



NEURAL INFORMATION
PROCESSING SYSTEMS



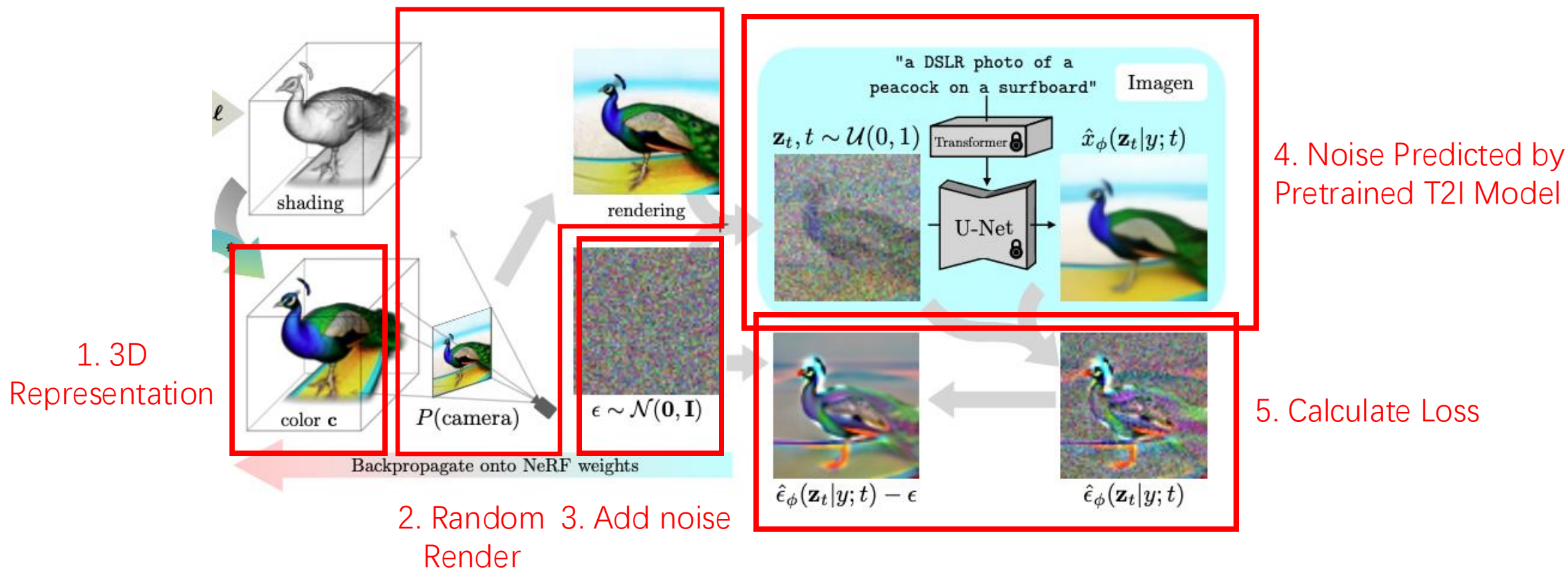
Walking the Schrödinger Bridge: A Direct Trajectory for Text-to-3D Generation

Ziying Li, Xuequan Lu, Xinkui Zhao*,
Guanjie Cheng, Shuiguang Deng, Jianwei Yin

NeurIPS 2025 Poster

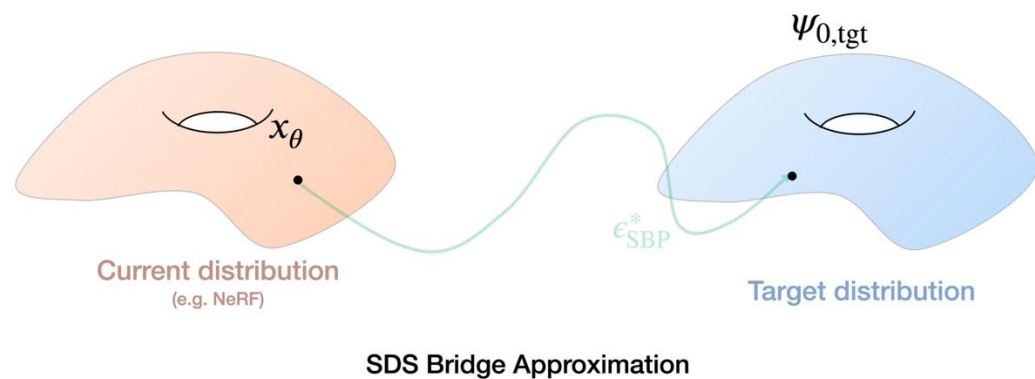
Preliminaries: SDS (Score Distillation Sampling)

