



Q-ViT: Accurate and Fully Quantized Low-bit Vision Transformer

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Motivation

Constraint of ViT Applications: Huge FLOPs

Model	FLOPs	Memory Usage
ViT ^[1] -H	162GB	2528MB
DeiT ^[2] -B	16.8GB	346.2MB
Swin ^[3] -S	8.7GB	199.8MB

• Deploying NNs on NVIDIA Jetson TX2 [4] :



non real-time computation

[1] Alexey Dosovitskiy, et al. An image is worth 16x16 words: Transformers for image recognition at scale. arXiv:2010.11929, 2020
[2] Hugo Touvron, Matthieu Cord, et al. Training data-efficient image transformers & distillation through attention. In Proc. of ICML, 2020
[3] Ze Liu, Yutong Lin, et al. Swin transformer: Hierarchical vision transformer using shifted windows. In Proc. Of ICCV, 2020
[4] https://www.nvidia.cn/autonomous-machines/embedded-systems/jetson-tx2/

1. Quantized ViT scheme

Symmetric weight quantization:

$$Q_w(\mathbf{w}) = \left[\operatorname{clip}\left\{ \frac{\mathbf{w}}{\alpha_w}, -Q_n^w, -Q_p^w \right\} \right]$$

$$\widehat{\mathbf{w}} = Q_w(\mathbf{w}) \times \alpha_{\mathbf{w}}$$

Asymmetric activation quantization:

$$Q_a(x) = \left[\text{clip}\left\{\frac{x - z}{\alpha_x}, -Q_n^x, -Q_p^x\right\} \right]$$
$$\hat{x} = Q_a(x) \times \alpha_x + z$$

2. Quantized MHSA

MLP layer quantization:

$$\mathbf{q} = \mathbf{Q} - \text{Linear}_q(x), \mathbf{k} = \mathbf{Q} - \text{Linear}_k(x), \mathbf{v} = \mathbf{Q} - \text{Linear}_v(x)$$

Attention weight quantization:

$$\mathbf{A} = \frac{1}{\sqrt{d}} \left(Q_a(\mathbf{q}) \otimes Q_a(\mathbf{k})^T \right)$$

 $Q_{\mathbf{A}} = Q_a(\operatorname{softmax}(\mathbf{A}))$

3. Quantized ViT Architecture Bottleneck

Quantizing query, key, value and attention weight brings the most significant drop



4. Quantized ViT Optimization Bottleneck





























Framework and Proposed Q-ViT



Framework and Proposed Q-ViT

1. Information Rectification Module -> Solving the Architecture Bottleneck

Information rectification

$$Q_{a}(\widetilde{\mathbf{q}}) = Q_{a}\left(\frac{\mathbf{q} - \mu(\mathbf{q}) + \beta_{\mathbf{q}}}{\gamma_{\mathbf{q}}\sqrt{\sigma^{2}(\mathbf{q}) + \epsilon_{\mathbf{q}}}}\right), Q_{a}(\widetilde{\mathbf{k}}) = Q_{a}\left(\frac{\mathbf{k} - \mu(\mathbf{k}) + \beta_{\mathbf{k}}}{\gamma_{\mathbf{k}}\sqrt{\sigma^{2}(\mathbf{k}) + \epsilon_{\mathbf{k}}}}\right)$$

Information entropy maximization

$$\mathcal{H}(Q_{a}(\tilde{\mathbf{q}})) = \frac{1}{2}\log 2\pi e \left[\gamma_{\mathbf{q}}^{2}(\sigma^{2}(\mathbf{q}) + \epsilon_{\mathbf{q}})\right], \mathcal{H}(Q_{a}(\tilde{\mathbf{k}})) = \frac{1}{2}\log 2\pi e \left[\gamma_{\mathbf{k}}^{2}(\sigma^{2}(\mathbf{k}) + \epsilon_{\mathbf{k}})\right]$$

