

# The Map Equation Goes Neural: Mapping Network Flows with Graph Neural Networks

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Zürich <sup>UZH</sup>

too long; didn't listen

map equation + graph neural networks

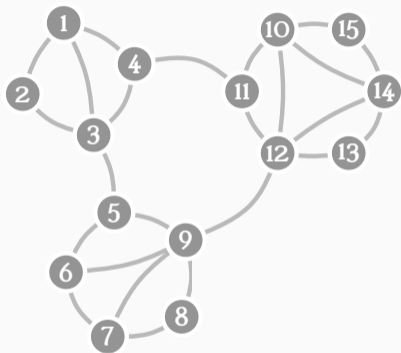
Idea: leverage advances in deep learning for deep graph clustering with an information-theoretic objective function from network science – the map equation

# The Map Equation

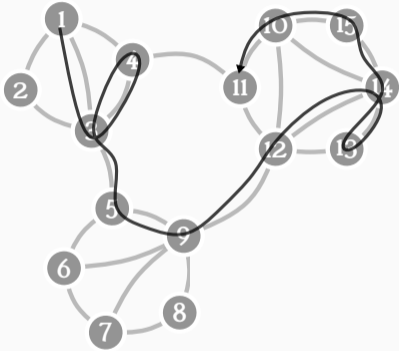
→ Rosvall and Bergstrom; PNAS 2008

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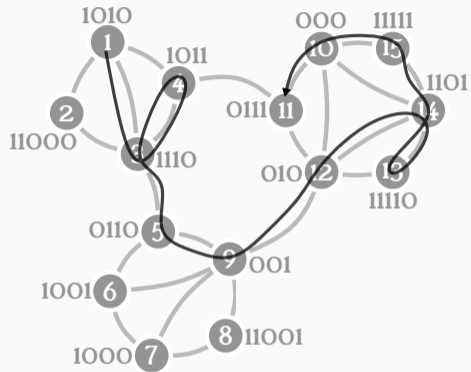
# The Map Equation



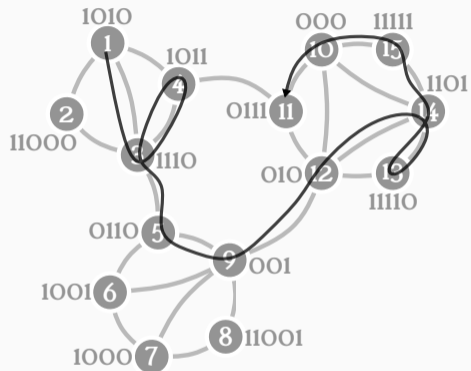
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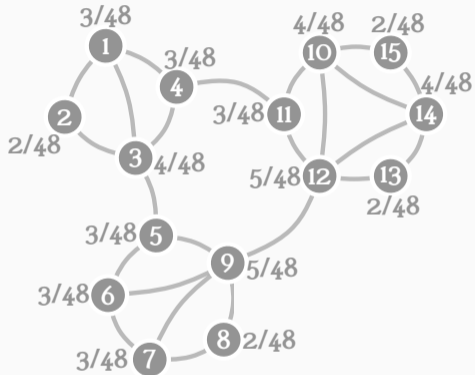


1010 1110 1011 1110 0110 001 010  
1101 11110 1101 1111 000 0111

Description length

$$H(P) = - \sum_{v \in V} p_v \log_2 p_v \text{ bits} \quad (1)$$

# The Map Equation



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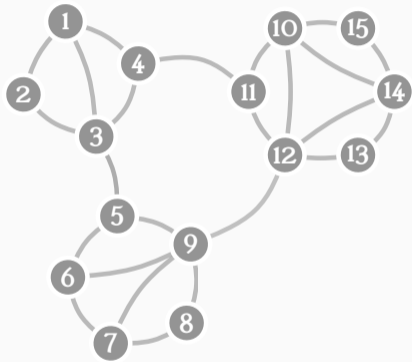
Visit rates

$$p_v = \sum_{u \in V} p_u t_{uv} \quad t_{uv} = \frac{w_{uv}}{\sum_{v \in V} w_{uv}} \quad (2)$$

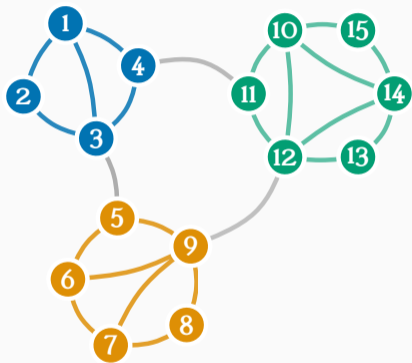
But we are interested in communities...



