Controllable 3D Face Synthesis with Conditional Generative Occupancy Fields

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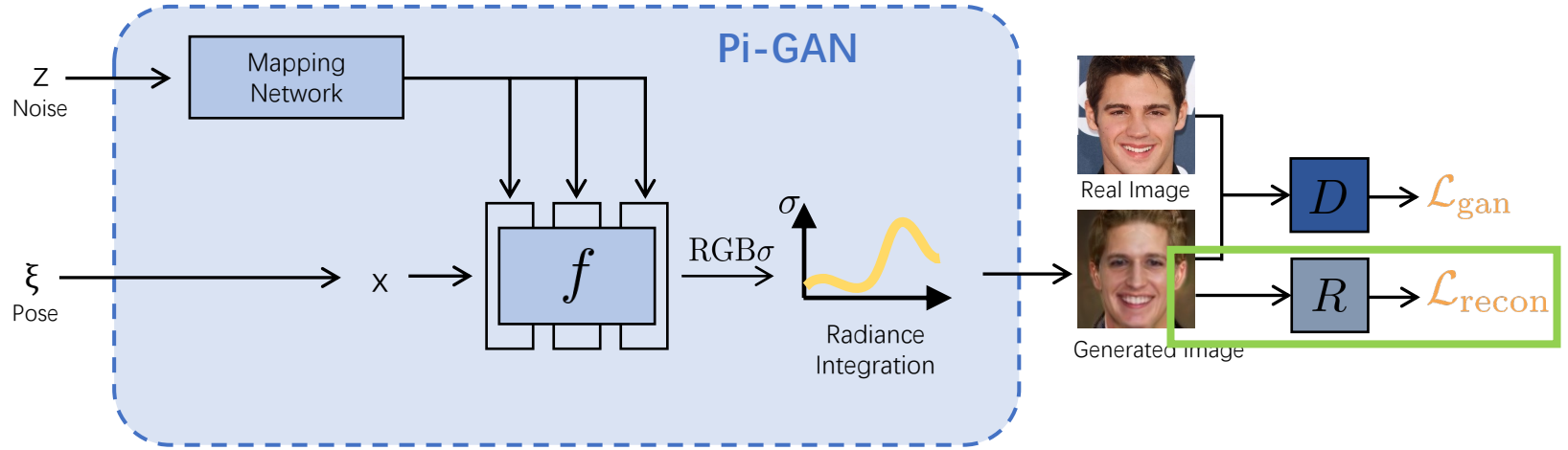
* Denotes Equal Contribution

Conditional Generative Occupancy Fields

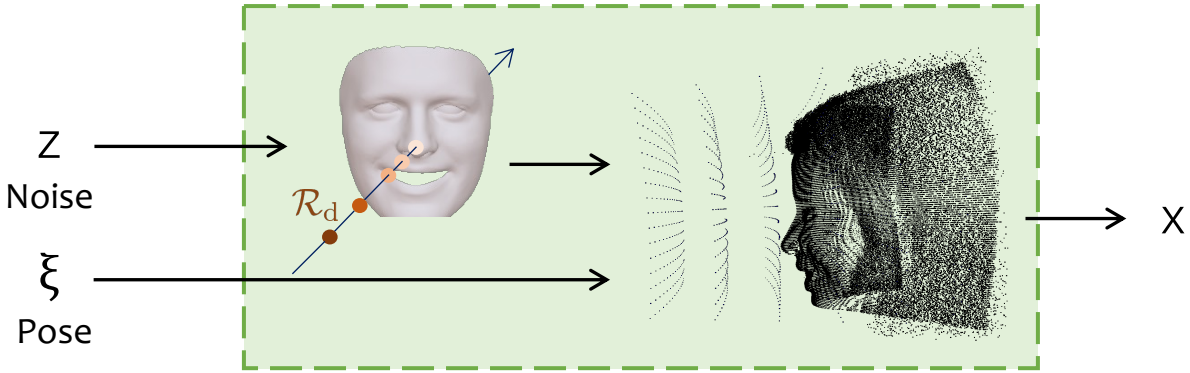


$$\mathcal{L}_{\text{recon}} = \|\hat{\mathbf{z}} - \mathbf{z}\|_1, \quad \text{where} \quad \hat{\mathbf{z}} = \tau(R(G(\mathbf{z}, \xi))).$$