$$\nabla_{\theta} \mathcal{L}_{\text{SDS}}(\phi, \mathbf{x} = g(\theta)) \triangleq \mathbb{E}_{t, \epsilon} \left[w(t) (\hat{\epsilon}_{\phi}(\mathbf{z}_t; y, t) - \epsilon) \frac{\partial \mathbf{x}}{\partial \theta} \right] \quad (3)$$



A Better Understanding of SDS:

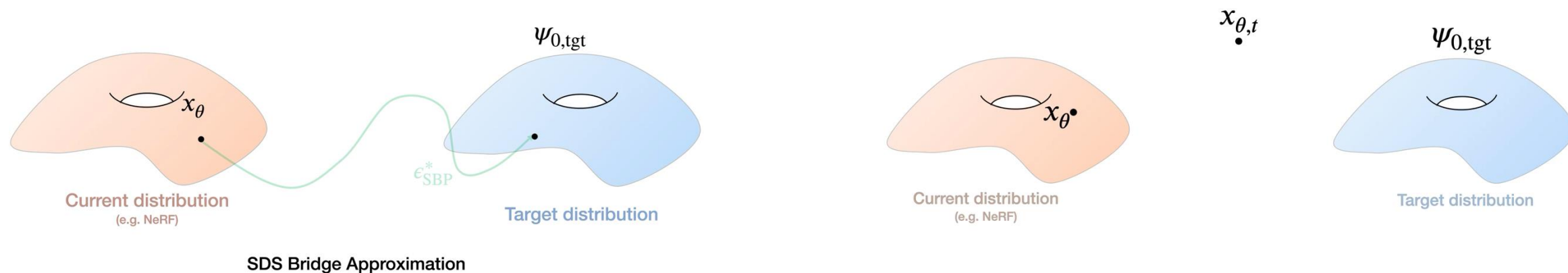
$$\nabla_{\theta} \mathcal{L}_{\text{SDS}}(\phi, \mathbf{x} = g(\theta)) \triangleq \mathbb{E}_{t, \epsilon} \left[w(t) (\hat{\epsilon}_{\phi}(\mathbf{z}_t; y, t) - \epsilon) \frac{\partial \mathbf{x}}{\partial \theta} \right] \quad (3)$$



Ideally.....

A Better Understanding of SDS:

$$\nabla_{\theta} \mathcal{L}_{\text{SDS}}(\phi, \mathbf{x} = g(\theta)) \triangleq \mathbb{E}_{t, \epsilon} \left[w(t) (\hat{\epsilon}_{\phi}(\mathbf{z}_t; y, t) - \epsilon) \frac{\partial \mathbf{x}}{\partial \theta} \right] \quad (3)$$



Ideally.....

In reality.....

Predicted source distribution \neq source/current distribution!