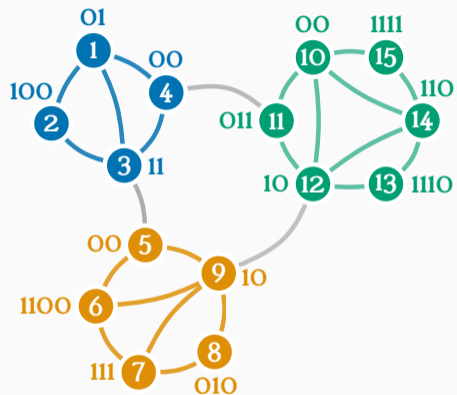
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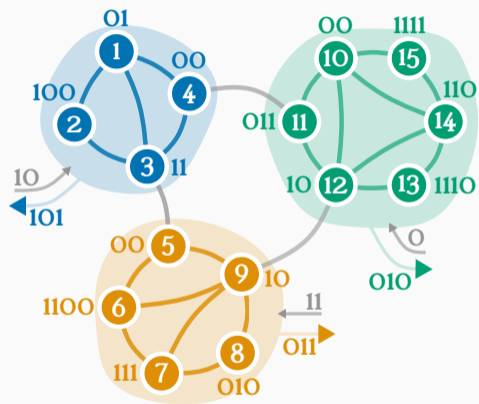
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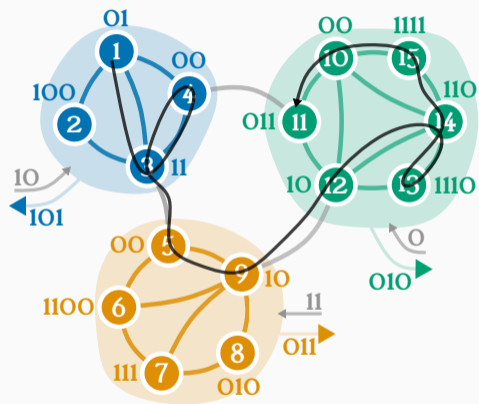
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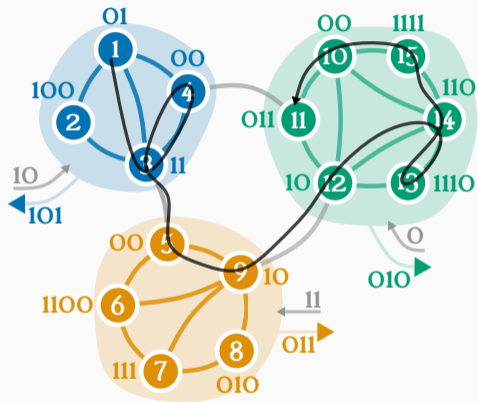
# The Map Equation



# The Map Equation



# The Map Equation



1001 11 00 11 101100 10 011010  
 110 1110 110 1111 00 011

$$L(M) = qH(Q) + \sum_{m \in M} p_m H(P_m) \rightarrow \min$$

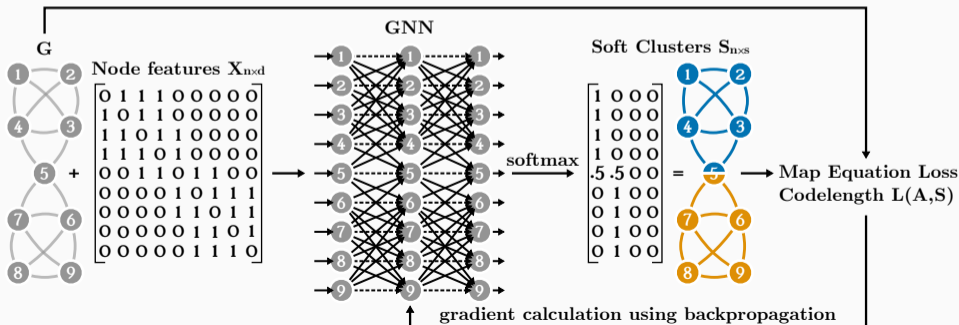
Minimum Description Length (MDL) Principle