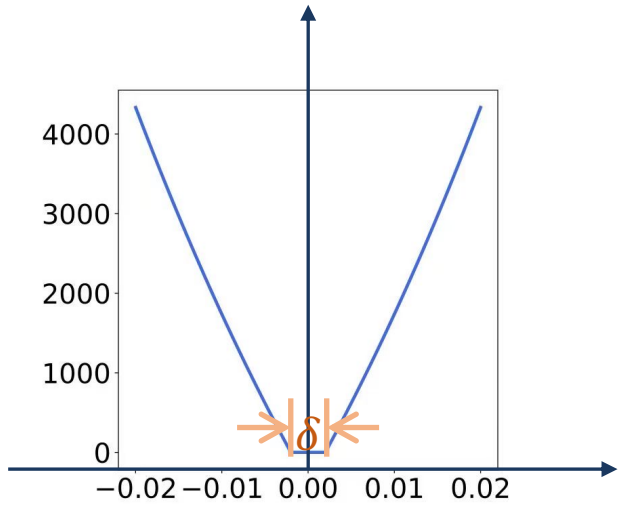
Index	Loss	CD ↓	LD ↓	LC ↑	DS_s ↑	DS_e ↑	DS_p ↑	FID (128) ↓
1	$\mathcal{L}_{\text{gan}}$	1.09	5.04	2.04	2.13	2.54	7.16	**18.76**
2	+ $\mathcal{L}_{\text{recon}}$	0.87	3.85	26.15	3.56	5.03	11.00	21.97

(baseline)

Conditional Generative Occupancy Fields



Mesh-guided Volume Sampler



$$R_{\mathrm{d}} = \sum_{i=0}^{N_{\mathrm{vol}}} \sigma_i \cdot \underbrace{[\exp\left(\alpha \cdot \max(d_i - \delta/2, 0)\right) - 1]}_{\text{Weight Term}}$$

