

# *Stable Matching with Ties: Approximation Ratios and Learning*

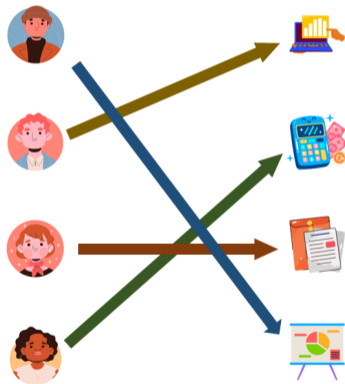
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# Stable Matching (Matching Markets)



- Two sides of the market: Workers & Jobs
- Each participant has a preference ordering over the other side.
- Jobs over workers:  $w \succ_a w' \Rightarrow$  worker  $w$  performs job  $a$  strictly better than  $w'$ .
- Workers over jobs: utility matrix  $\mathbf{U}$  where  $\mathbf{U}(w, a) > \mathbf{U}(w, a')$  indicates worker  $w$  prefers job  $a$  over  $a'$ .
- **Stable Matching:** No worker and job form a **blocking pair**, i.e., there is no worker-job pair who would both be better off by matching with each other instead of their current partners.
- **Worker-optimal stable matching:** a single stable matching that is utility-maximizing for all workers.

# Bandit Learning in Matching Markets

- In online marketplaces, the preferences of workers over jobs (the utility matrix  $\mathbf{U}$ ) may be **uncertain** but could be **learned** through the iterative matching process.
- Multi-player Multi-armed Bandit problem: workers (players) and jobs (arms) interact over  $T$  rounds. Every round, we implement a matching  $\mu$  and noisy rewards of the matched pairs  $(w, \mu(w))$  could be observed.
- Worker-optimal Stable Regret:

$$\text{Reg}_i(T) = T \cdot \mathbf{U}^*(w_i) - \mathbb{E} \left[ \sum_{t=1}^T X_i(t) \right].$$

## Existing Work on Tie-free Markets

- Prior work on minimizing worker-optimal stable regret focus exclusively on tie-free markets.
- The results are inapplicable when preferences contain ties since **existing regret bounds scale as  $1/\Delta^2$** , where  $\Delta$  is the minimum utility gap across all workers and jobs.
- **Fundamental reason:** There is not a single worker-optimal stable matching in a matching market with indifferent preferences, i.e.,  **$U^*(w_i)$  is achieved in different stable matchings for different worker  $w_i$ .**

To balance competing interests of different workers, we should consider **approximation**.

## Back to the Offline Problem...

- **Optimal Stable Share (OSS):** The maximum utility a worker could receive among all possible stable matchings, i.e.,  $\mathbf{U}^*(w) = \mathbf{U}(w, \mu^*(w)) = \max_{\mu \in \mathcal{S}} \mathbf{U}(w, \mu(w))$ , where  $\mathcal{S}$  denotes the class of stable matchings.
- **OSS-Ratio:**

$$R_{\mathcal{C}} := \min_{D \in \Delta(\mathcal{C})} \max_{w \in \mathcal{W}} \frac{\mathbf{U}^*(w)}{\mathbf{U}_D(w)}.$$

- The OSS-ratio quantifies the satisfaction level of any worker  $w$  in the market when we consider a distribution  $D$  over a set of matchings  $\mathcal{C}$ .
- The OSS-ratio ensures every worker receives a fair share of their optimal stable utility.
- If  $\max_{\mathbf{U}} R_{\mathcal{C}} \leq \alpha$ , every worker is guaranteed at least  $(1/\alpha)\mathbf{U}^*(w_i)$  in expectation.

# Upper and Lower Bounds for the OSS-ratio

- We have the following definition

$$\mathcal{S} := \{\mu : \mu \text{ is a stable matching}\}, \mathcal{I} := \{\mu : \mu \text{ is an internally stable matching}\}, \\ \mathcal{M} := \{\mu : \mu \text{ is a matching}\}$$

- A first observation:  $\mathcal{S} \subset \mathcal{I} \subset \mathcal{M} \Rightarrow R_{\mathcal{M}} \leq R_{\mathcal{I}} \leq R_{\mathcal{S}}$ .

*Theorem (Lower bound on the set of stable matchings)*

There exists an instance such that  $R_{\mathcal{S}} = \Omega(N)$ . (*This is tight since  $R_{\mathcal{S}} = \mathcal{O}(N)$ .*)

*Theorem (Lower bound on the set of matchings)*

There exists an instance such that  $R_{\mathcal{M}} = \Omega(\log N)$ .

*Theorem (Upper bound on the set of internally stable matchings)*

For every instance, it holds that  $R_{\mathcal{I}} = \mathcal{O}(\log N)$ . (*We construct an approximation oracle.*)

# Bandit Learning Regret Bounds

- Building on the offline results, we introduce  $\alpha$ -approximation stable regret:

$$\text{Reg}_i^\alpha(T) := \alpha T \cdot \mathbf{U}^*(w_i) - \mathbb{E} \left[ \sum_{t=1}^T X_i(t) \right].$$

- We propose an adaptive algorithm *ETCO* handles both strict and tied preferences.

## Theorem (Regret upper bound)

The *ETCO* algorithm with exploration phase of length  $T_0$  ensures that, for every worker  $w_i \in \mathcal{W}$ ,

$$\text{Reg}_i(T) = \mathcal{O} \left( \frac{K \ln T}{\Delta_{\min}^2} \right), \text{ if } \Delta_{\min} = \Omega \left( \sqrt{\frac{K \ln T}{T_0}} \right), \text{ (Optimal)}$$

$$\text{Reg}_i^\alpha(T) = \mathcal{O} \left( T_0 + T \sqrt{\frac{K \ln T}{T_0}} \right), \text{ otherwise.}$$

- There is a fundamental trade-off between the market with and without ties: no algorithm can simultaneously achieve optimal regret in both large-gap (standard regret) and small / no-gap (approximation regret) regimes.

### *Theorem (Regret lower bound)*

*Assume that an algorithm guarantees sublinear regret for all workers in all instances with  $\Delta_{rel} = \Omega(T^{-1/2+\delta})$ , then there exists an instance such that this algorithm suffers  $\Omega(T^{1-2\delta})$  approximation regret for some worker when  $\Delta_{rel} = 0$ .*

# Thanks for listening!