



Chirality in Action: Time-aware Video Representation Learning by Latent Straightening

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Distinguishing temporal change in a video

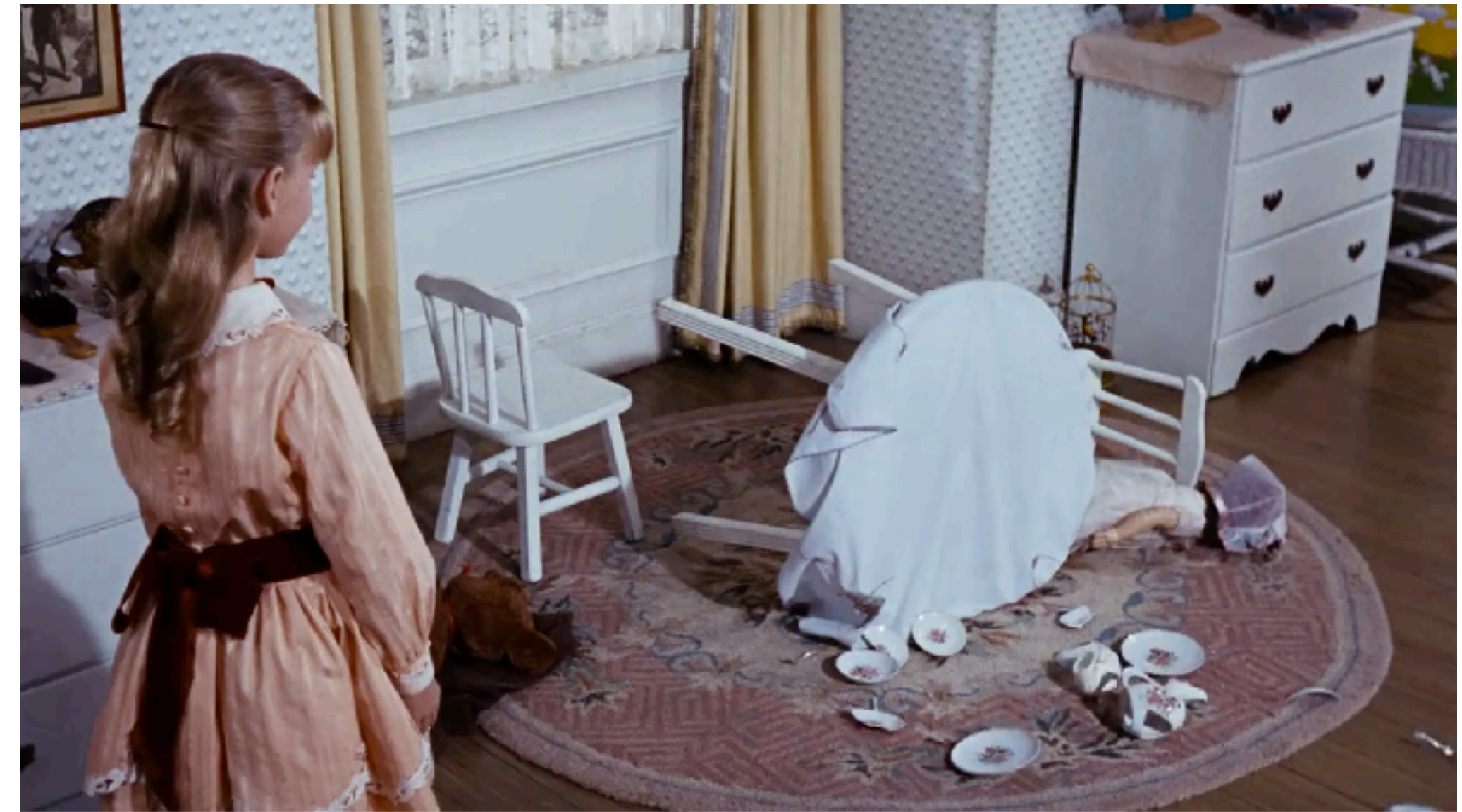
Flavour 1: Arrow of time

- Distinguish between “forward” and “reverse” videos

Distinguishing temporal change in a video

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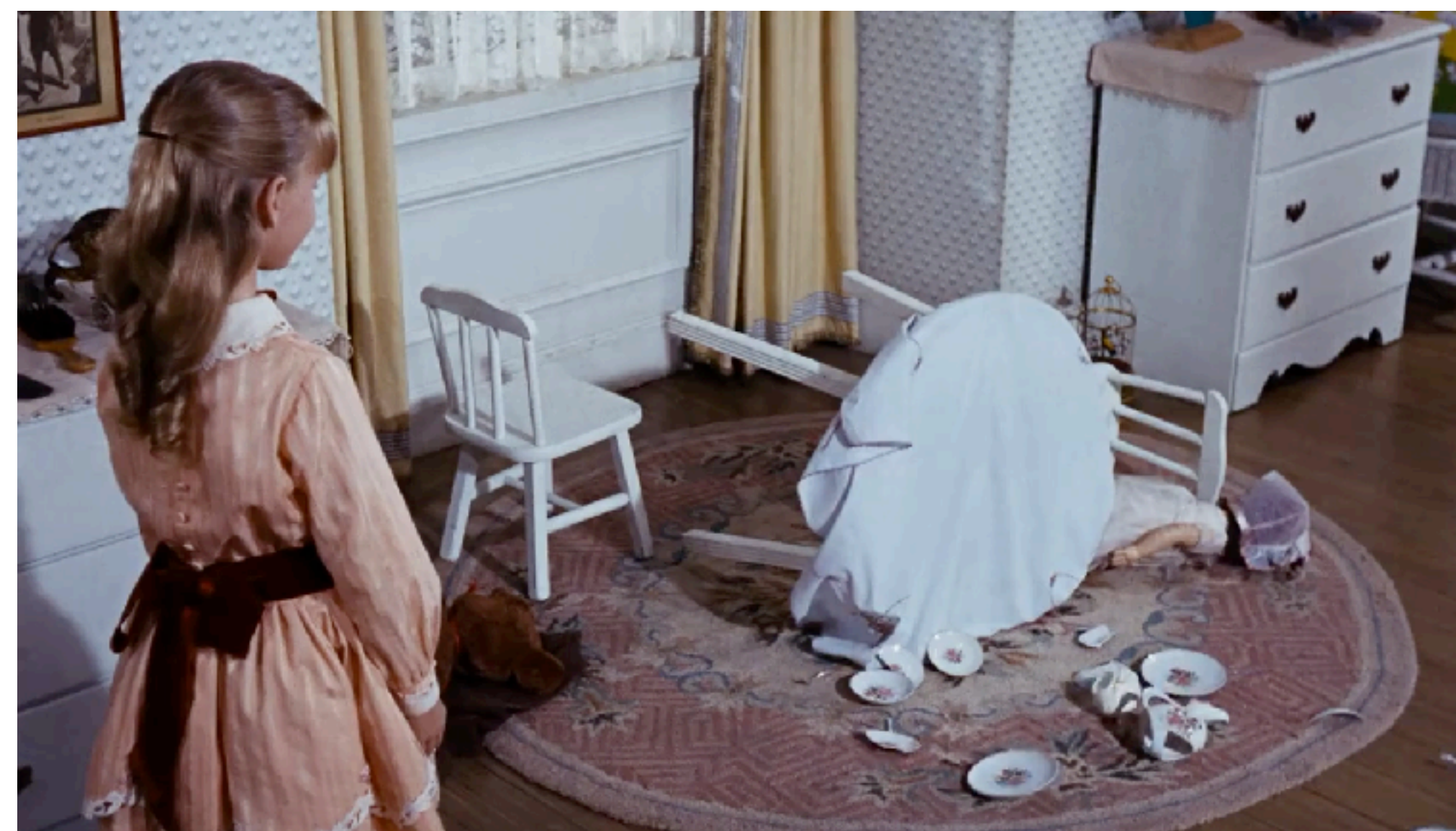
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Distinguishing temporal change in a video

Flavour 1: Arrow of time

- Distinguish between “forward” and “reverse” videos



- Cue: Reversed videos are often **physically implausible**

Distinguishing temporal change in a video

Flavour 2: Temporally opposite (*chiral*) actions

Distinguishing temporal change in a video

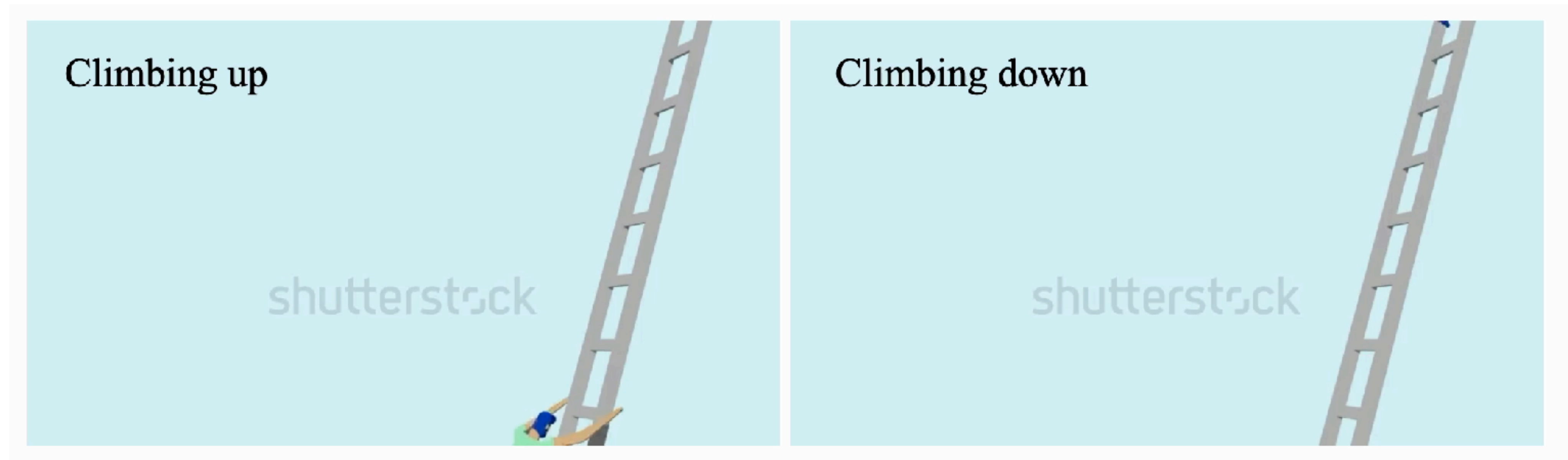
Flavour 2: Temporally opposite (*chiral*) actions