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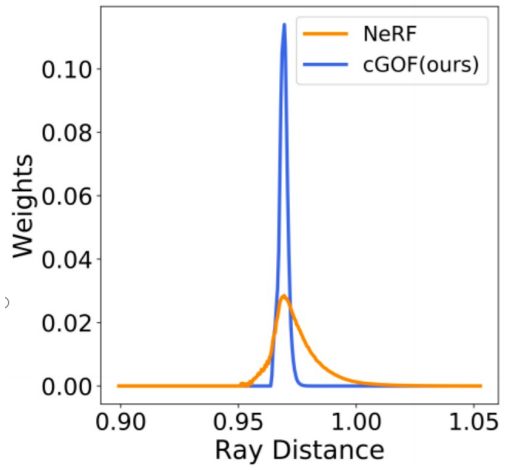
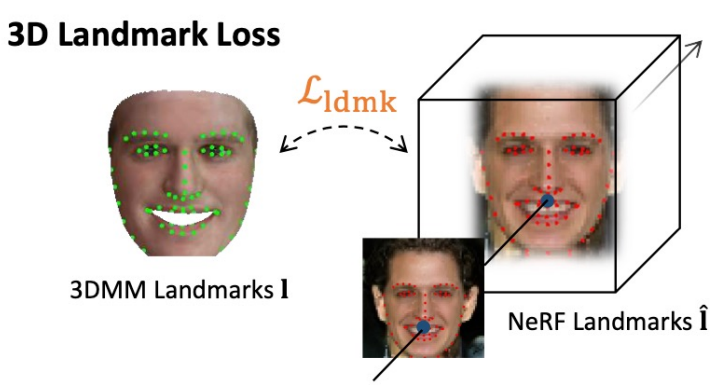
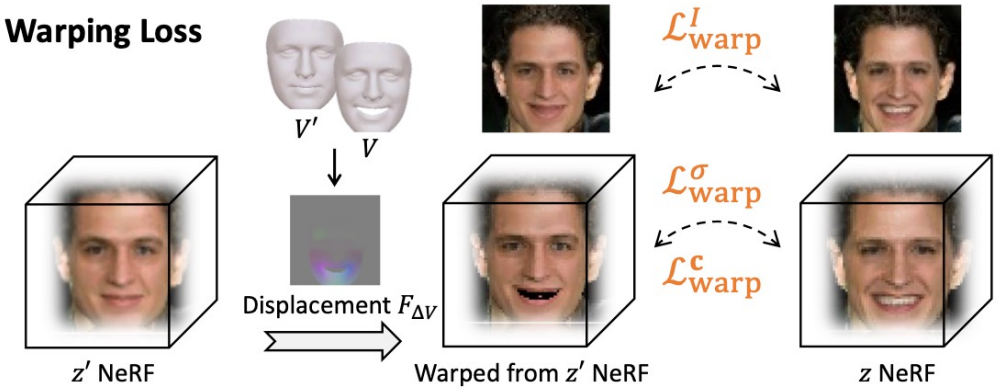
3	(+ $\mathcal{L}_{depth}$)*	1.65	6.16	0.06	0.93	1.34	1.09	71.67
4	+ MgS	0.29	3.98	27.45	3.55	4.90	9.48	38.91
5	+ $\mathcal{R}_{\mathrm{d}}$	0.31	3.51	51.74	3.56	5.31	15.94	29.62



Conditional Generative Occupancy Fields





$$\mathcal{L}_{\text{ldmk}} = \sum_{k=1}^{N_{\text{k}}} \|\hat{\mathbf{l}}_k - \mathbf{l}_k\|_1 + \sum_{k=18}^{N_{\text{k}}} \|\hat{\mathbf{l}}'_k - \mathbf{l}_k\|_1.$$

$$\mathcal{L}_{\text{warp}} = \beta_{\text{d}} \cdot \sum_{i}^{N_{\text{surf}}} \|\sigma'_i - \sigma_i\|_1 + \beta_{\text{c}} \cdot \sum_{i}^{N_{\text{surf}}} \|\mathbf{c}'_i - \mathbf{c}_i\|_1 + \beta_{\text{I}} \cdot \|\hat{I}_{\text{g}} - I_{\text{g}}\|_1,$$