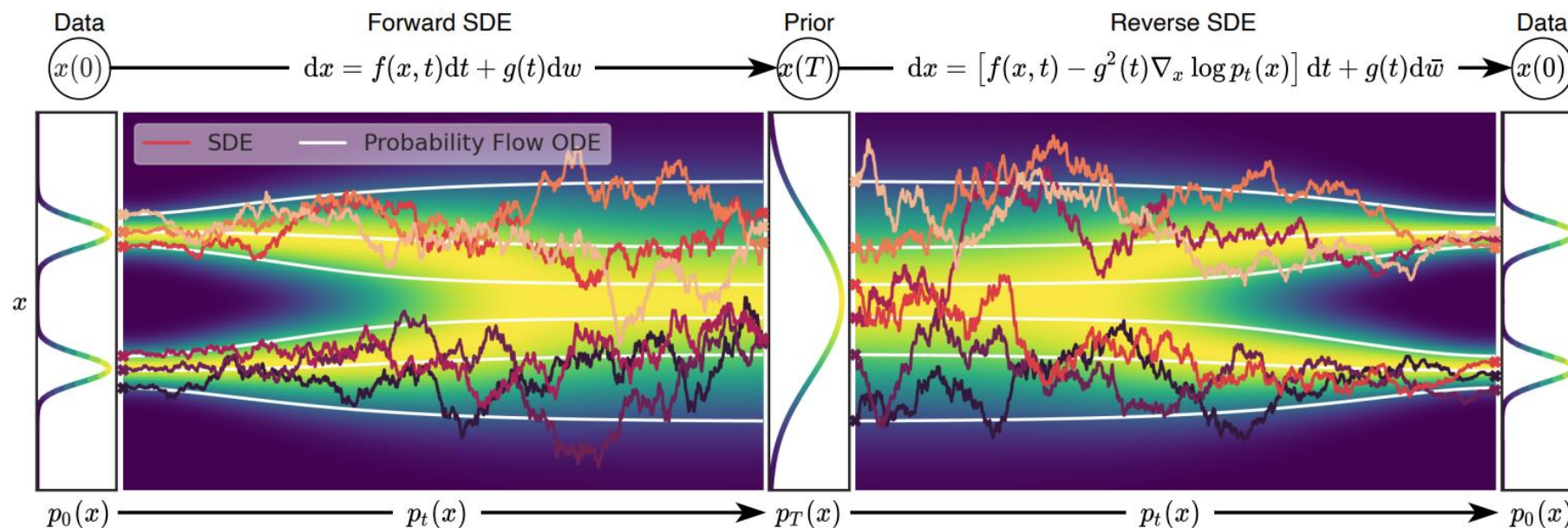
Preliminaries: What Diffusion Model/SGM Does

Diffusion models/SGM:

Diffusion Process

Reverse Process

$$\begin{array}{c}
 p(\mathbf{x}_t | \mathbf{x}_{t-1}) \longrightarrow p(\mathbf{x}_t | \mathbf{x}_0) \longrightarrow p(\mathbf{x}_{t-1} | \mathbf{x}_t, \mathbf{x}_0) \longrightarrow p(\mathbf{x}_{t-1} | \mathbf{x}_t) \\
 \hline
 dX_t = f_t(X_t)dt + g_t dW_t \text{ (forward)} \qquad dX_t = [f_t(X_t) - g_t^2 \nabla_{X_t} \log p(X_t, t)] dt + g_t d\bar{W}_t \text{ (backward)} \\
 \downarrow \\
 s_\theta(\mathbf{x}, t) \approx \nabla_{\mathbf{x}} \log p(\mathbf{x}(t) | \mathbf{x}(0))
 \end{array}$$



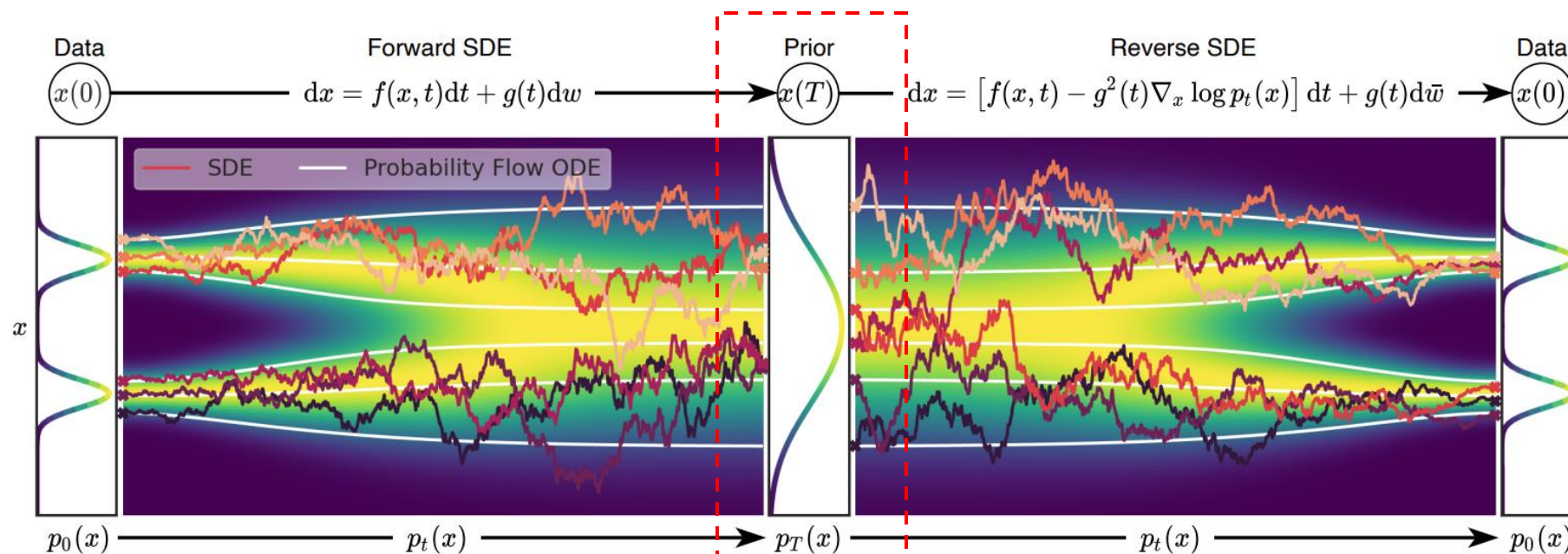
Preliminaries: What Diffusion Model/SGM Does