- Such actions have spatially similar contexts but temporally opposite verbs

Distinguishing temporal change in a video

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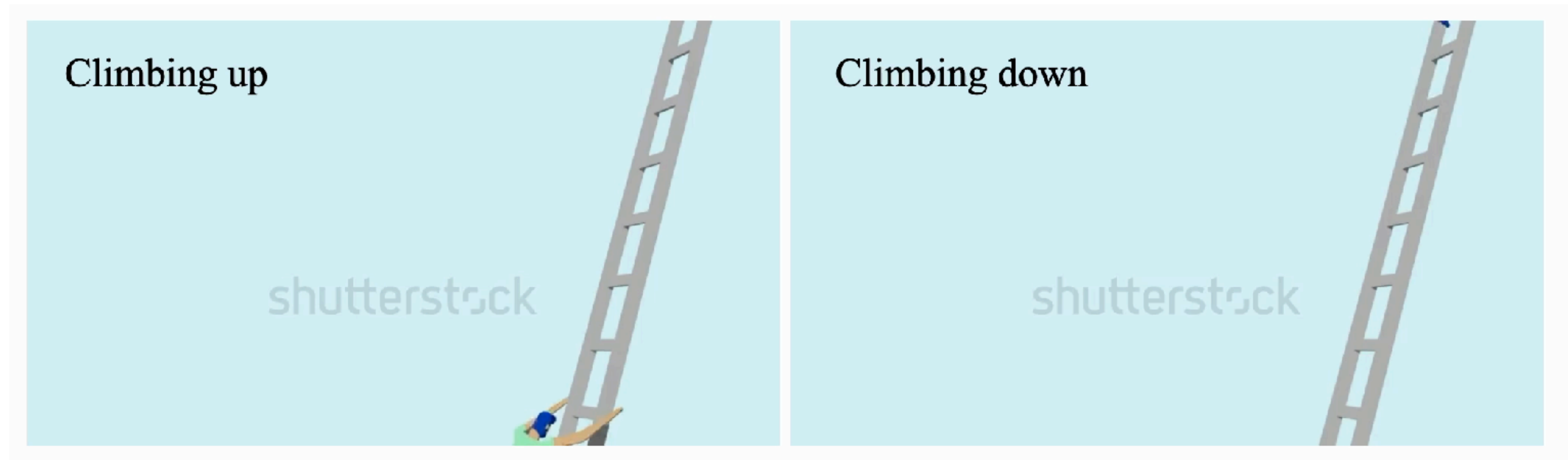
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Distinguishing temporal change in a video

Flavour 2: Temporally opposite (*chiral*) actions

- Such actions have spatially similar contexts but temporally opposite verbs



- Cue: **Visual change** (e.g., change in position)

(The lack of) time in video representations

Prior work

- A vast majority of the video benchmarks do not test for time-awareness
 - *Can be solved with a single frame or few frames without temporal modelling*

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- Many contemporary methods do not explicitly model temporal change
 - *E.g., Perception Encoder uses average pool over frame embeddings*

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Prior work

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- Many contemporary methods do not explicitly model temporal change
 - *E.g., Perception Encoder uses average pool over frame embeddings*
- Native video models like V-JEPA jointly model space-time but are very expensive to train from scratch

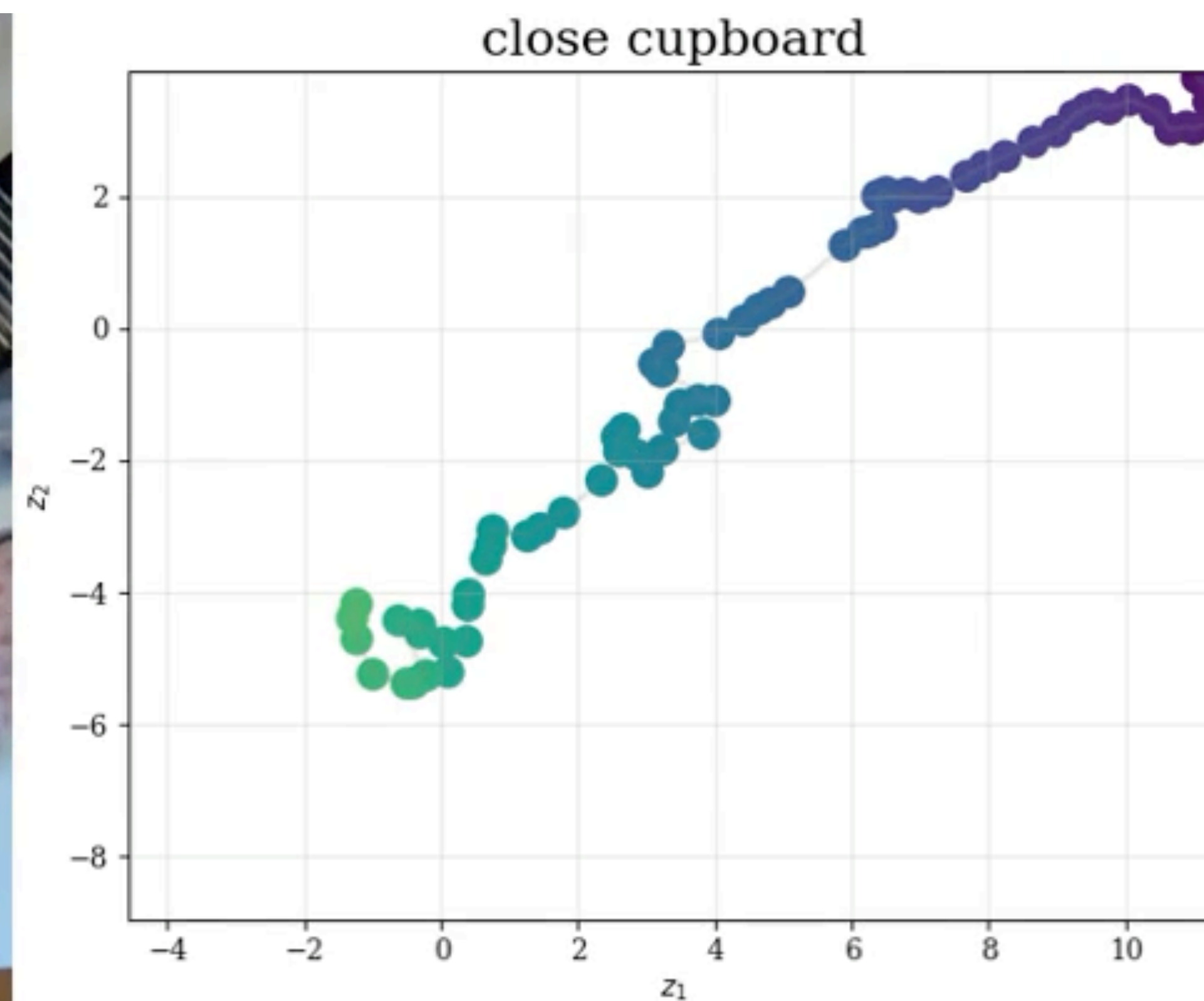
Introducing time in video representations

Outline of our work

1. A time-aware, compact video embedding model
2. A benchmark and measure of time-sensitivity (based on *chiral* actions)
3. Experimental evaluation

Building intuition

tSNE embeddings of per-frame DINOv2 features for a video



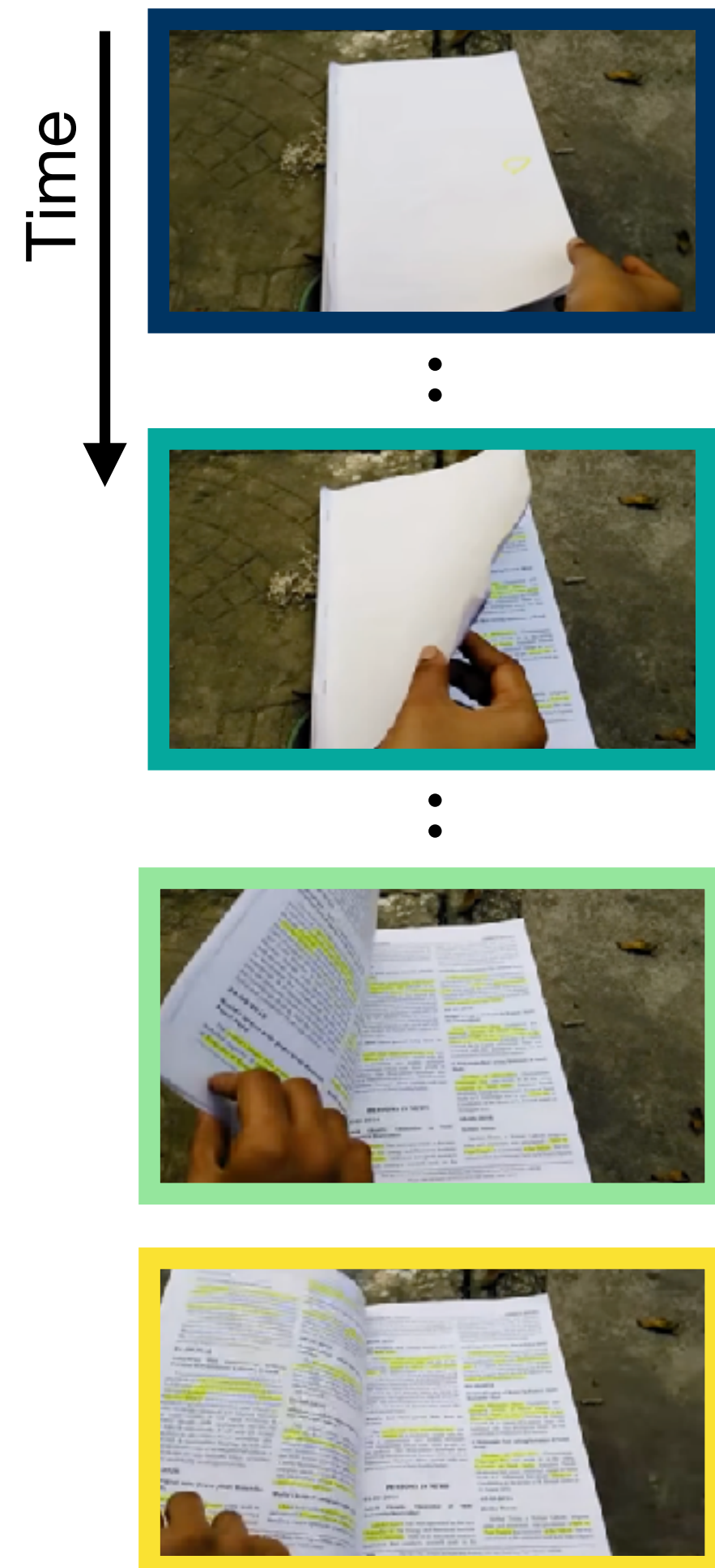
From intuition to the model

Key observation: The sequence of per-frame DINOv2 features lie on a time-sensitive trajectory!

