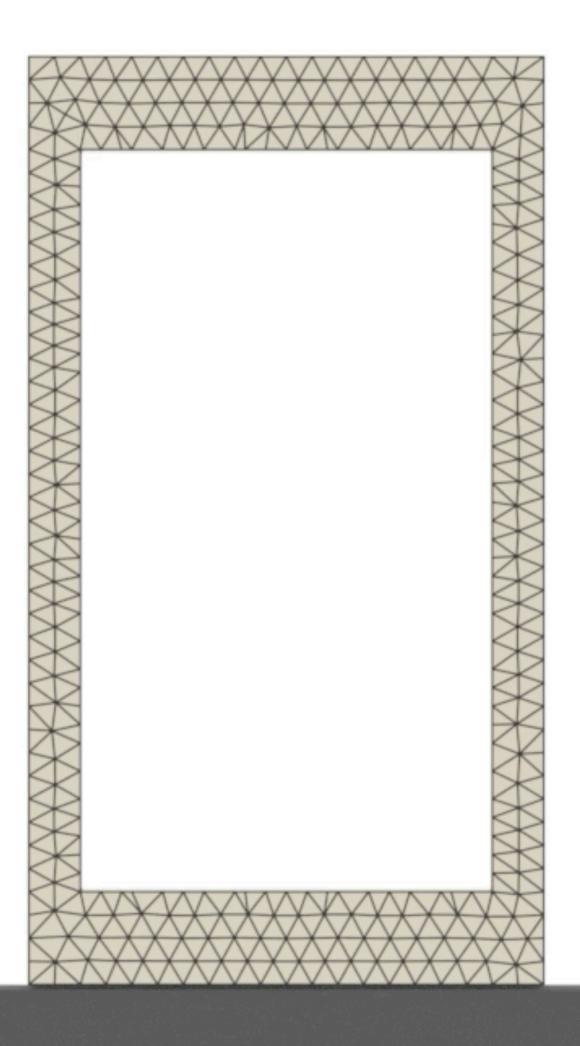




StVK Elasticity
Von-Mises Plasticity



### 2D Metal

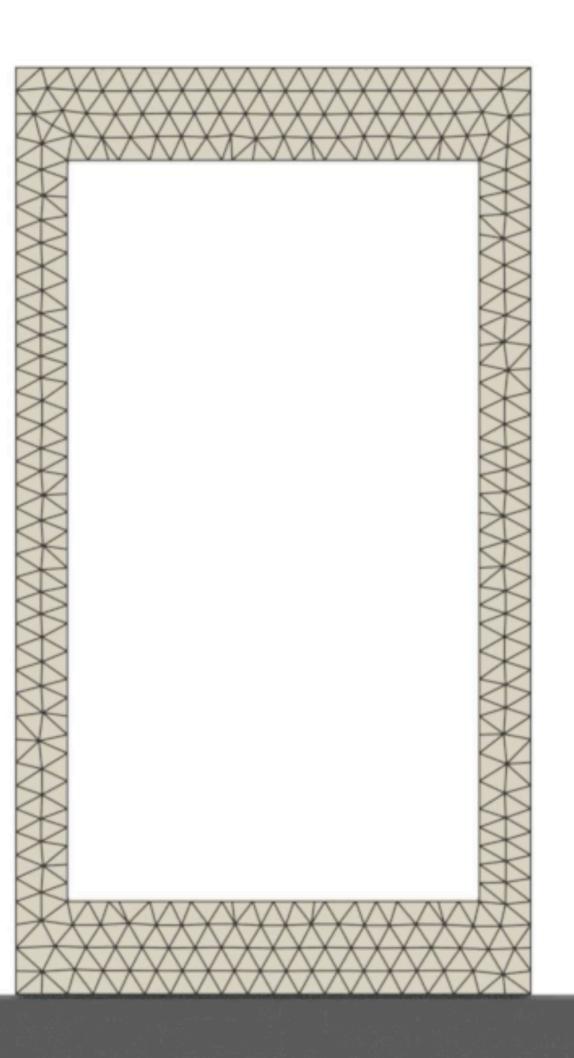


Ours

E = 1e10

dt = 1e-2

#### Learning Metal Plasticity Return Mapping



$$E = 1e10$$