Diffusion models/SGM:

Diffusion Process

Reverse Process

$$\begin{array}{c}
 p(\mathbf{x}_t | \mathbf{x}_{t-1}) \longrightarrow p(\mathbf{x}_t | \mathbf{x}_0) \longrightarrow p(\mathbf{x}_{t-1} | \mathbf{x}_t, \mathbf{x}_0) \longrightarrow p(\mathbf{x}_{t-1} | \mathbf{x}_t) \\
 \hline
 dX_t = f_t(X_t)dt + g_t dW_t \text{ (forward)} \qquad dX_t = [f_t(X_t) - g_t^2 \nabla_{X_t} \log p(X_t, t)] dt + g_t d\bar{W}_t \text{ (backward)} \\
 \downarrow \\
 s_\theta(\mathbf{x}, t) \approx \nabla_{\mathbf{x}} \log p(\mathbf{x}(t) | \mathbf{x}(0))
 \end{array}$$



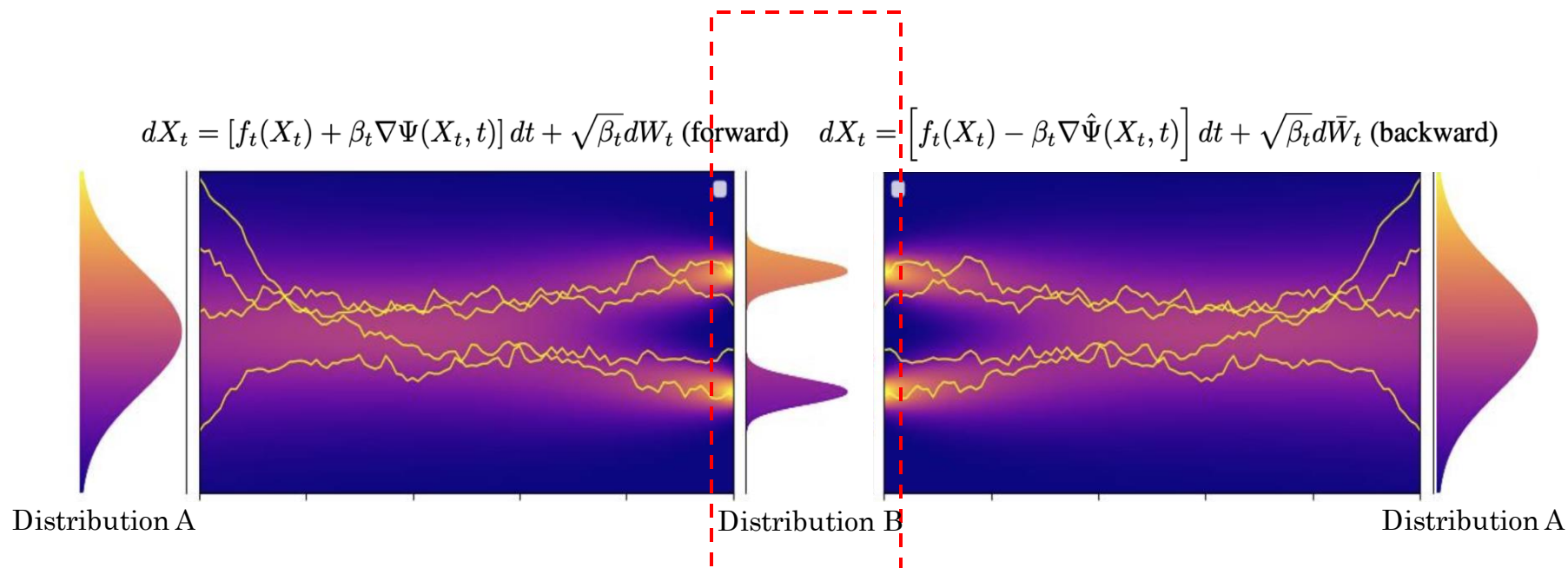
Preliminaries: Schrödinger Bridge (SB)