If we can learn to "**summarise**" this trajectory in a single vector, then we have a time-sensitive embedding.

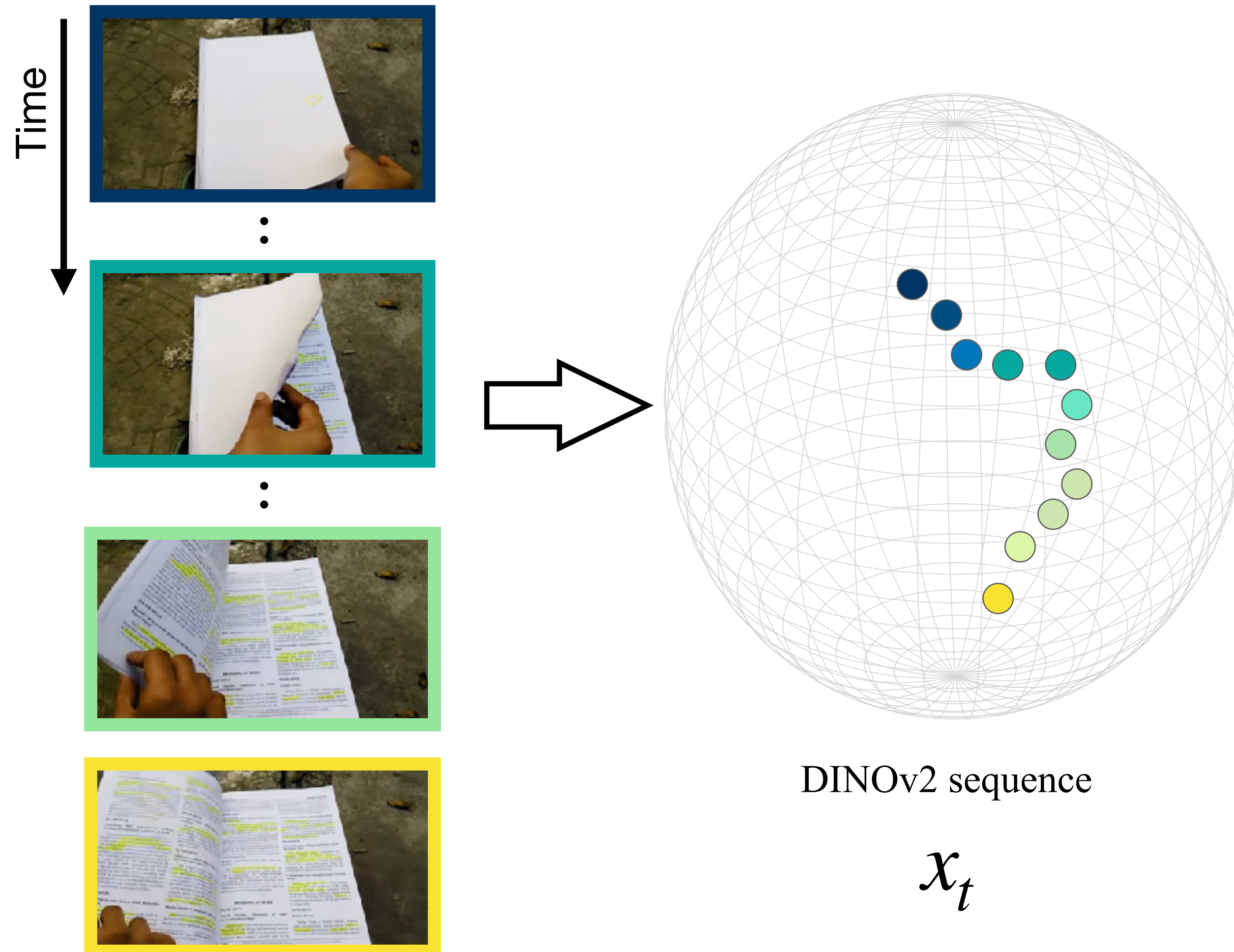
LiFT: A time-aware video embedding

Encoding



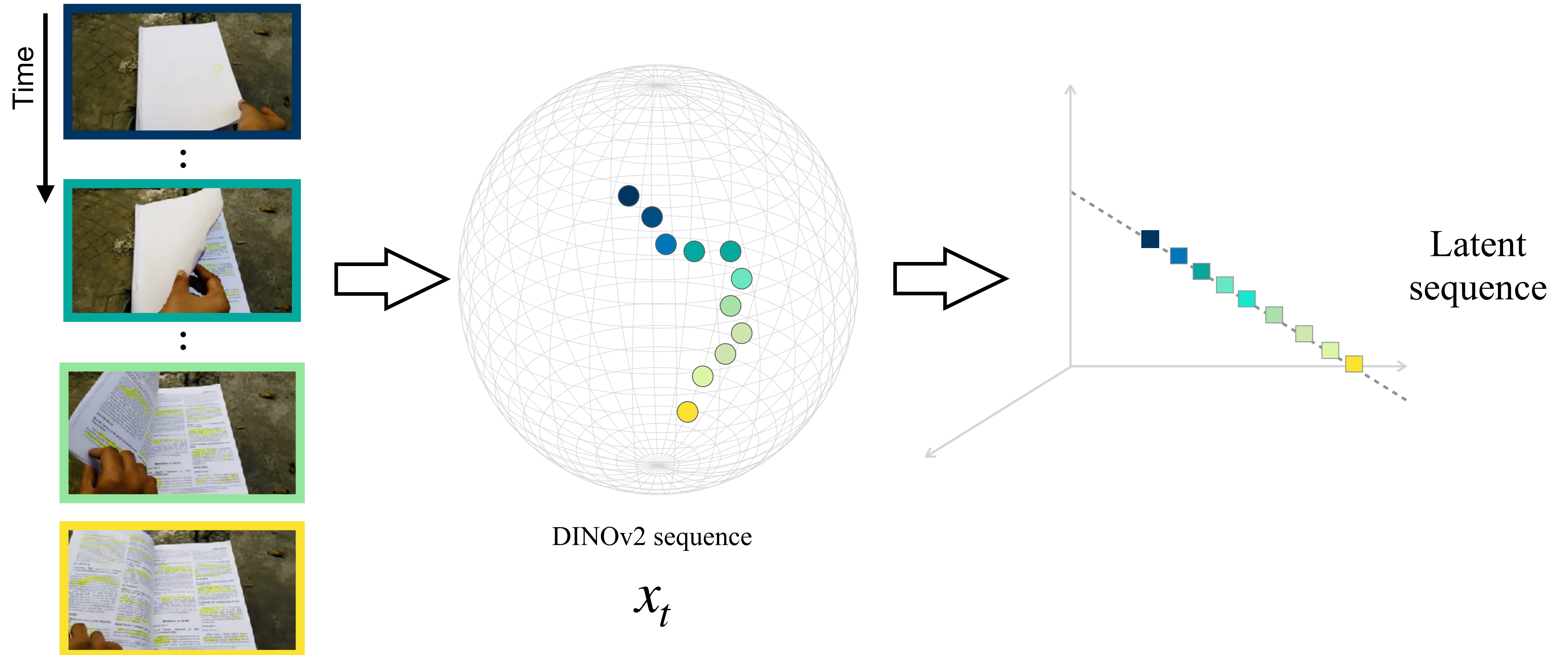
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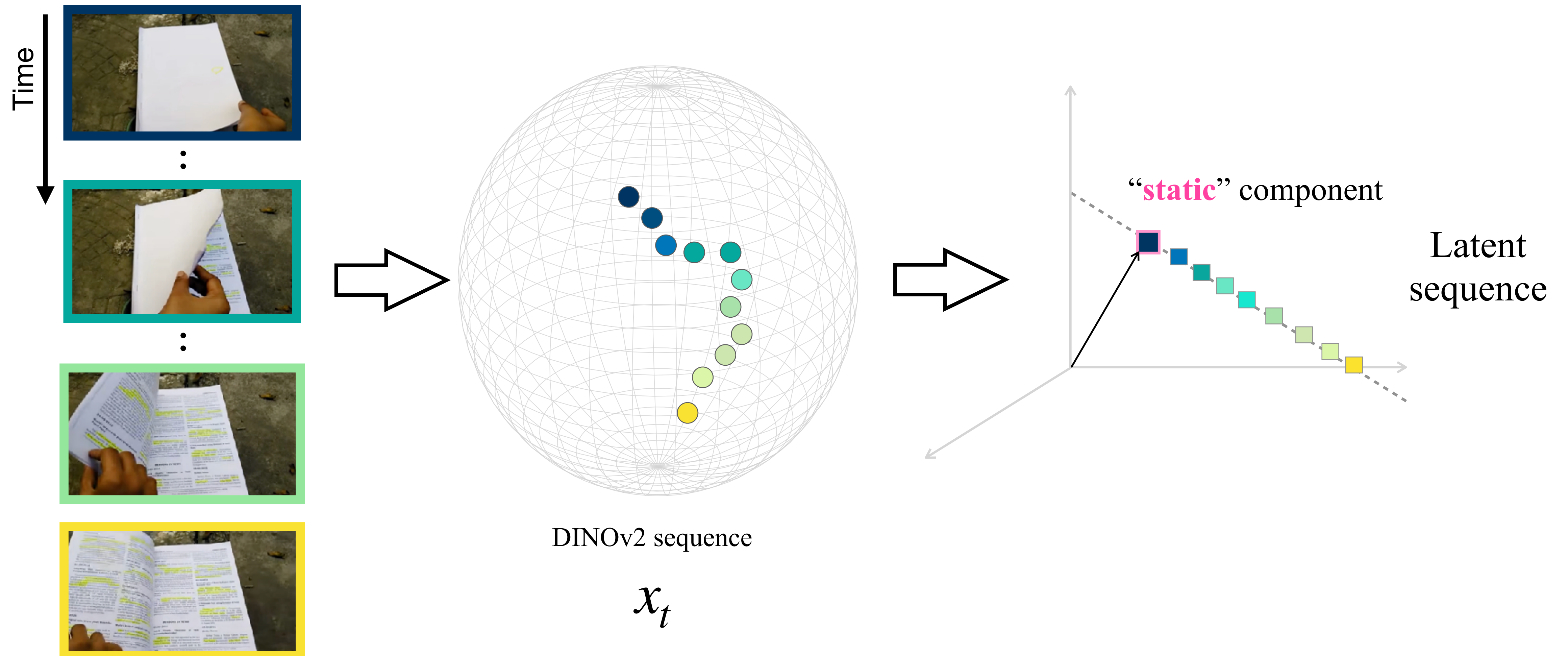