# The Map Equation Goes Neural

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# The Map Equation Goes Neural

- We introduce a soft cluster assignment matrix for differentiability  
→ overlapping modules
- We implement the differentiable map equation in tensor form  
→ clustering loss for (G)NNs
- Optimisation with gradient descent means differentiating the codelength with respect to soft cluster assignments





# The Map Equation Goes Neural

Compute visit rates from graph's transition matrix  $\mathbf{T}$  and normalised node in-degrees  $\mathbf{d}^{\text{in}}$

$$\mathbf{p}^{(t+1)} \leftarrow \frac{\alpha}{W_{\text{tot}}} \mathbf{d}^{\text{in}} + (1 - \alpha) \mathbf{p}^{(t)} \mathbf{T} \quad \text{and set} \quad \mathbf{p}^{(0)} = \mathbf{d}^{\text{in}}$$

Compute flow matrix  $\mathbf{F}$  and flows between clusters  $\mathbf{C}$ , given cluster assignments  $\mathbf{S}$

$$\mathbf{F} = \frac{\alpha}{W_{\text{tot}}} \mathbf{A} + (1 - \alpha) \text{diag}(\mathbf{p}) \mathbf{T} \quad \mathbf{C} = \mathbf{S}^{\top} \mathbf{F} \mathbf{S}$$

Define terms

$$q = 1 - \text{tr}(\mathbf{C}) \quad \mathbf{q}_m = \mathbf{C} \mathbf{1}_s - \text{diag}(\mathbf{C}) \quad \mathbf{m}_{\text{exit}} = (\mathbf{1}_s^{\top} \mathbf{C})^{\top} - \text{diag}(\mathbf{C}) \quad \mathbf{p}_m = \mathbf{q}_m + \mathbf{1}_s^{\top} \mathbf{C}$$

Assemble the map equation

$$L(\mathbf{A}, \mathbf{S}) = q \log_2 q - (\mathbf{q}_m \log_2 \mathbf{q}_m) \mathbf{1}_s - (\mathbf{m}_{\text{exit}} \log_2 \mathbf{m}_{\text{exit}}) \mathbf{1}_s - (\mathbf{p} \log_2 \mathbf{p}) \mathbf{1}_n + (\mathbf{p}_m \log_2 \mathbf{p}_m) \mathbf{1}_s$$

# Evaluation

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## Datasets

- LFR networks with 1000 nodes, planted communities, and various mixing parameters
- Real networks from PyTorch Geometric, PyTorch Geometric Signed Directed, and Open Graph Benchmark (OGB)