Non-linear SB

System
(what we care
about)

$$\nabla \hat{\Psi}(X_t, t) \quad \leftarrow$$

Reverse drift term



The diagram illustrates the relationship between different stochastic processes and their corresponding equations:

- Non-linear SB System (what we care about):** This system is connected to the **Real distribution of SB** via **Nelson's duality**, which states $q(\cdot, t) = \Psi(\cdot, t) \hat{\Psi}(\cdot, t)$. The **Reverse drift term** is represented by $\nabla \hat{\Psi}(X_t, t)$.
- Real distribution of SB:** This distribution is connected to the **Fokker-Plank equations** via the equation $q(X_t|X_0, X_1) = \Psi(X_t, t|X_0) \hat{\Psi}(X_t, t|X_1)$.
- Fokker-Plank equations:** These equations lead to the **Sampling** process, which generates **Training Data** X_t .
- Linear SDE System (used for training):** This system is connected to the **Training Data** via the **Fokker-Plank equations**, which are represented by the equation $\nabla \log p(X_t, t|X_0) \leftarrow \nabla \log \hat{\Psi}(X_t, t|X_0) \equiv \nabla \log p(X_t, t|X_0)$.

The diagram also includes the following equations:

$$\frac{\partial p(x, t)}{\partial t} = -\nabla \cdot (pf) + \frac{1}{2}\beta \Delta p$$

$$\frac{\partial \hat{\Psi}(x, t)}{\partial t} = -\nabla \cdot (\hat{\Psi}f) + \frac{1}{2}\beta \Delta \hat{\Psi}$$


