

Faster Repeated Evasion Attacks in Tree Ensembles

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Accuracy is not all you need!

We often need models to guarantee additional properties.



ML model to accept/reject loans has 99% test accuracy.

Could a loan application ever be...

- accepted for a **man**, but rejected for a **woman**? 
- rejected, but accepted with **imperceptible perturbation**? 



Standard performance metrics cannot answer these questions!

We need **verification** techniques that **reason about model behavior** and **provide guarantees** over any possible unseen input.

Verification often involves repeatedly performing evasion attacks



Evasion Attack

Tiny input change
that fools the model.

$$T\left(\begin{array}{|c|} \hline \text{4} \\ \hline \end{array}\right) = 4,$$

$$T\left(\begin{array}{|c|} \hline \text{4} \\ \hline \end{array}\right) = 3?$$

e.g., one attack per each example in a
large test set allows to...

- assess if a model is robust to
small perturbations of the input
- improve a model's robustness
- *more examples in the paper*



We often need to repeatedly solve **lots of similar queries.**



But current methods treat each query in **isolation!**

Research Question

Can we exploit the fact that verification often consists of many similar problems?

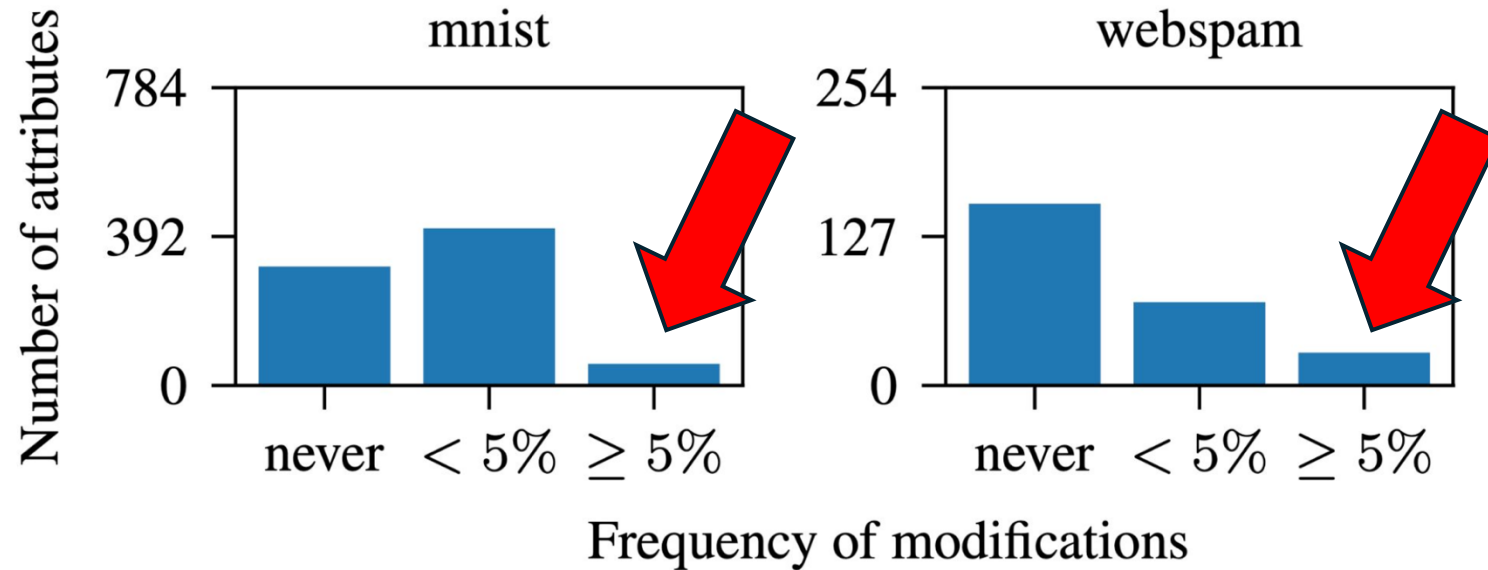
Goal

Improve the applicability of verification tasks relying on repeated evasion attacks.

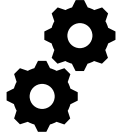


Contribution 1: Insight

Most attacks perturb the same small set of attributes.



Only 10-15% of the attributes is perturbed by more than 5% of the performed attacks.



Contribution 2: Method

A two-step approach for faster repeated evasion attacks.

1. **Quickly find the set of commonly perturbed attributes with a theoretically grounded procedure**

- run a few attacks using all attributes
- rank attributes based on how often they are perturbed, and select the top k%
- a statistical test determines the value of k