Framework and Proposed Q-ViT

2. Distributed Guided Distillation -> Solving the Optimization Bottleneck

Patch-based similarity in query and key

$$\tilde{G}_{\mathbf{q}_{h}}^{l} = \widetilde{\mathbf{q}}_{h}^{l} \cdot \left(\widetilde{\mathbf{q}}_{h}^{l}\right)^{\mathsf{T}}, G_{\mathbf{q}_{h}}^{(l)} = \frac{\tilde{G}_{\mathbf{q}_{h}}^{l}}{\left\|\widetilde{G}_{\mathbf{q}_{h}}^{l}\right\|_{2}}$$
$$\tilde{G}_{\mathbf{k}_{h}}^{l} = \widetilde{\mathbf{k}}_{h}^{l} \cdot \left(\widetilde{\mathbf{k}}_{h}^{l}\right)^{\mathsf{T}}, G_{\mathbf{k}_{h}}^{(l)} = \frac{\tilde{G}_{\mathbf{k}_{h}}^{l}}{\left\|\widetilde{G}_{\mathbf{k}_{h}}^{l}\right\|_{2}}$$

Final distillation loss

$$\mathcal{L}_{\text{DGD}} = \sum_{l \in [1,L]} \sum_{h \in [1,H]} \left\| G_{\mathbf{q}_{h};T}^{(l)} - G_{\mathbf{q}_{h}}^{(l)} \right\|_{2} + \left\| G_{\mathbf{k}_{h};T}^{(l)} - G_{\mathbf{k}_{h}}^{(l)} \right\|_{2}$$

Ablation Study

Method	#Bits	Top-1	#Bits	Top-1	#Bits	Top-1
Full-precision	32-32	79.9	-	-	-	-
Baseline	4-4	79.7	3-3	77.8	2-2	68.2
+IRM	4-4	80.2	3-3	78.2	2-2	69.9
+DGD	4-4	80.4	3-3	78.5	2-2	70.5
+IRM+DGD (Q-ViT)	4-4	80.9	3-3	79.0	- 2-2 -	72.0

Table 1: Evaluating the components of Q-ViT based on ViT-S backbone.

- The fully quantized ViT baseline suffers a severe performance drop on classification task (11.7%, 2.1% and 0.2% with 2/3/4-bit, respectively).
- The **IRM** improve the 2-bit Baseline by **1.7%** and the **DGD** achieves **2.3%** performance improvement.
- While combining the IRM and DGD together, the performance improvement achieves 3.8%.

Main Results

Table 2: Quantization results on ImageNet dataset. "#Bits" (W-A) is the bit width for weights and activation.

Network	Method	#Bits	Size(MB)	FLOPs(G)	Top-1	Top-5
DeiT-S	Full-precision	32-32	88.2	4.3	79.9	95.0
	VT-PTQ	$8_{\rm MP}$ - $8_{\rm MP}$	22.2		78.1	-
	LSQ	4-4	11.4	0.7	79.6	94.6
	Baseline	4-4	11.4	0.7	79.7	94.5
	Q-ViT	4-4	11.4	0.7	80.9	94.9
	LSQ	3-3			77.3	93.0
	Baseline	3-3	8.7	0.4	77.5	93.3
	Q-ViT	3-3	8.7	0.4	79.0	94.2
	LSQ	2-2	6.0		- 68.0 -	- 86.4
	Baseline	2-2	6.0	0.2	68.2	86.5
	Q-ViT	2-2	6.0	0.2	72.1	90.3
	Full-precision	32-32	346.2	16.8	81.8	95.6
	VT-PTQ	$8_{\rm MP}$ - $8_{\rm MP}$	86.8	-	81.3	-
	LSQ	4-4	44.1	2.2	80.9	95.1
	Baseline	4-4	44.1	2.2	81.1	95.3
	Q-ViT	4-4	44.1	2.2	83.0	96.1
DeiT-B	LSQ	3	33.4	1.4	79.0	- 94.5
	Baseline	3-3	33.4	1.4	79.3	94.9
	Q-ViT	3-3	33.4	1.4	81.0	95.1
	LSQ	2-2	22.7		70.3	- 88.6
	Baseline	2-2	22.7	0.8	70.4	88.8
	Q-ViT	2-2	22.7	0.8	74.2	92.2

For DeiT-S:

- 4bit Q-ViT surpasses full-precision DeiT-S (80.9% vs. 79.9%).
- 2-bit model significantly compresses the DeiT-S by 21.5x on FLOPs.