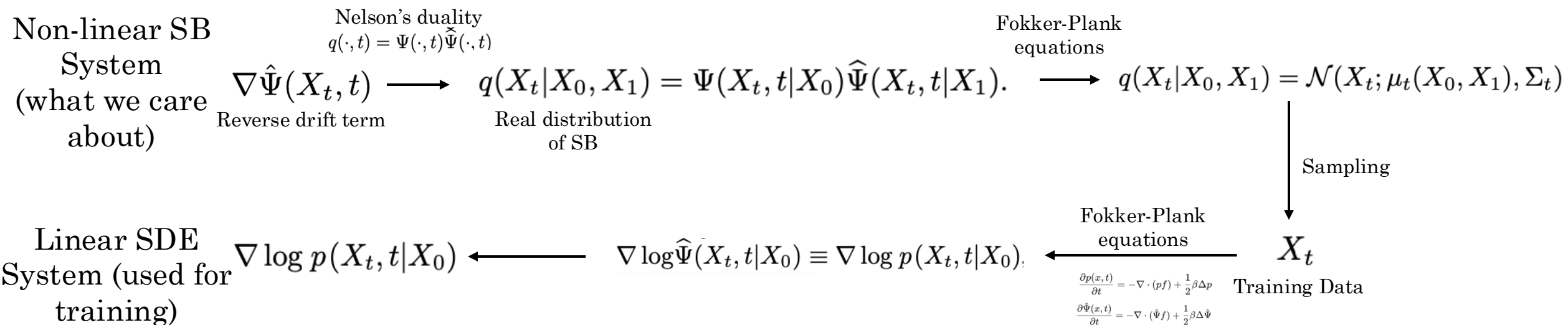


Figure 1 displays two heatmaps illustrating the evolution of the probability distribution of the number of particles in a system. The left plot shows the distribution for a system with a single particle, and the right plot shows the distribution for a system with two particles. Both plots show the distribution at time $t=0$ (left) and $t=100$ (right). The color scale ranges from 0 (dark blue) to 1 (yellow). The x-axis represents the number of particles, and the y-axis represents the probability. The heatmaps show the distribution of the number of particles in the system at different times, with the distribution becoming more spread out over time.

Preliminaries: Schrödinger Bridge (SB)



Schrödinger Bridge (SB) can directly use pre-trained diffusion models, and can model the trajectory between two random distributions!

Now, we can get two points:

Predicted source distribution \neq source/current distribution!

**Schrödinger Bridge (SB) can directly use pre-trained diffusion models,
and can model the trajectory between two random distributions!**

Now, we can get two points:

Predicted source distribution \neq source/current distribution!

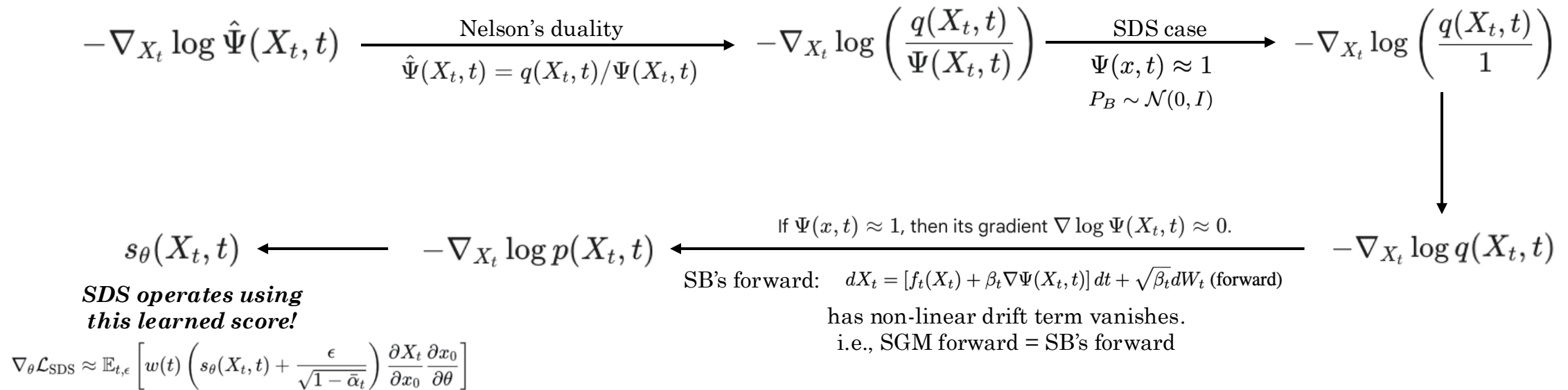


Schrödinger Bridge (SB) solve the above problem of SDS



Schrödinger Bridge (SB) can directly use pre-trained diffusion models,
and can model the trajectory between two random distributions!