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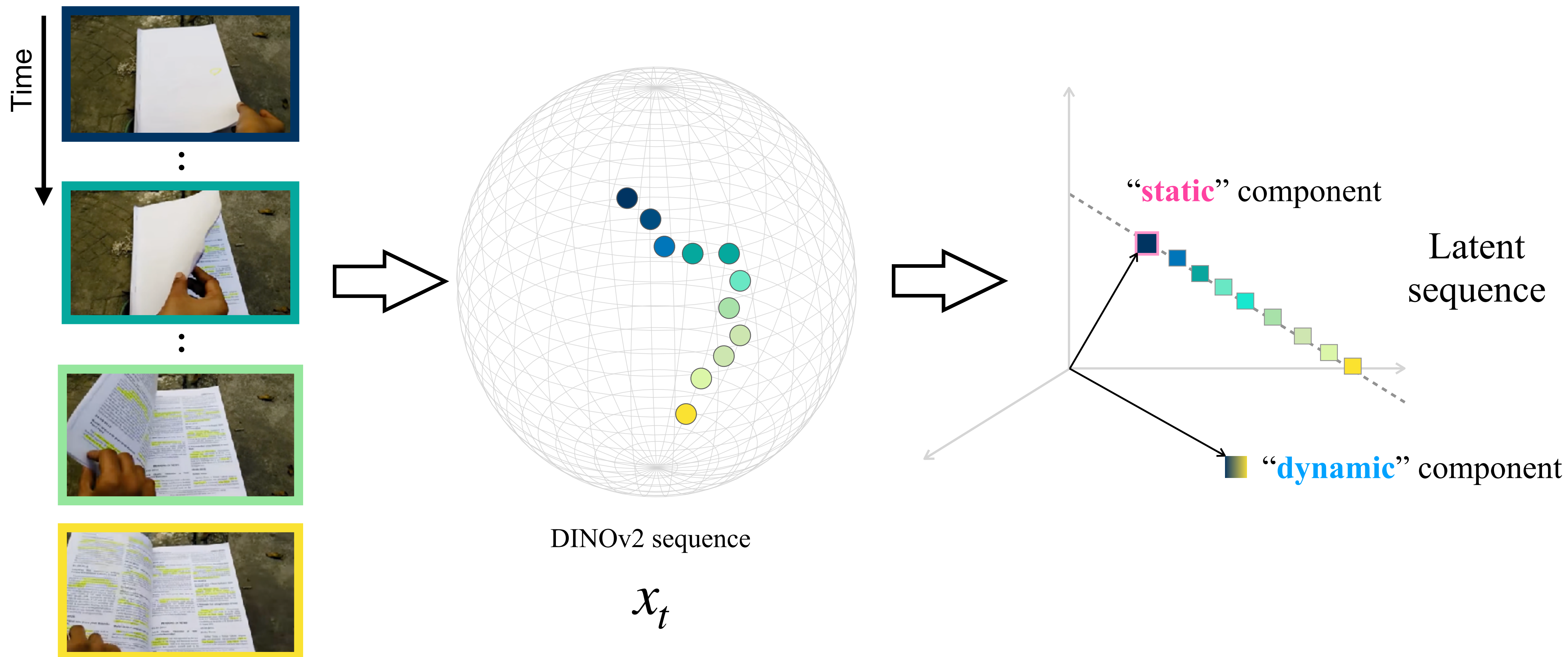
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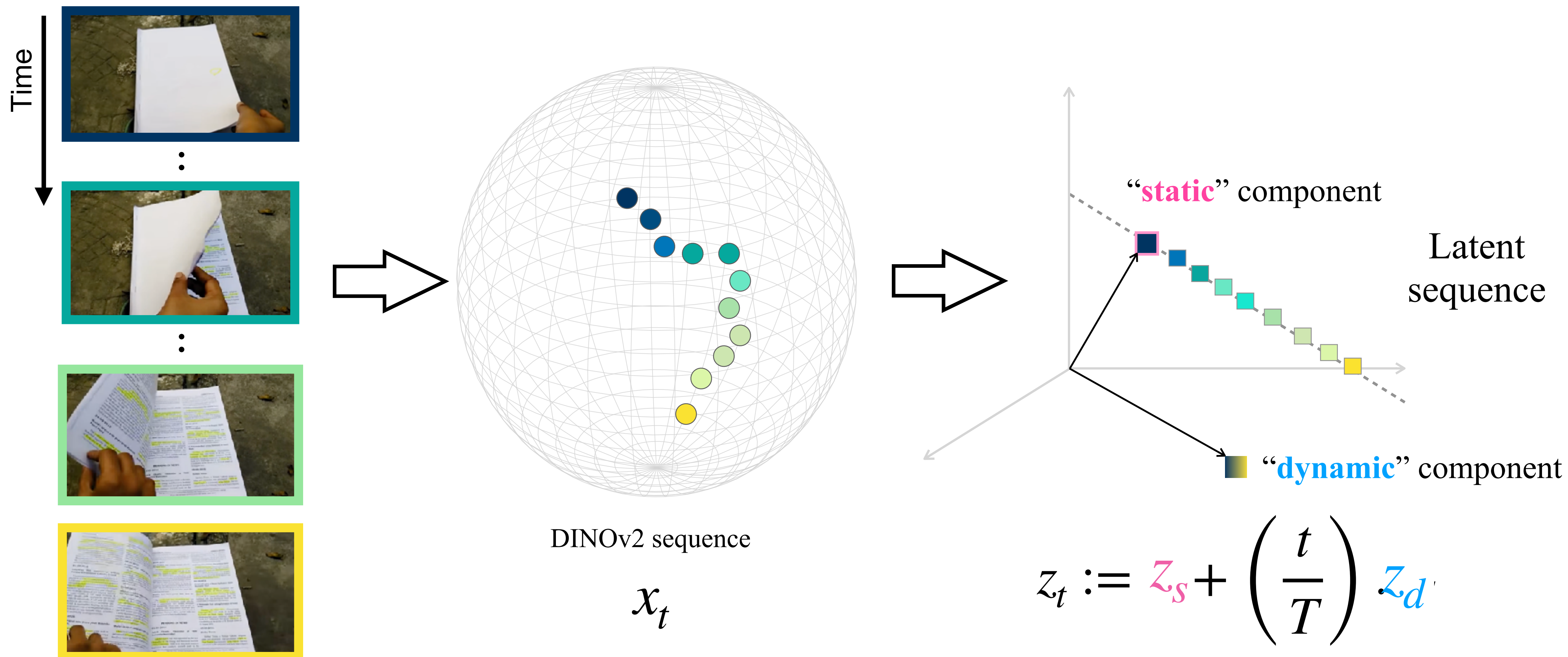
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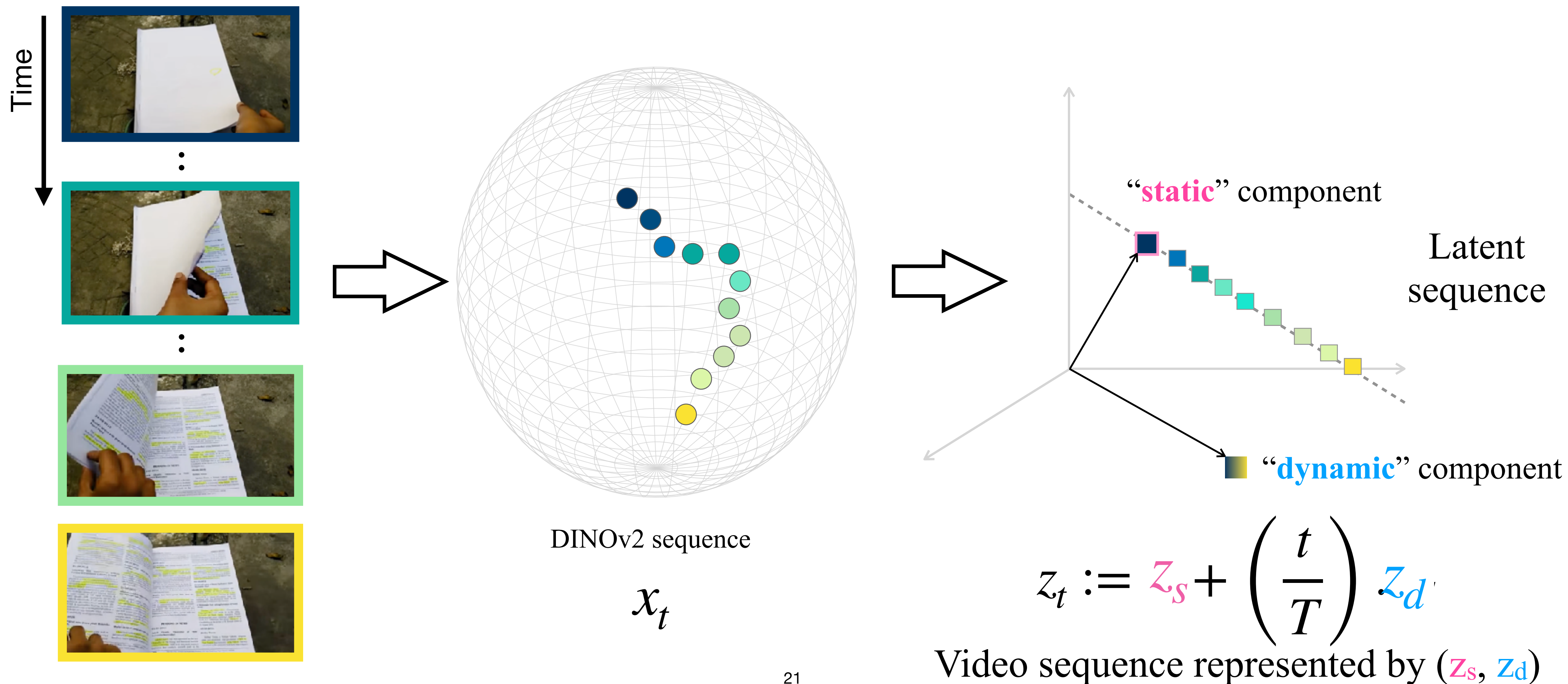