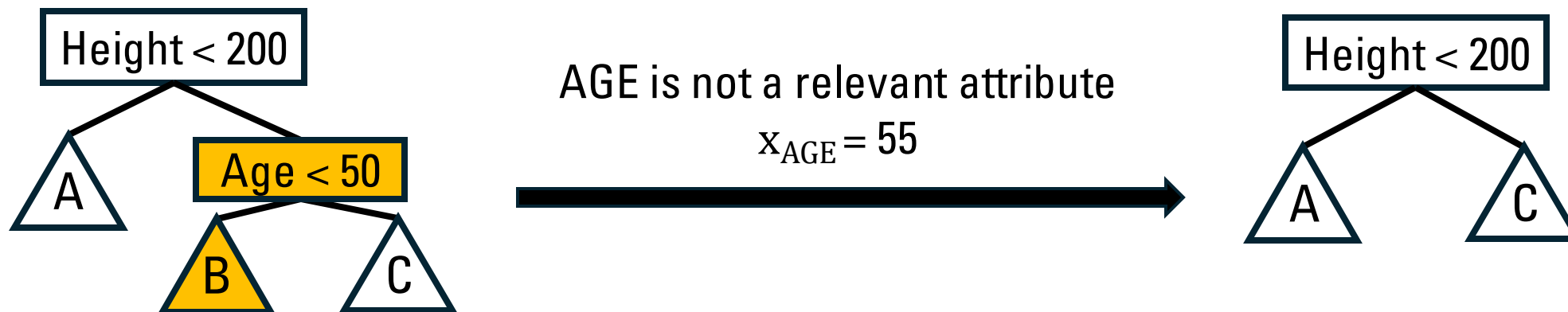
Contribution 2: Method

A two-step approach for faster repeated evasion attacks.

1. Quickly find the set of commonly perturbed attributes with a theoretically grounded procedure

2. Modify attack methods to only perturb the identified attributes

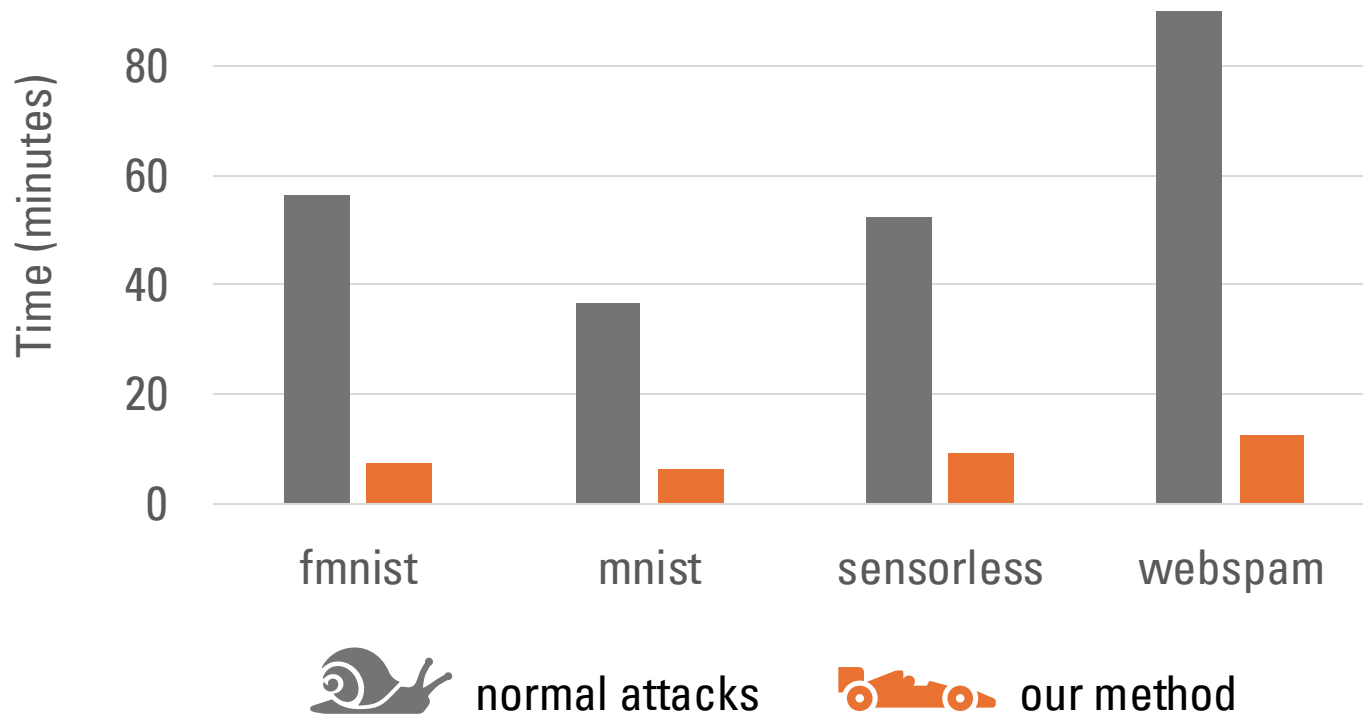
We use ensemble pruning to reduce model size:



Experimental Evaluation

Average speedup of **9x** to run 10 000 evasion attacks.

e.g., repeatedly attack a random forest ensemble using kantchelian attack:



Detailed results in the paper:

- more datasets
- more ensemble types
- more evasion attack methods

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Motivation

Many verification tasks require to **perform lots of evasion attacks**.

Problem

Current methods **repeatedly solve similar problems** from scratch.

Insight

In practise, only **few attributes** are often altered.

Algorithm

1. **Identify** subset of **relevant attributes**.
2. Run evasion attacks **only perturbing relevant attributes**.



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check out
paper and code!