 dt = 1e-2

Neo-Hookean Elasticity
Learned Von-Mises Plasticity

# 3D Examples

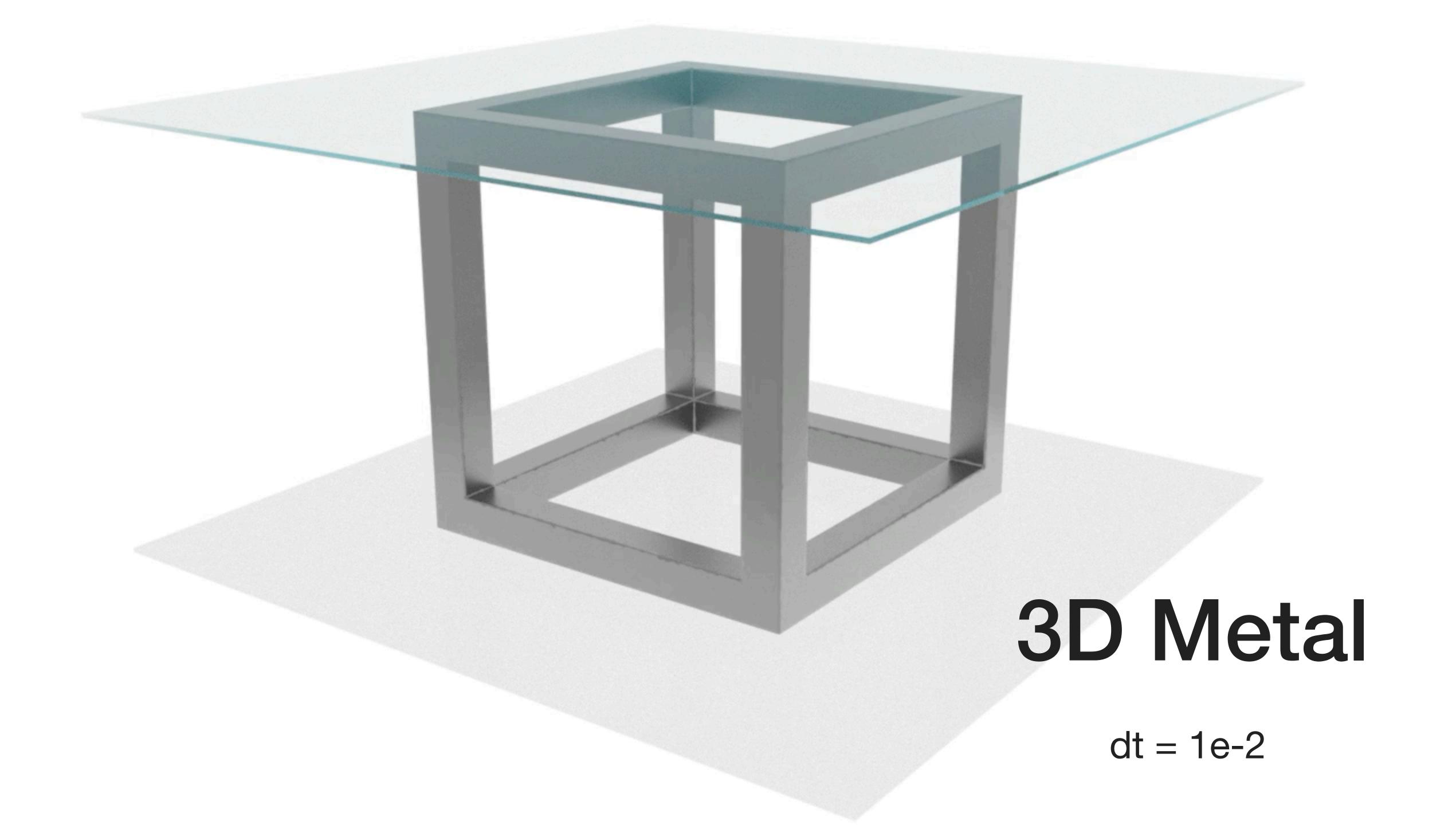


## 3D Sand

dt = 1e-3

### 3D Snow

dt = 1e-3



# Thanks for Watching!