For larger DeiT-B:

- Q-ViT outperforms the 2/3/4-bit Baseline by **3.8%**, **1.7%** and **1.9%**, a large margin.
- 2/3/4-bit Q-ViT significantly compresses the DeiT-B by 21x, 12x and 7.6x on FLOPs.

Main Results

Table 2: Quantization results on ImageNet dataset. "#Bits" (W-A) is the bit width for weights and activation.

Network	Method	#Bits	Size(MB)	FLOPs(G)	Top-1	Top-5
с.:-т	Full-precision	32-32	114.2	4.5	81.2	95.5
	ĹSQ	4-4	14.6	0.6	80.2	95.2
	Baseline	4-4	14.6	0.6	80.5	95.4
	Q-ViT	4-4	14.6	0.6	82.5	97.3
	LSQ	3-3			-79.7	- 94.9
Swin-1	Baseline	3-3	11.2	0.3	79.8	95.1
	Q-ViT	3-3	11.2	0.3	80.9	96.1
	LSQ	- 2-2	7.7		70.4	88.8
	Baseline	2-2	7.7	0.2	70.6	89.0
	Q-ViT	2-2	7.7	0.2	74.7	92.5
	Full-precision	32-32	199.8	8.7	83.2	96.2
	LSQ	4-4	7.0	1.1	82.5	97.1
	Baseline	4-4	7.0	1.1	82.9	97.3
	Q-ViT	4-4	7.0	1.1	84.4	98.3
Curin C	LSQ	3			- 80.6	- 95.7
Swin-S	Baseline	3-3	5.5.	0.6	80.9	95.9
	Q-ViT	3-3	5.5	0.6	82.7	97.5
	LSQ	- 2-2	3.9		72.4	- 90.2
	Baseline	2-2	3.9	0.3	72.7	90.6
	Q-ViT	2-2	3.9.	0.3	76.9	94.9

For Swin-T:

- Q-Swin-T outperforms the 2/3/4-bit Baseline method by 4.1%, 2.1% and 2.0%, a large margin.
- Our 4-bit Q-ViT surpasses the full-precision Swin-T by 1.3%.

For larger Swin-S:

- Our method outperforms the 2/3/4-bit Baseline by 4.3%, 1.8% and 1.5%.
- 4-bit Q-ViT surpasses the full-precision by **1.1%** counterpart using Swin-S and significantly compresses the Swin-S by **7.9x** on **FLOPs**.

Quantitative Results



Figure 1: The histogram of query and key values \mathbf{q} , \mathbf{k} (blue shadow) along with the PDF curve (red line) of Gaussian distribution $N(\mu, \sigma^2)$ [2], for all 12 layers in full-precision DeiT-T. μ and σ^2 are the statistical mean and variance of the values.

Quantitative Results

With the proposed IRM and DGD, the Q-ViT retains the distribution over query and key from the full-precision counterpart.



Figure 3: The histogram of query and key values \mathbf{q} , \mathbf{k} (blue shadow) along with the PDF curve (red line) of Gaussian distribution $N(\mu, \sigma^2)$ [2], for all 12 layers in Q-ViT. μ and σ^2 are the statistical mean and variance of the values.

Conclusion

- We introduce Q-ViT to improve the fully quantized ViTs with high compression ratio and competitive performance.
- We first build a theoretical framework of fully quantized ViT and analysis the bottlenecks of the fully quantized ViT baseline.
- We then introduce Information Rectification Module and Distribution Guided Distillation to Q-ViT for performance improvement.
- Our work gives an insightful analysis and effective solution about the crucial issues in ViT full quantization, which blazes a promising path for the extreme compression of ViT.
- Our proposed Q-ViTs achieve comparable performance with full-precision counterparts with ultra-low bit weights and activations.

Thank you for listening