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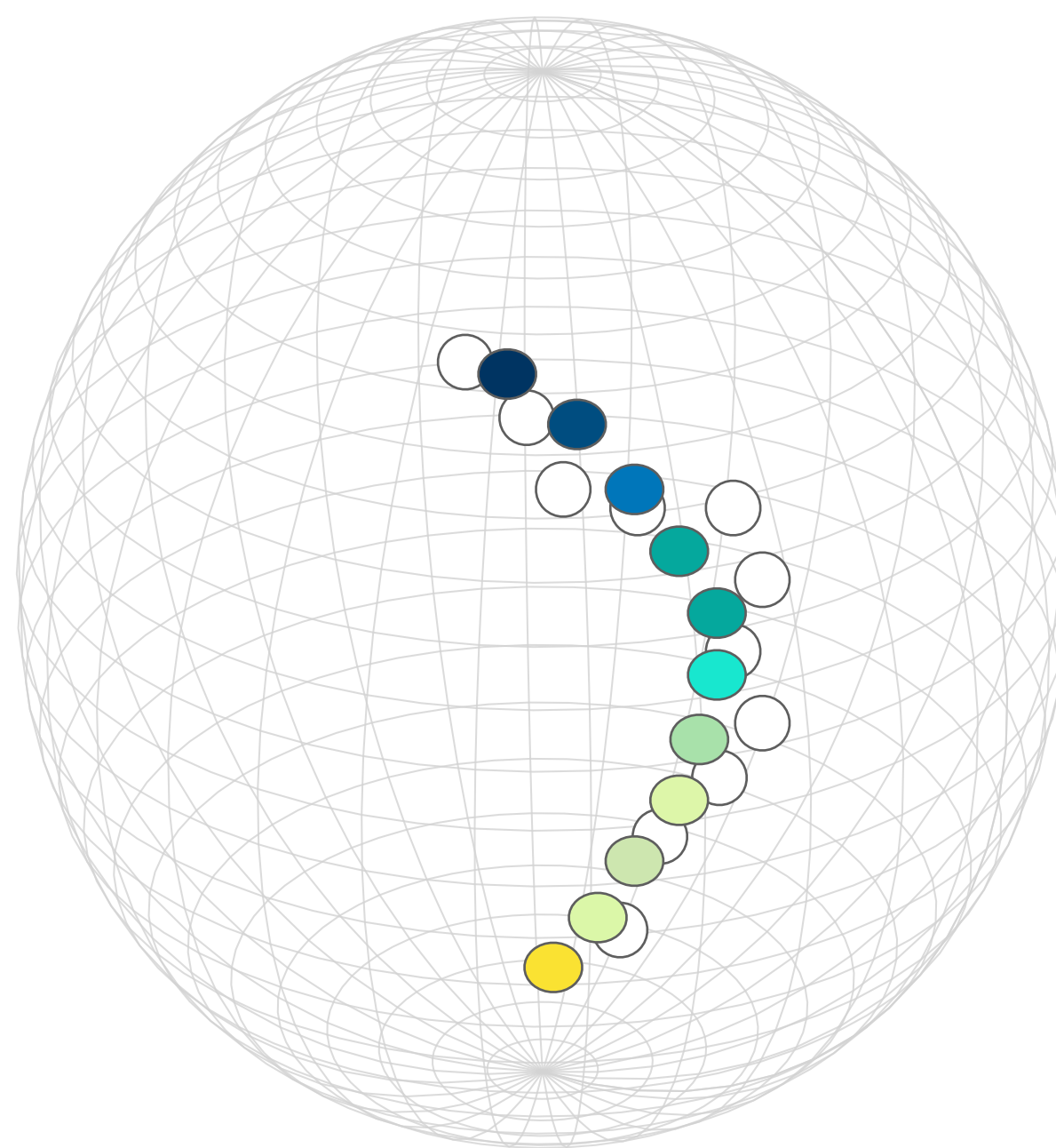
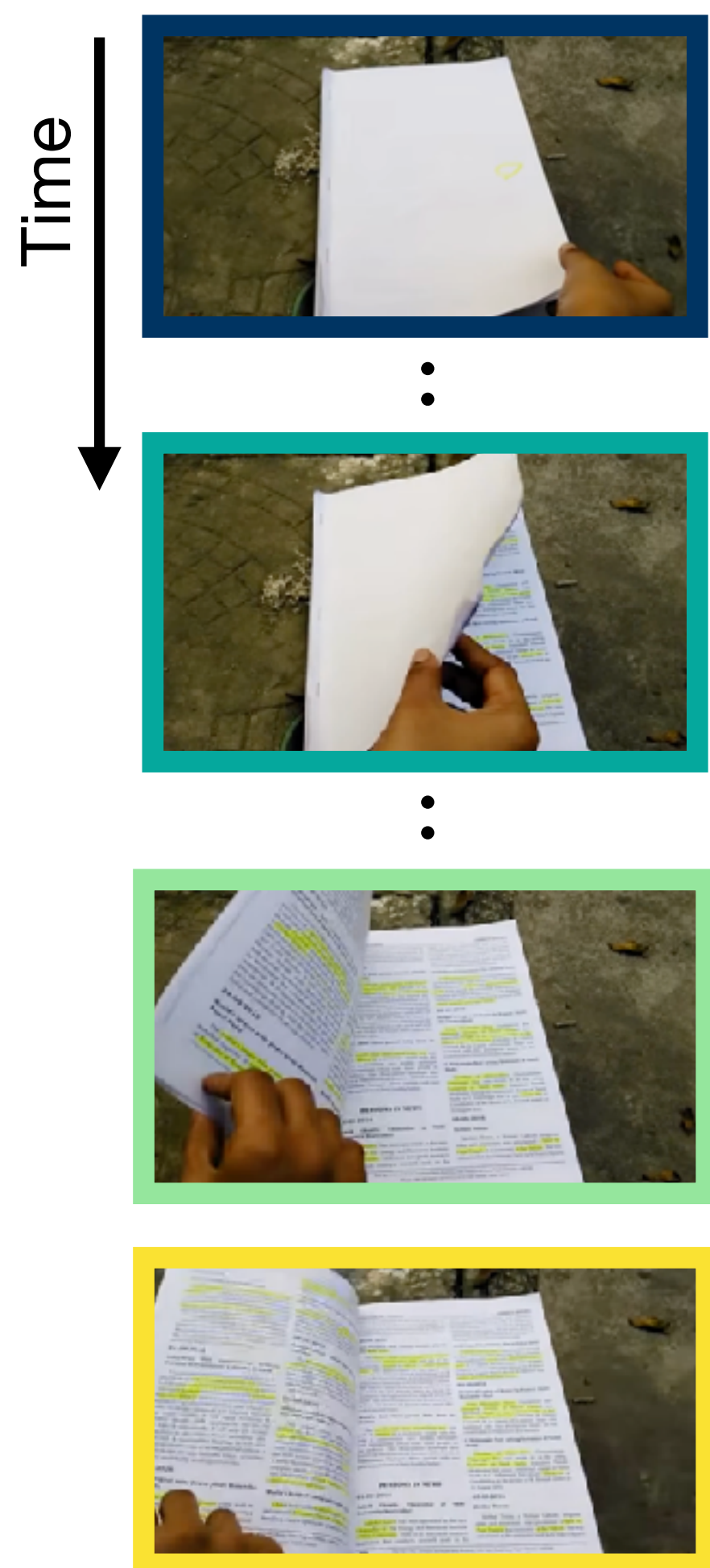
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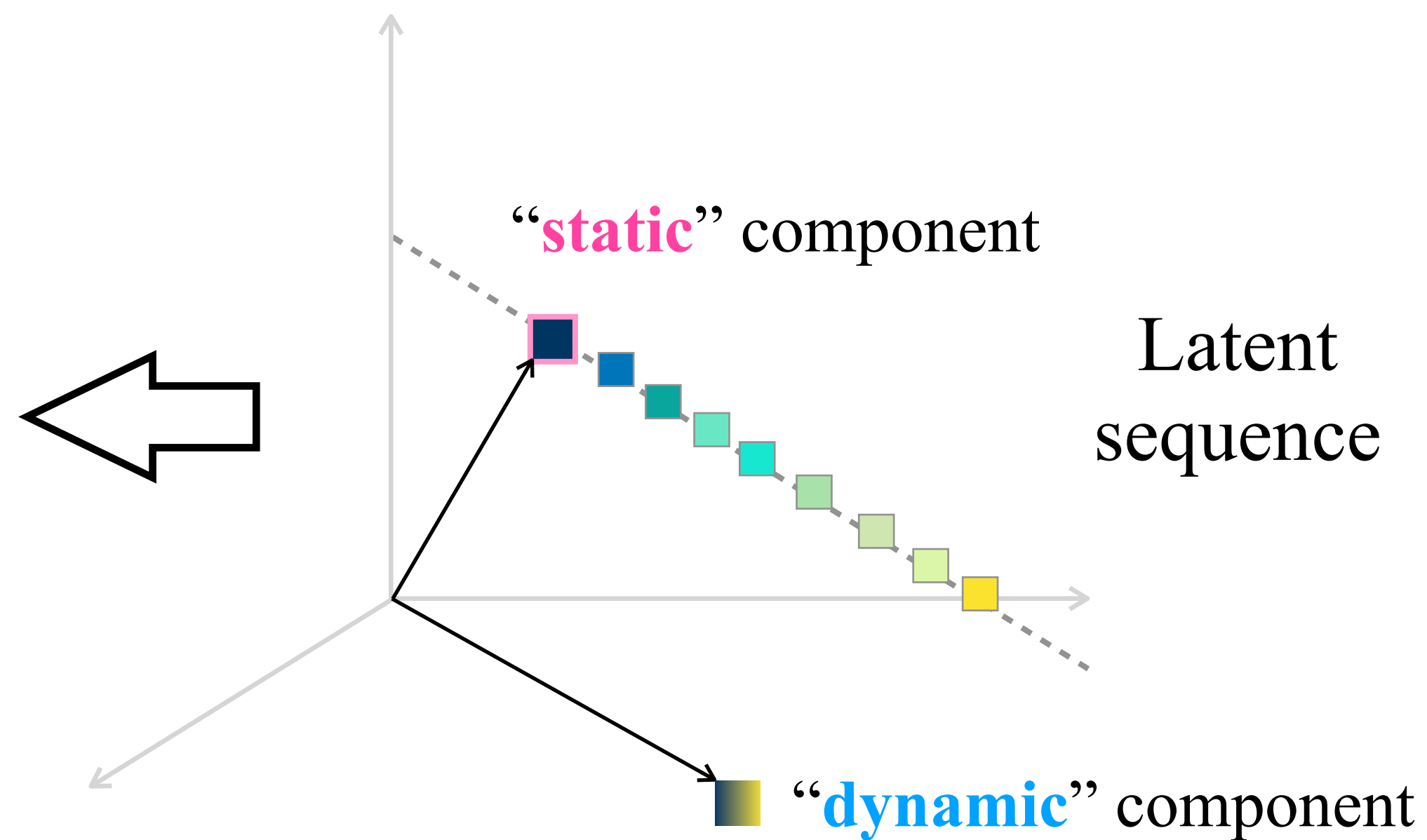
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Decoding