Score Distillation Sampling as a Special Case of Schrödinger Bridge



TraCe: Overview

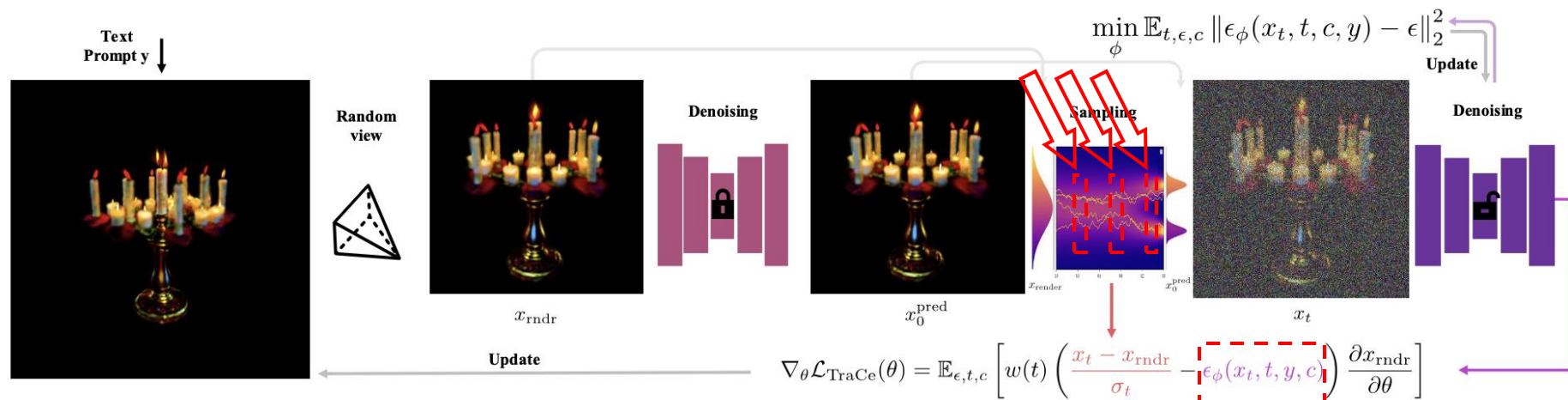


Figure 3: Overview of Trajectory-Centric Distillation (TraCe). Our approach optimizes 3D parameters θ by computing a distillation gradient with a LoRA-adapted 2D diffusion model, ϵ_ϕ . Given a text prompt y and camera parameters c , (1) The current 3D model is rendered in a random view to produce x_{rndr} . (2) An ideal target view x_0^{pred} is estimated from x_{rndr} using a pre-trained diffusion model $\epsilon_{\text{pretrain}}$ via one-step denoising. (3) An intermediate latent x_t is sampled from the analytic bridge posterior $q(x_t | x_0^{\text{pred}}, x_{\text{rndr}})$ at time t . (4) The LoRA model ϵ_ϕ predicts the noise for x_t , and the difference between this prediction and the target noise is computed. (5) This difference directs the calculation of the TraCe gradient $\nabla_\theta \mathcal{L}_{\text{TraCe}}$, and drives the update of LoRA parameters ϕ .

Results:

