



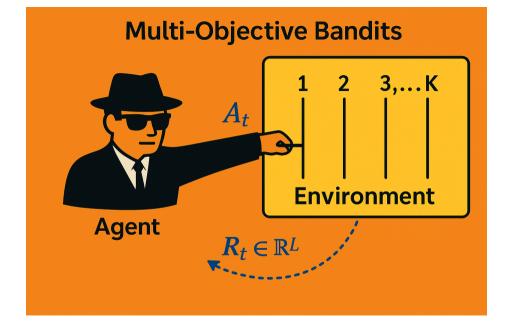




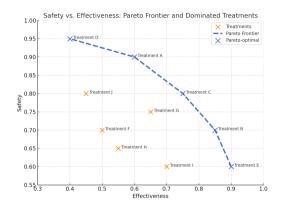
# FraPPE: Fast and Efficient Preference-based Pure Exploration

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# Pareto optimality: Conflicting objectives and need of preferences



Given a matrix of mean rewards of K-arms

$$M^{K \times L} \triangleq [M_1, M_2, ..., M_K] \in \mathcal{M}$$

and a preference cone

$$\mathcal{C} \triangleq \{ \boldsymbol{x} \in \mathbb{R}^L \mid W\boldsymbol{x} \geq 0 \},$$

the pareto optimal policy set is:

$$m{\pi}^{\star} \in \Pi^{\mathsf{P}} riangleq \mathsf{arg} \max_{m{\pi} \in \Delta_K} \ Mm{\pi} \ \mathsf{w.r.t} \ \mathcal{C}$$

#### Preference-based Pure Exploration (PrePEx)

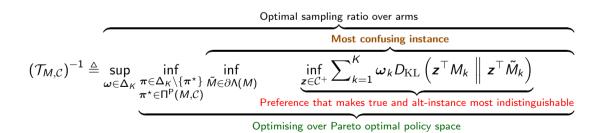
**Identify** the set of Pareto optimal arms  $\mathcal{P}^* \subset \{1, 2, ..., K\}$  with probability at least  $1 - \delta$ , while keeping the expected number of interactions  $\mathbb{E}[\tau_{\delta}]$  as low as possible.

## Lower bound on sample complexity: Characteristic time

Theorem (Lower bound (Shukla and Basu, 2024))

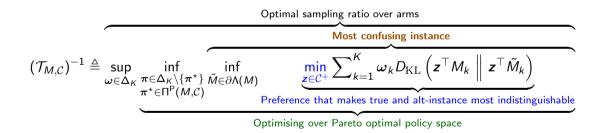
Given a bandit instance  $M \in \mathcal{M}$ , a preference cone C, the expected stopping time of any  $(1 - \delta)$ -correct PrePEx algorithm satisfies

$$\mathbb{E}[ au_{\delta}] \geq \mathcal{T}_{\mathcal{M},\mathcal{C}} \log \left(rac{1}{2.4\delta}
ight)$$



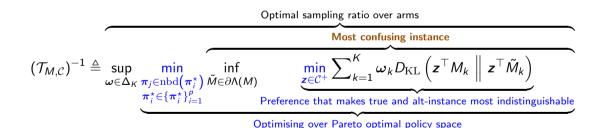
#### **Step 1:** Preference optimisation

Preference cone is closed, convex, and compact  $\implies$  plug-in a cone programming solver



#### **Step 2:** Reducing policy set to $\mathcal{O}(\min\{K, L\})$ arms

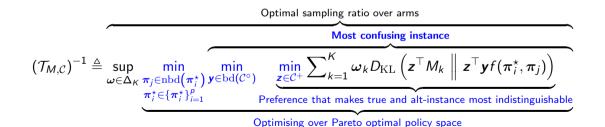
- $-\Pi^{P}$  is spanned by p pure policies  $\{\pi_{i}^{\star}\}_{i=1}^{p}$  corresponding to p Pareto optimal arm.
- Number of neighbour of any Pareto optimal policy is  $\mathcal{O}(\min\{K, L\})$ .



#### Step 3: Reducing the Alt-set to union of lines

- The solution always lies at the boundary of the Alt-set.
- The boundary of the Alt-set is union of  $\mathcal{O}(KL)$  lines

$$\overline{\Lambda}_i j(M) riangleq \left\{ ilde{M} \in \mathcal{M} \setminus \{M\} : \exists oldsymbol{y} \in \mathrm{bd}(\mathcal{C}^\circ) ext{ such that } ilde{M}(oldsymbol{\pi}_j - oldsymbol{\pi}_i^\star) = oldsymbol{y} 
ight\}$$



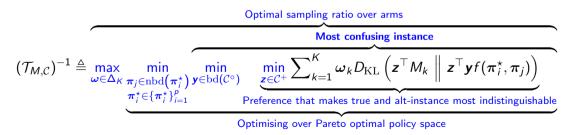
Reduces the complexity from  $\mathcal{O}(K^L)$  of (Crepon et al., 2024) to  $\mathcal{O}(L)$ .