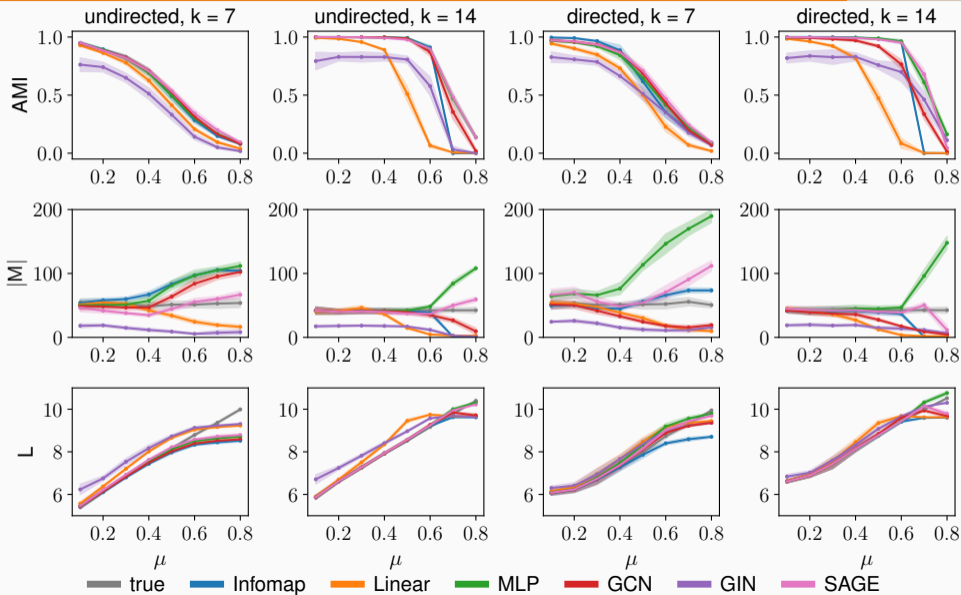
## Community Detection

Neuromap with different (G)NN architectures

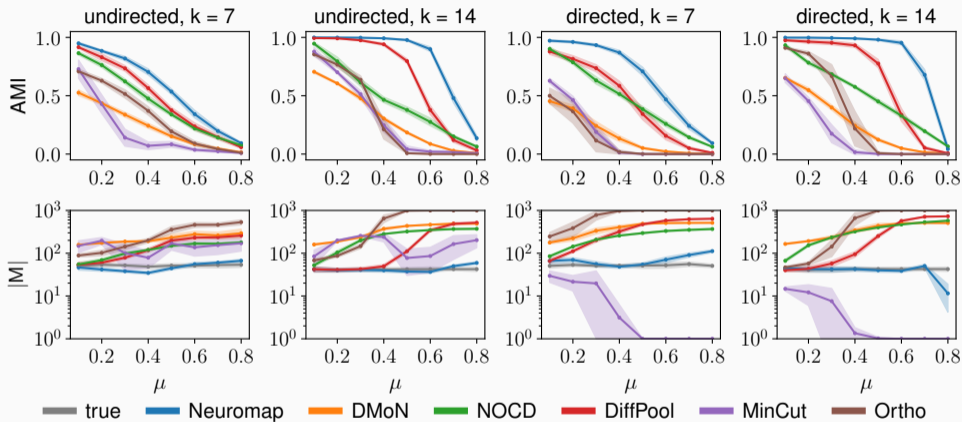
- Simple linear layer and MLP
- GCN, GIN, SAGE with 2 layers

Baselines: Infomap, DMoN, NOCD, DiffPool, MinCut, Ortho

# Results – directed

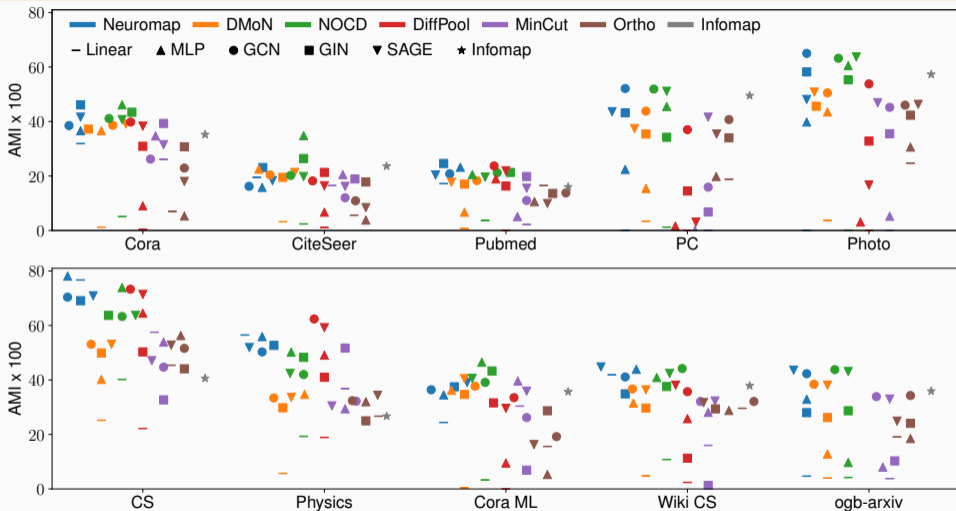


# Results – directed



Here: SAGE, more architectures in the paper!

# Results – real-world networks



Complete tabulated and additional results in the paper!

## Conclusion

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# Conclusion

## Motivation

Combine the best of both worlds: deep community detection with MDL

## Our Approach

We make the map equation differentiable by introducing soft cluster assignments, and optimise it with (G)NNs and gradient descent.

## Results

- Community-detection performance depends on the chosen (G)NN architecture
- Soft cluster assignments produce overlapping communities
- No explicit regularisation needed, MDL is sufficient!
- Neuromap performs competitively against recent deep clustering approaches
- Additional benefit: enables fast experimentation with map equation adaptations!



Thank you for your attention!



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