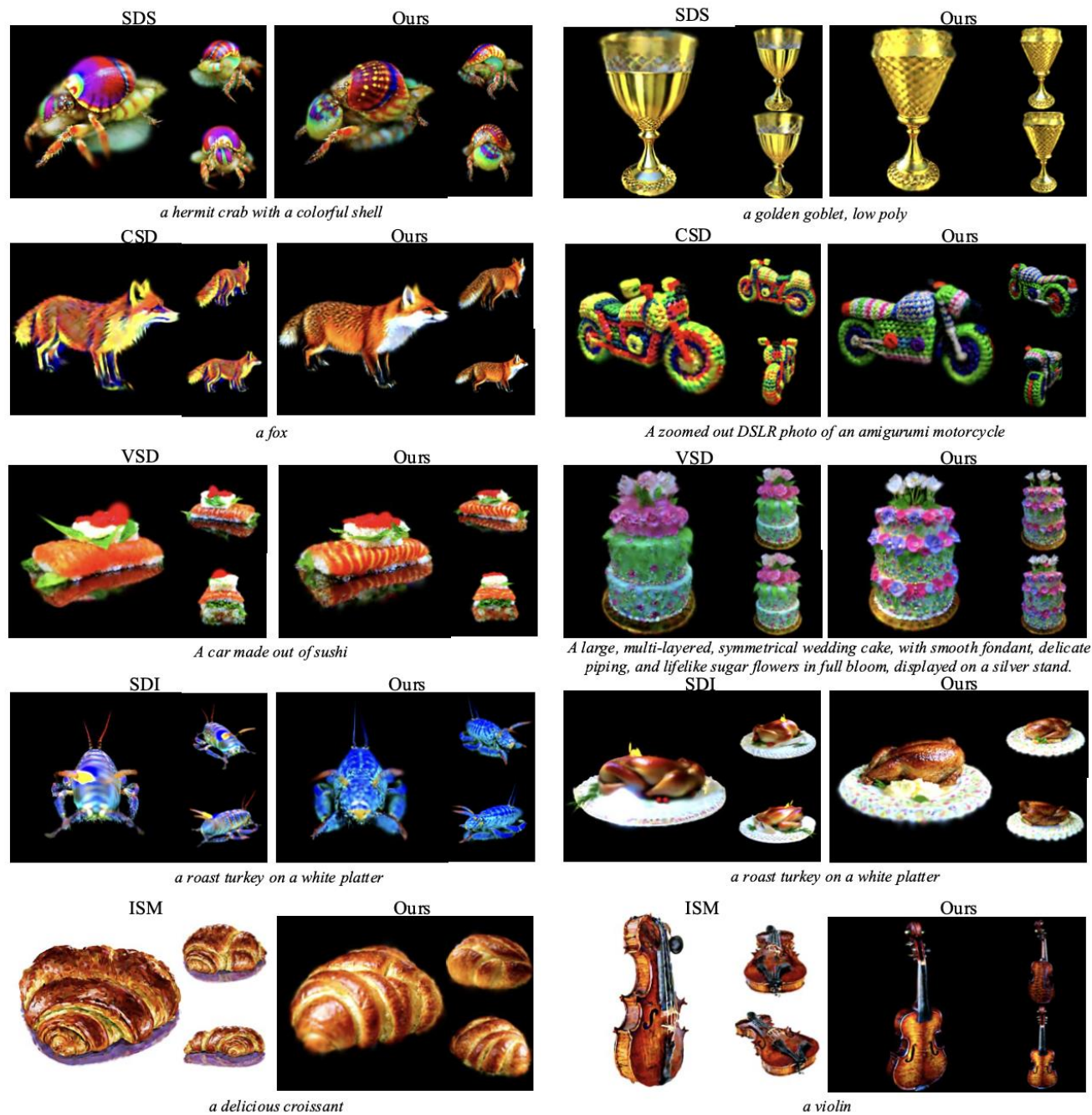


Figure 4: **Qualitative comparisons.** We present visual examples with the same text prompt.

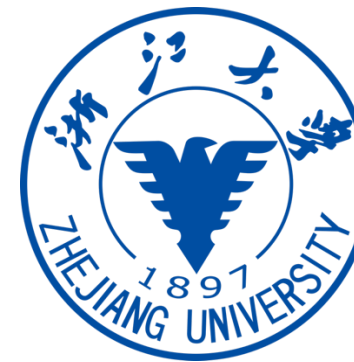
Results:

Table 1: **Quantitative comparisons.** Comparison of different methods on CLIP Score, GPTEval3D Score, ImageReward Score, running time, and VRAM usage. We report mean and standard deviation across 83 prompts and 120 views.

Method	CLIP Score (%) \uparrow			GPTEval3D (Overall) \uparrow	ImageReward \uparrow	Time	VRAM
	ViT-L/14	ViT-B/16	ViT-B/32				
SDS [47]	68.6146 \pm 7.9134	27.7049 \pm 3.7004	27.5561 \pm 3.5893	1018.09	-0.4329 \pm 0.9125	10min	18147MiB
CSD [48]	68.0282 \pm 7.5093	27.0886 \pm 3.7342	26.5844 \pm 3.8703	983.04	-0.6715 \pm 0.7482	11min	19804MiB
VSD [45]	67.2697 \pm 8.5573	27.0749 \pm 3.9675	26.9722 \pm 3.9563	1007.49	-0.5330 \pm 0.8927	17min	26473MiB
ISM [23]	69.0093 \pm 10.2400	27.5460 \pm 3.6817	26.9822 \pm 3.5495	1012.37	-0.3904 \pm 0.9503	20min	10151MiB
SDI [29]	63.0409 \pm 11.7841	25.6487 \pm 5.2540	25.5421 \pm 5.0903	971.98	-0.8334 \pm 1.0391	10min	16011MiB
TraCe	69.2609\pm7.8366	27.9334\pm3.7382	27.7049\pm3.8671	1028.03	-0.2855\pm0.8909	14min	18741MiB



NEURAL INFORMATION
PROCESSING SYSTEMS



THE UNIVERSITY OF
WESTERN
AUSTRALIA



Paper



Github