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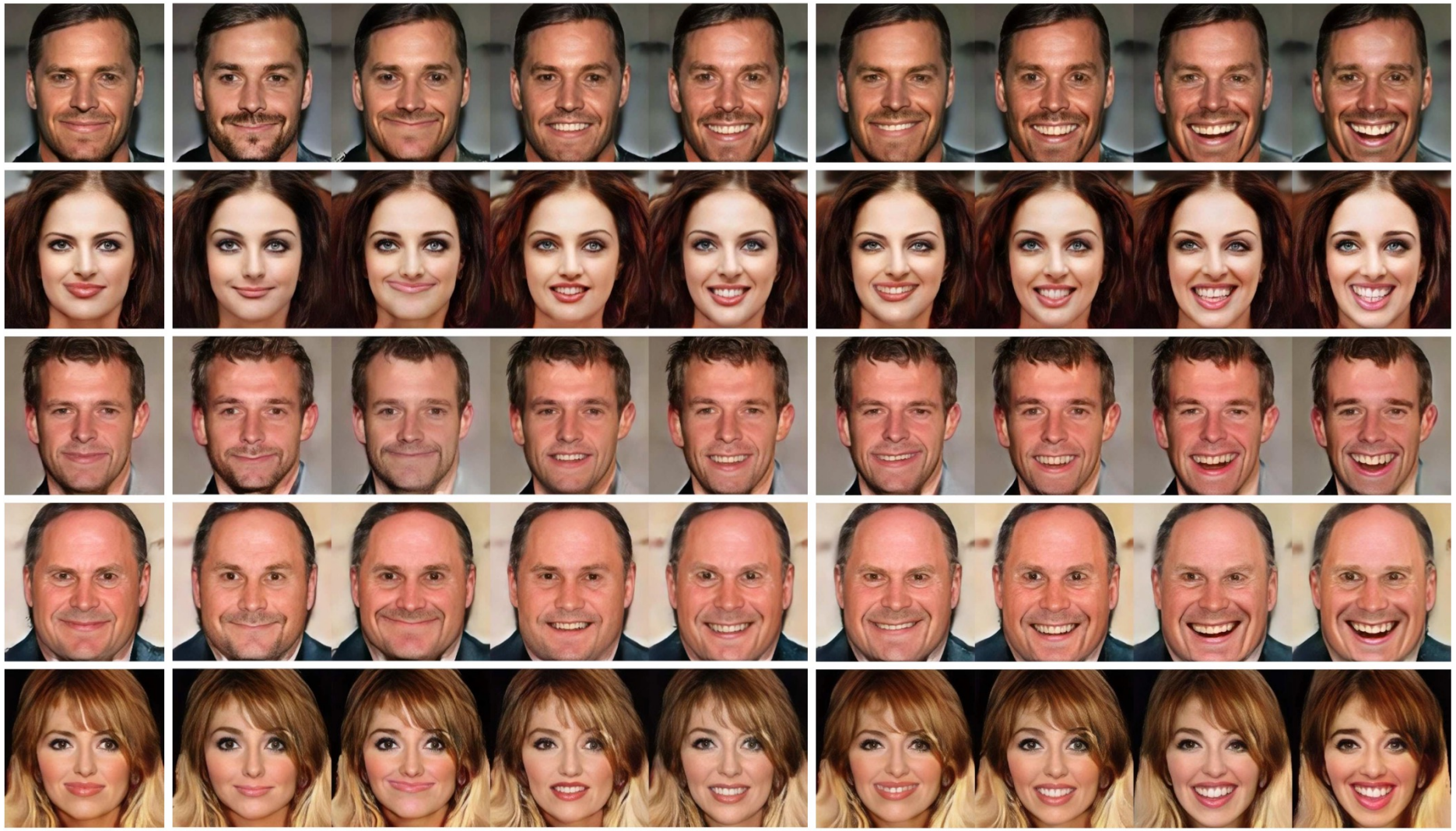
5	+ $\mathcal{R}_{\text{d}}$	0.31	3.51	51.74	3.56	5.31	15.94	29.62
6	+ $\mathcal{R}^{\text{norm}}_{\text{smooth}}$	0.27	4.72	30.25	3.18	4.43	16.26	31.63
7	+ $\mathcal{L}_{\text{ldmk}}$	0.39	1.86	84.43	16.54	16.65	21.24	56.90
8	+ $\mathcal{L}_{\text{warp}}$	**0.26**	1.44	89.91	20.47	22.04	22.91	47.18