Reconstructed DINOv2 sequence

$$\hat{x}_t$$

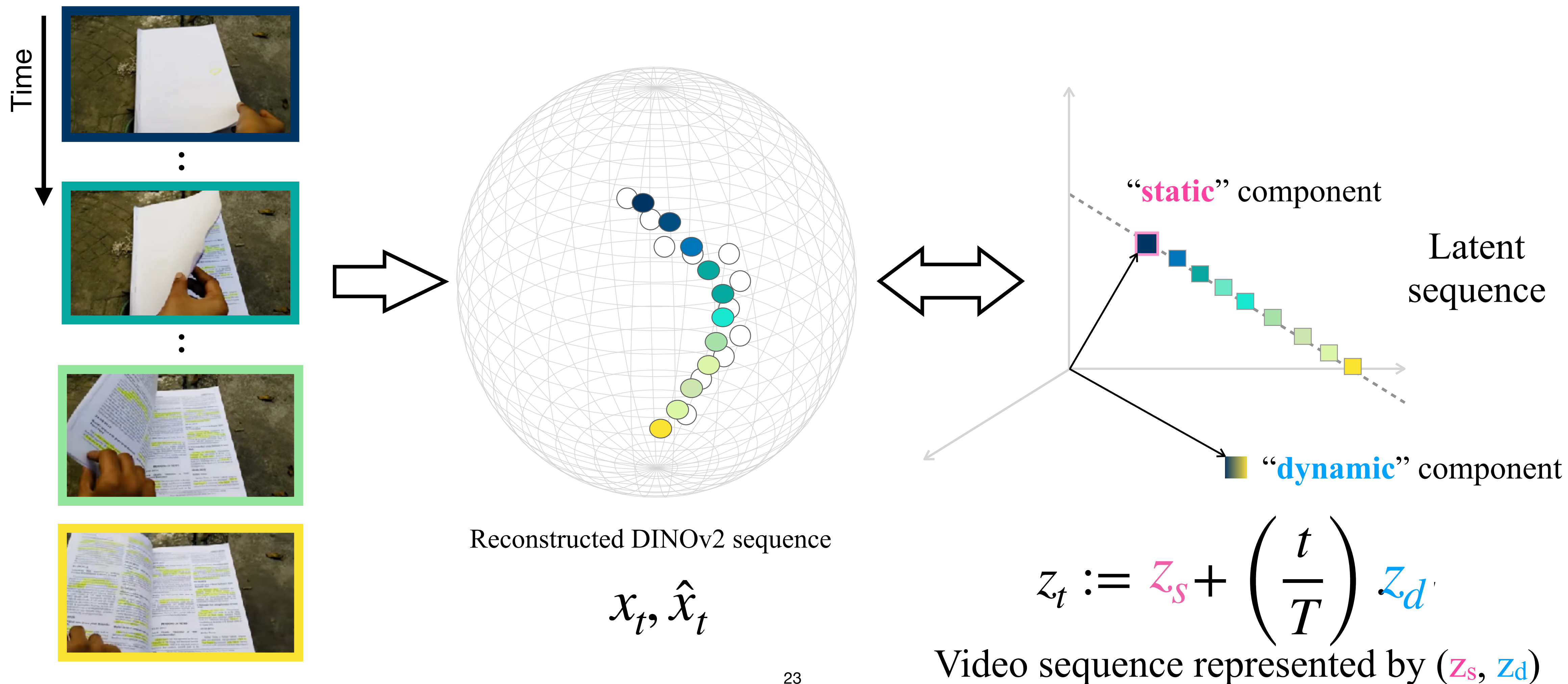


$$z_t := z_s + \left(\frac{t}{T} \right) z_d$$

Video sequence represented by (z_s, z_d)

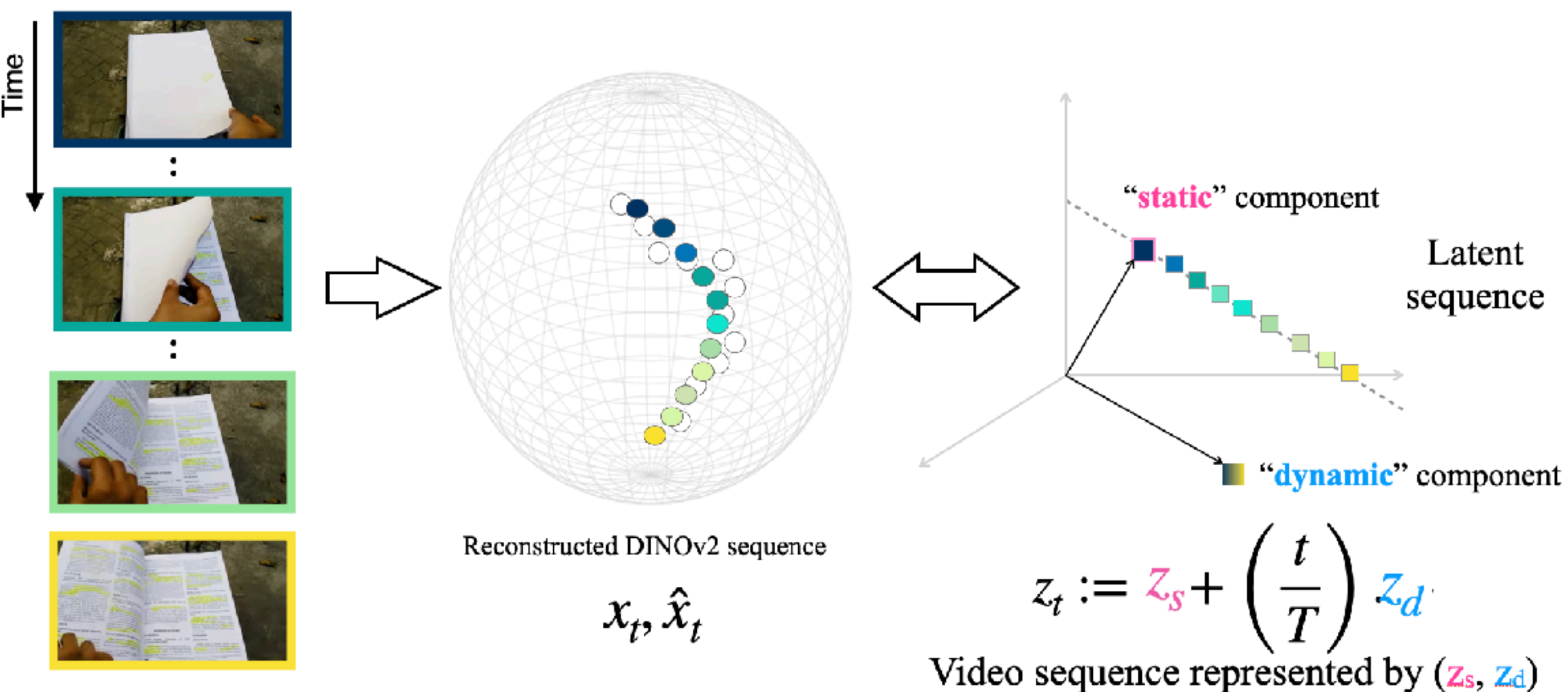
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Auto-Encoder



LiFT: A time-aware video embedding

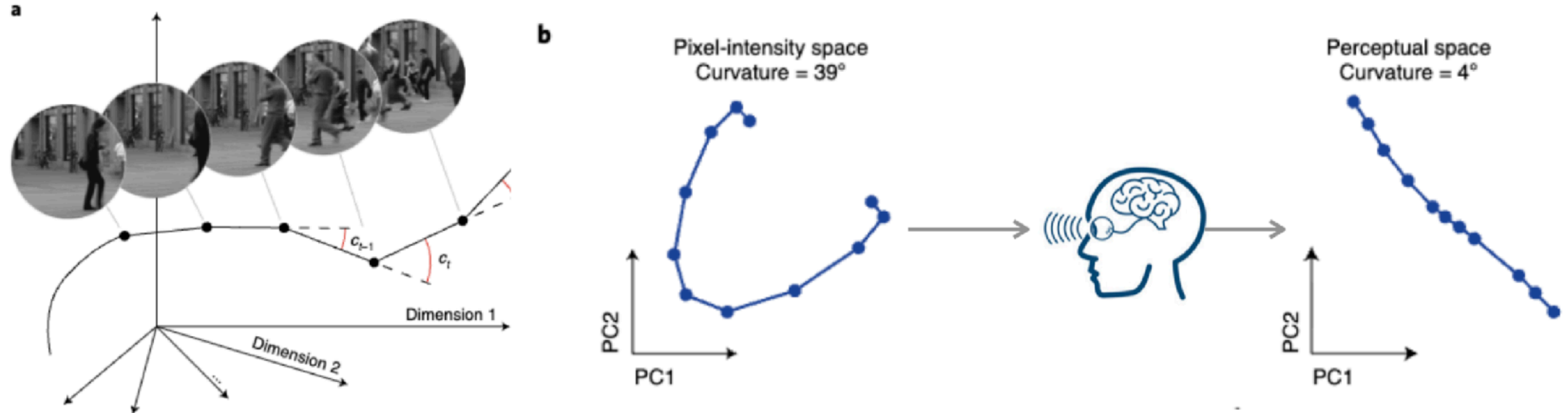
Auto-Encoder



- **Time-aware** by design: as it has to generate entire DINO sequence
- **Compact** as dimension of latents \ll dimension of temporal DINO sequence
- **Simple**: feature trajectory is mapped to a linearised space

LiFT is loosely inspired by “Perceptual Straightening Hypothesis”

Henaff et al. (2019) hypothesized that humans convert non-linear spatial representations of naturally occurring videos into linear temporal trajectories.



[1] Perceptual straightening of natural videos. Olivier J. Hénaff, Robbe L. T. Goris and Eero P. Simoncelli. Nature 2019.