#### **Step 4:** Frank-Wolfe for allocation optimisation in $\mathcal{O}(1)$

- Simplex is convex and closed. So, apply

$$\boldsymbol{\omega}_{t+1} \leftarrow \text{FrankWolfe}(\boldsymbol{\omega}_t, r_t, \hat{M}_t, \mathcal{C})$$

- The function to be optimised has bounded gradient and curvature.



We solve the lower bound with  $\mathcal{O}(KL \min\{K, L\})$  complexity.

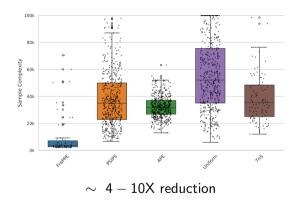
## FraPPE: Frugal and Fast Preference-Based Pure Exploration

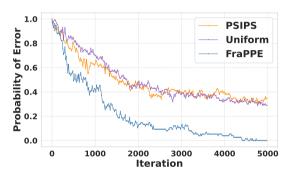
#### Algorithm FraPPE- Frugal and Fast Preference-Based Pure Exploration

- 1: **Input:** Confidence level  $\delta$ , sequence  $\{r_t\}_{t\geq 1}=t^{-0.9}/K$
- 2: Initialise: For  $t \in [K]$ , sample each arm once s.t.  $\omega_K = (1/K, \dots, 1/K)$ , estimate  $\hat{M}_K$
- 3: **for** t > K **do**
- 4: **Estimate Pareto Indices:** Compute  $\mathcal{P}_t$  from  $\hat{M}_t$
- 5: Compute the allocation policy with Frank-Wolfe:  $\omega_{t+1} \leftarrow \text{FrankWolfe}(\omega_t, r_t, \hat{M}_t, \mathcal{C})$
- 6: C-tracking: Play  $A_t \in \arg\min_{a \in [K]} N_{a,t} \sum_{s=1}^{t+1} \omega_{a,s}$  (ties broken arbitrarily)
- 7: **Feedback:** Get  $R_t \in \mathbb{R}^L$  and update  $\hat{M}_t \to \hat{M}_{t+1}$
- 8: **IF**  $\min_{\boldsymbol{\pi}_{i_t}^{\star} \in \{\boldsymbol{\pi}_i^{\star}\}_{i=1}^{p}} \min_{\boldsymbol{\pi}_j \in \operatorname{nbd}\left(\boldsymbol{\pi}_{i_t}^{\star}\right)} \inf_{\mathbf{y} \in \operatorname{bd}(\mathcal{C}^{\circ})} \min_{\mathbf{z} \in \mathcal{C}^{+}} N_{t+1}^{\top} D_{\operatorname{KL}}\left(\mathbf{z}^{\top} \hat{M}_{t+1} \parallel \mathbf{z}^{\top} \mathbf{y} f(\boldsymbol{\pi}_j, \boldsymbol{\pi}_i^{\star})\right) > c(t+1, \delta)$  **break:**
- 9: end for
- 10: **Recommend:**  $P_t$  as Pareto optimal set

FraPPE achieves asymptotically optimal sample complexity and a per-iteration computational complexity dominated by Pareto set computation.

# **Empirical performance: Cov-Boost** ( $K = 20, L = 3, \delta = 0.01$ )





Uniformly lower probability of error

## The Parting Message

We resolve an extension of the open problem (Crepon et al., 2024) for solving PrePEX

#### We design

- a computationally efficient (polynomial in both K and L) and
- statistically optimal PrePEx algorithm
- beyond Gaussian rewards and
- for arbitrary preference cones.

#### What's Ahead?

To scale FraPPE to practical applications of PrePEx, e.g. aligning LLMs with RL under Human Feedback (RLHF) (Ji et al., 2023).

#### References I

- Crepon, E., Garivier, A., and M Koolen, W. (2024). Sequential learning of the Pareto front for multi-objective bandits. In Dasgupta, S., Mandt, S., and Li, Y., editors, *Proceedings of The 27th International Conference on Artificial Intelligence and Statistics*, volume 238 of *Proceedings of Machine Learning Research*, pages 3583–3591. PMLR.
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- Shukla, A. and Basu, D. (2024). Preference-based pure exploration. In *The Thirty-eighth Annual Conference on Neural Information Processing Systems*.