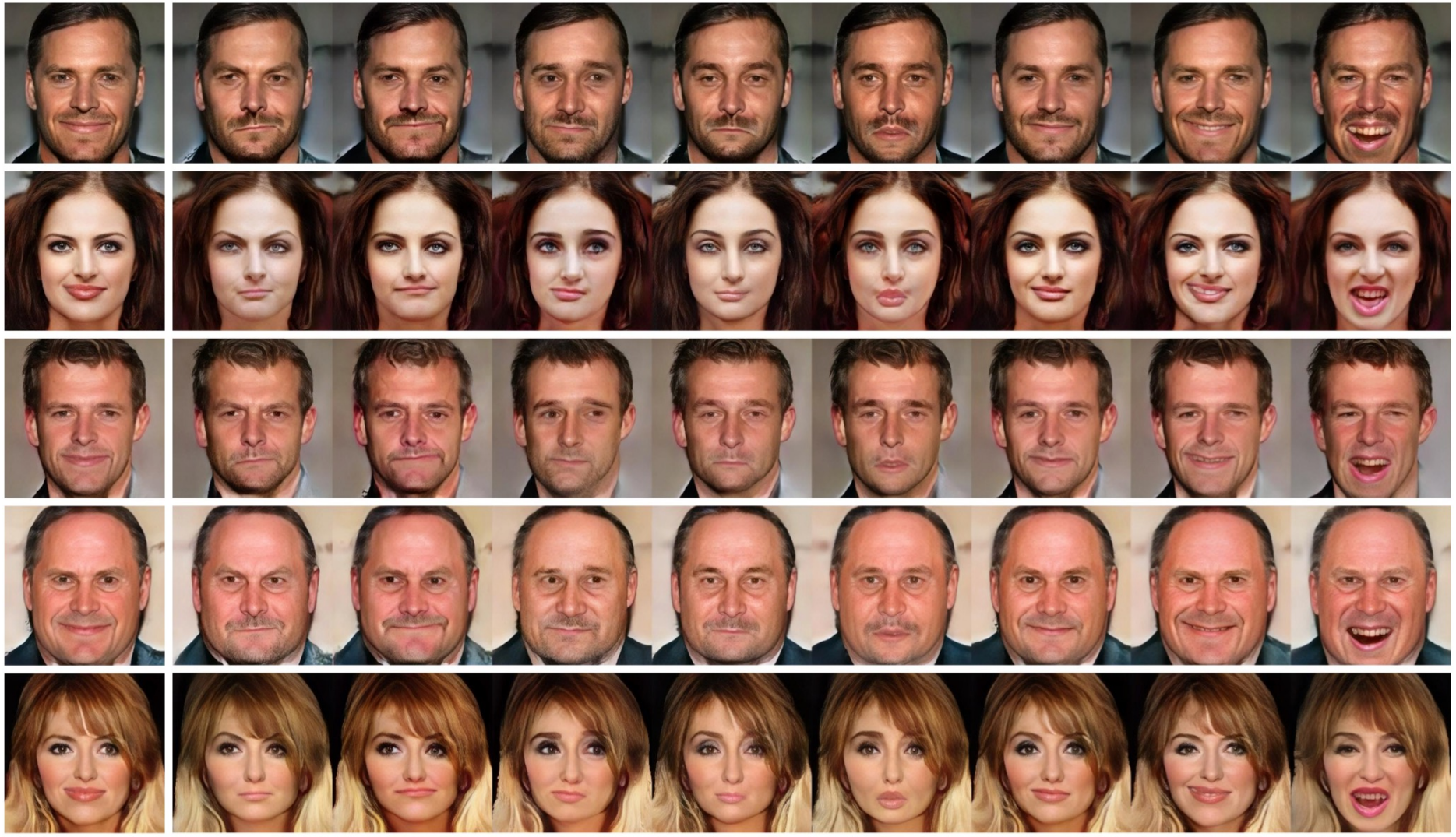
Qualitative Results

Consistent Identity



Consistent Expression Control

Qualitative Results



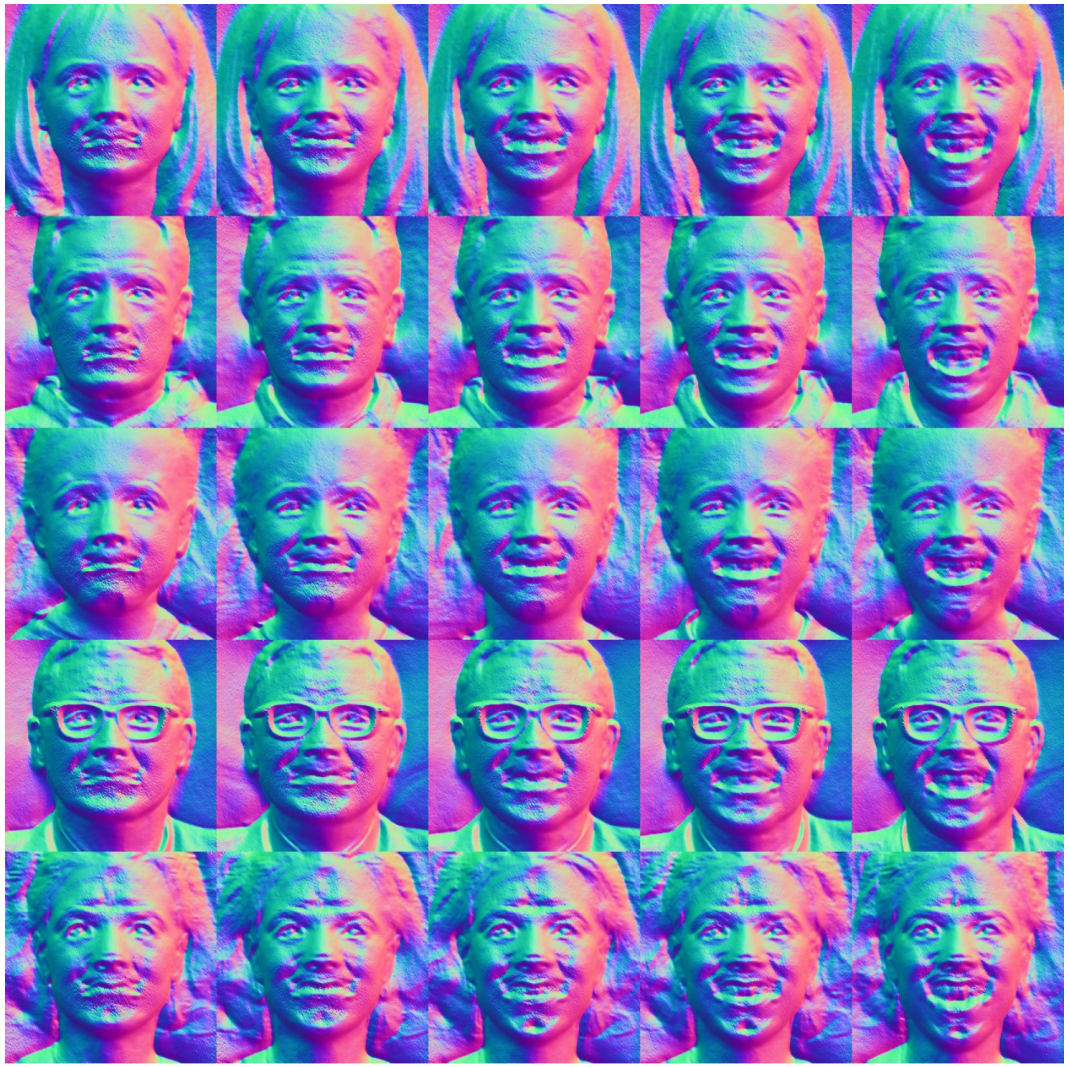
Out-of-distribution Expression Control Results

Qualitative Results

Head Pose Control Results

Extend to EG3D[1]

(a) Varying Expressions



(b) Corresponding Normal Maps for (a)

[1] Chan, Eric R., et al. "Efficient geometry-aware 3D generative adversarial networks." *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition*. 2022.

Extend to EG3D[1]

(c) Varying Poses

(d) Varying Identities

[1] Chan, Eric R., et al. "Efficient geometry-aware 3D generative adversarial networks." *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition*. 2022.

Extend to EG3D[1]

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Thank You