LiFT: *Self-supervised* training

$$\mathcal{L} := \mathcal{L}_{\text{rec}} + \lambda \mathcal{L}_{\text{orth}} = \sum_{t=1}^T \|\mathbf{x}_t - \hat{\mathbf{x}}_t\|_2^2 + \lambda \cdot \text{cos-sim} \left(\frac{\mathbf{z}_s}{\|\mathbf{z}_s\|_2}, \frac{\mathbf{z}_d}{\|\mathbf{z}_d\|_2} \right)$$

- Trained on 240K videos from Kinetics-400 with usual reconstruction loss and an orthogonality regularisation
- LiFT can be trained in < 1 day on a single GPU

Chirality in Action (CiA) Benchmark

- (Meta) dataset to probe temporal ability of video embeddings
- Steps:
 1. Come up with temporal antonym verb pairs (e.g., **open**/**close**, **move up**/**move down**, etc.)
 2. Mine 3 datasets (**Something-something v2**, **EPIC**, **Charades**) for such pairs
 3. Manually review and filter

Base dataset	Chiral groups	Avg videos/group	Example chiral group
Something-Something (SSv2)	16	852.8	Folding / Unfolding [something]
EPIC-Kitchens (EPIC)	66	412.2	Opening / Closing [door]
Charades	28	768.4	Taking / Putting a [laptop]

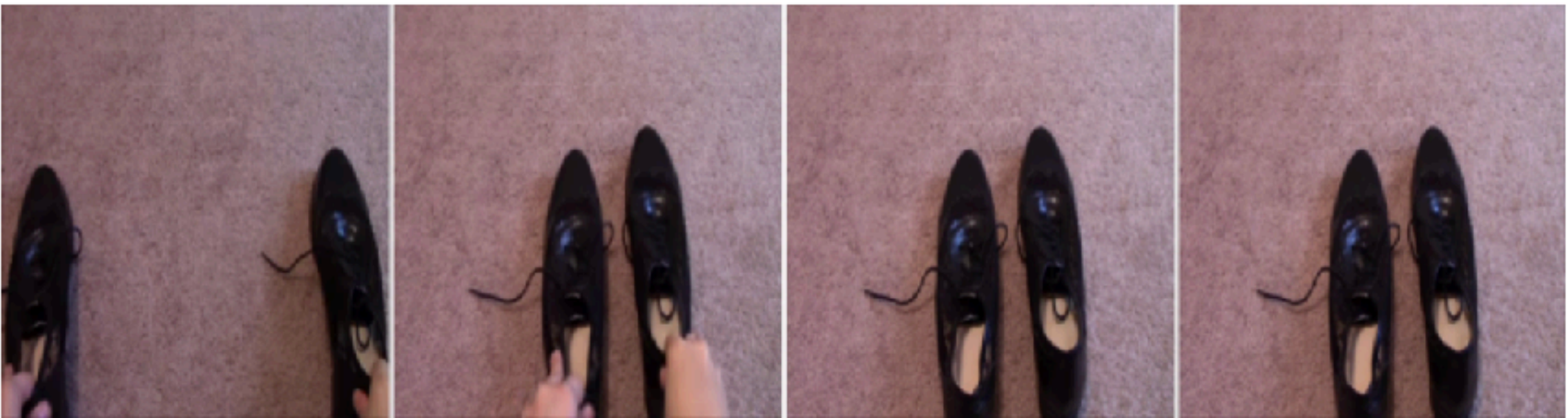
Chirality in Action (CiA): Examples

SSv2

moving cup and cup away from each other



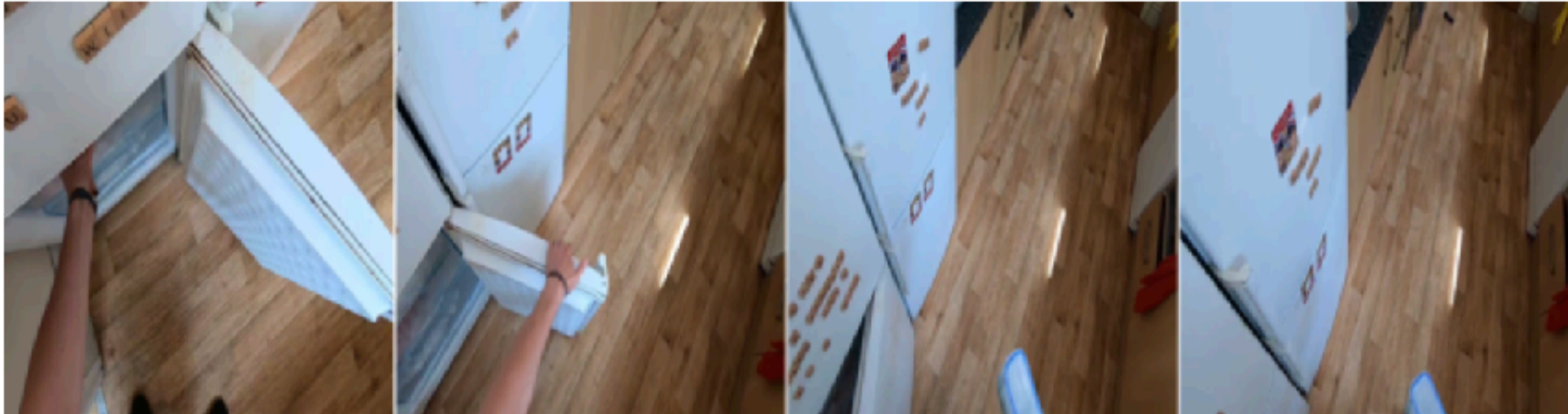
moving shoe and shoe closer to each other



open freezer



close freezer



EPIC

someone is standing up from somewhere



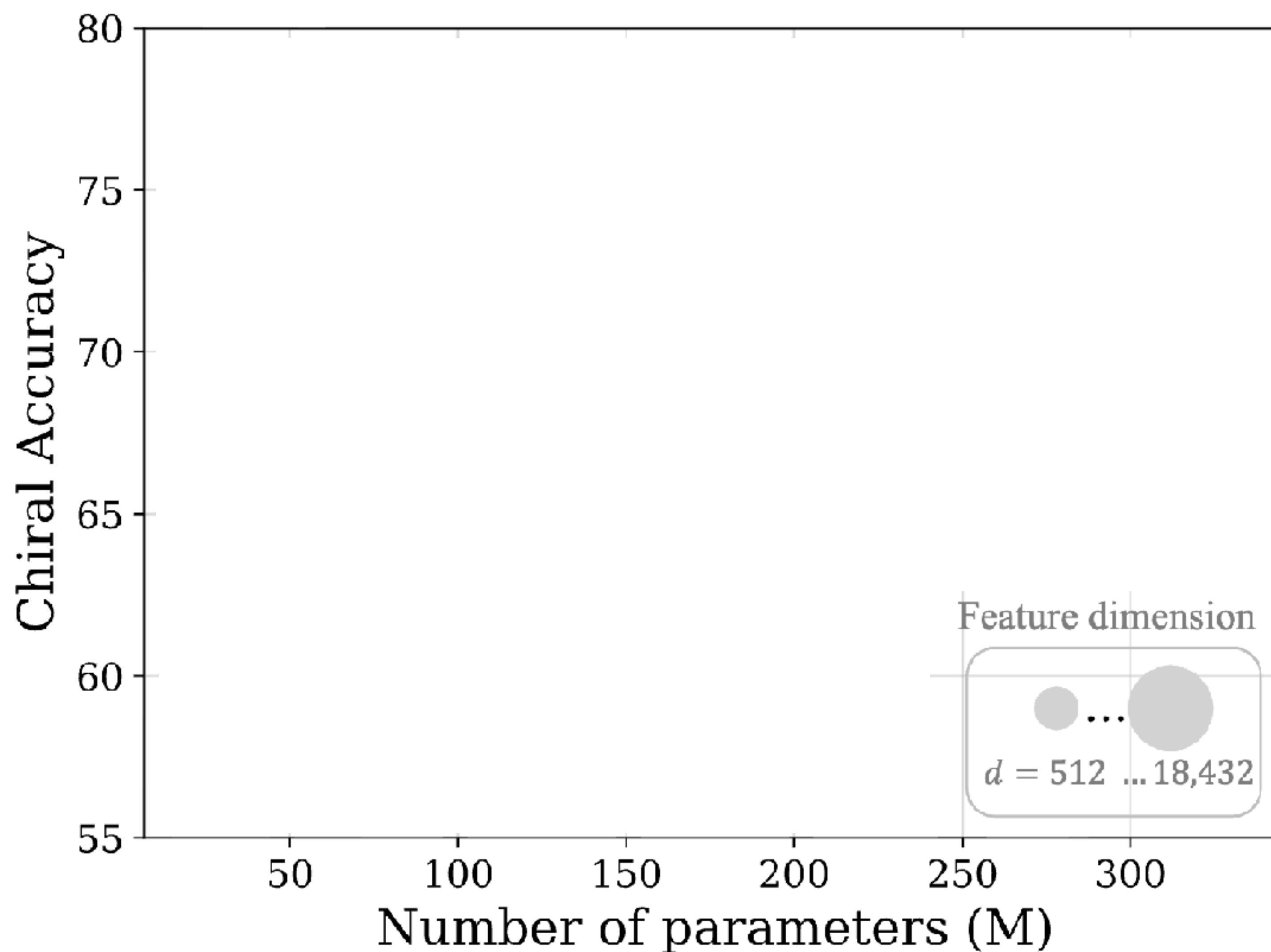
someone is going from standing to sitting



Charades

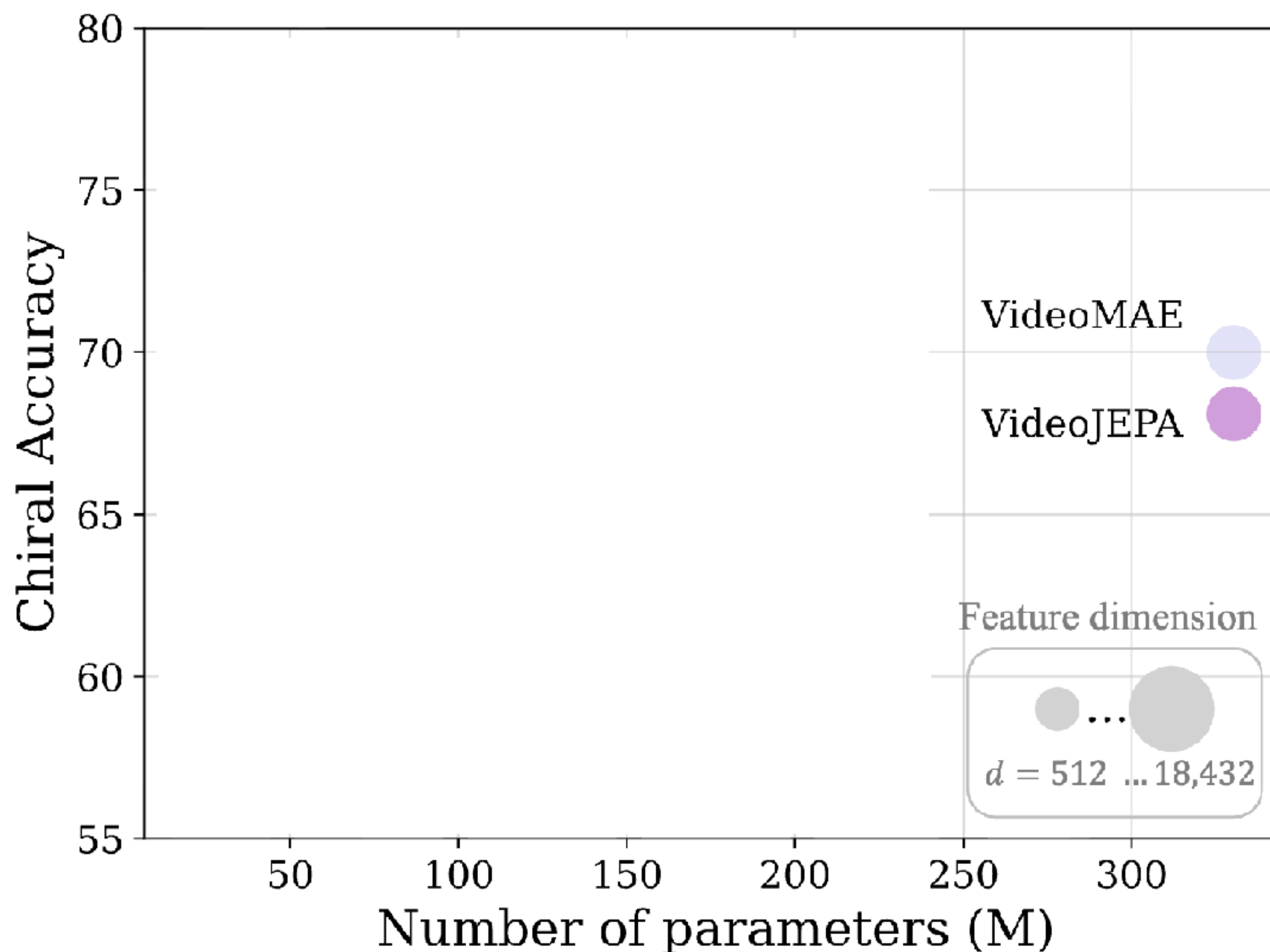
Evaluation on CiA (average across datasets)

- Chance is at 50%



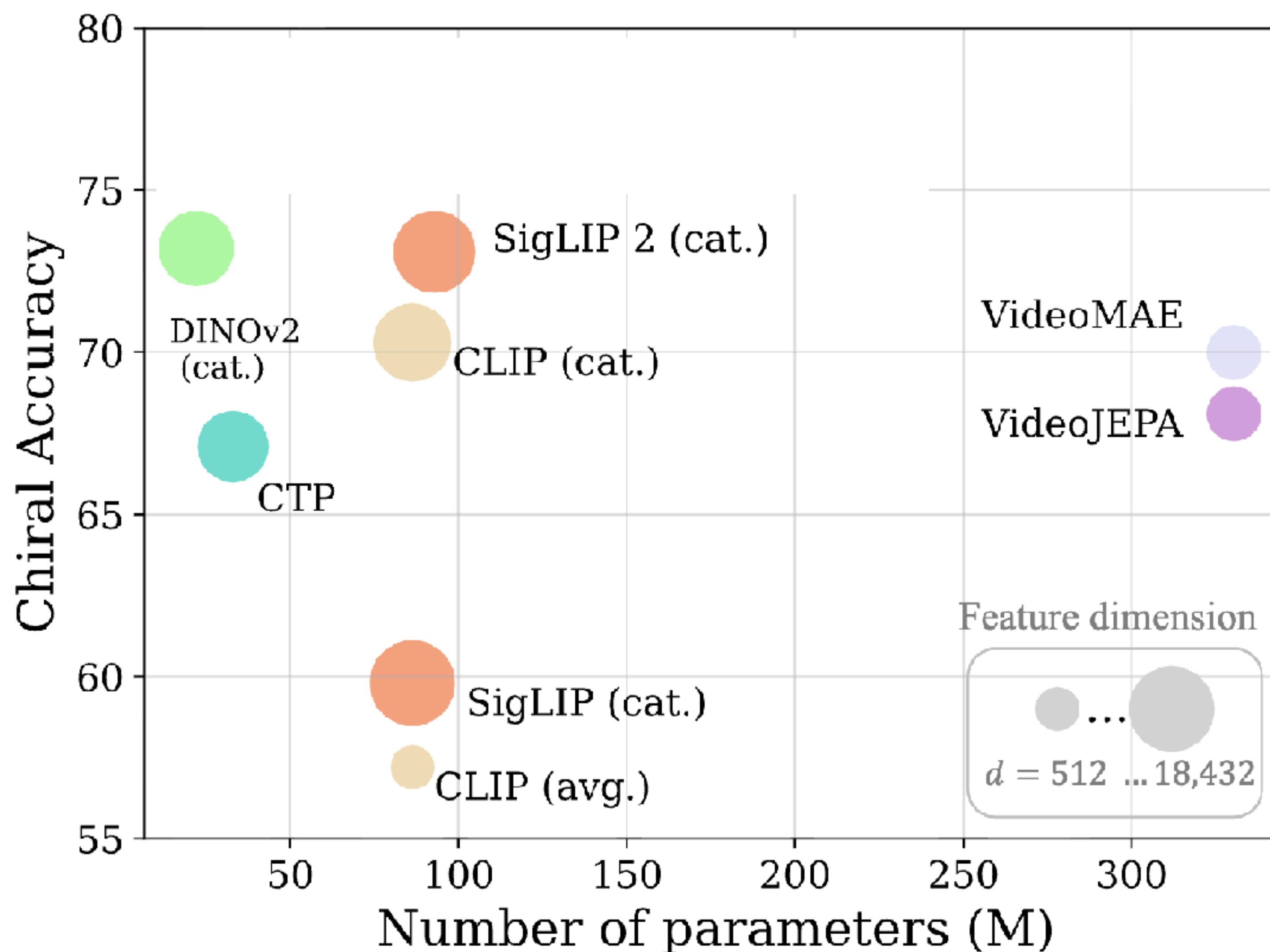
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- Video models like VideoJEPA perform well but are heavy



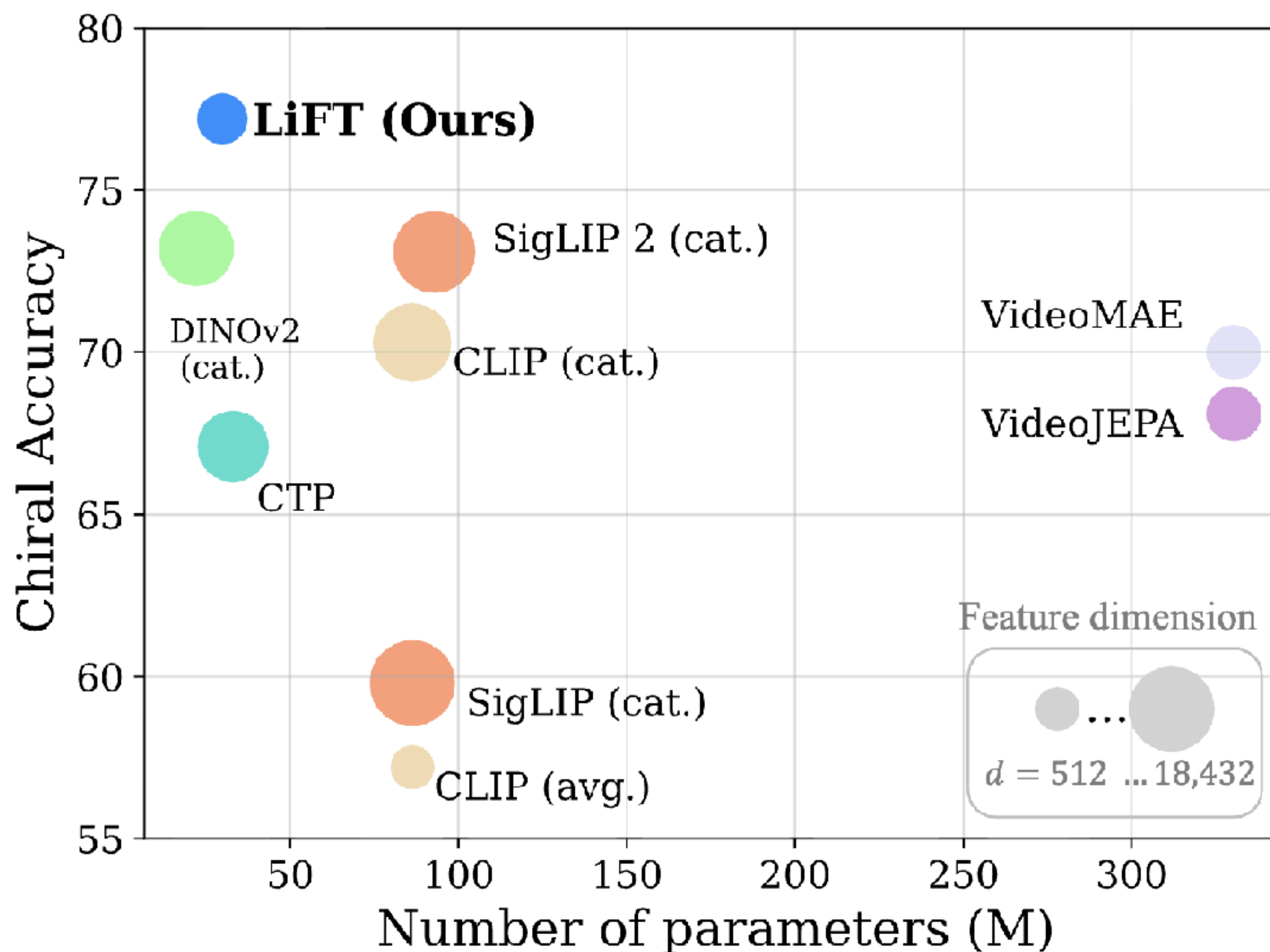
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Evaluation on CiA (average across datasets)

- Chance is at 50%
- Video models like VideoJEPA perform well but are heavy
- Concatenating all image features (e.g., DINOv2) is very bulky
- LiFT outperforms all of them while being compact & has fewer parameters



Evaluation on standard benchmarks

- **Setup:** linear probe evaluation on standard benchmarks

Model	K400	UCF	HMDB	SSv2
Chance	0.25	0.99	1.96	0.58

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VJEPa	59.8 [†]	91.3	76.1	49.6 [†]
VJEPa \oplus LiFT	63.7	92.6	78.0	52.3
Δ	+3.9	+1.3	+1.9	+2.7

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VideoMAE	55.0	83.6	66.5	38.3
VideoMAE \oplus LiFT	63.6	88.8	72.6	46.3
Δ	+8.6	+5.2	+6.1	+6.0

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InternVid2.5	62.8	88.2	71.9	23.4
InternVid2.5 \oplus LiFT	65.9	90.3	75.3	35.9
Δ	+3.1	+2.1	+3.4	+11.5

Summary

- LiFT, a simple video embedding model:
 - Time-aware
 - Compact
 - Self-supervised
- CiA: a benchmark of chiral (temporally opposite) action pairs to probe video embedding models
- LiFT achieves strong performance on CiA but also lifts up performance of de-facto video encoders on standard benchmarks



Thank you!



Project page

<https://bpiyush.github.io/lift-website/>