

# Zero-shot Denoising via Neural Compression

## Theoretical and algorithmic framework

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# Denoising

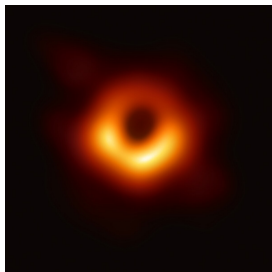
- Decades-old fundamental problem in signal processing and machine learning:
  - Recover  $\mathbf{x} = (x_1, \dots, x_n)$  from noisy observations  $\mathbf{y} = (y_1, \dots, y_n)$ , where  $\mathbf{y} \sim \prod_{i=1}^n p(y_i \mid x_i)$

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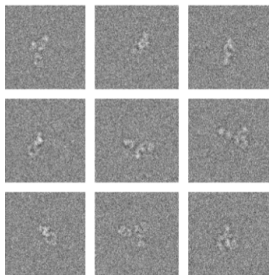
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- Deep learning has led to a renewed interest in denoising
  - Learning-based denoising achieves state-of-the-art performance across a wide range of denoising tasks

# Zero-shot denoising

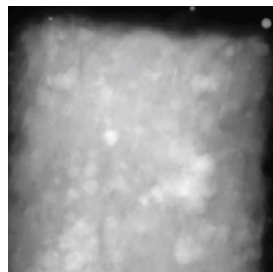
- Learning-based denoisers require large datasets of paired (noisy, clean) images for **training**.
- In many imaging domains (e.g., astronomy, biomedical):
  - data acquisition is expensive;
  - no direct access to ground truth.



Black Hole Imaging (EHT)



Cryo-EM



X-ray Nanotomography

Zero-shot denoising  $\equiv$  Learning based denoising **without** access to any separate training dataset

- Zero-shot denoisers

- Neural net as regularizer

- Deep Image Prior [Dmitry et al., 2020], Deep Decoder [Heckel et al., 2019]

- Masked pixel training

- Zero-shot Noise2Self [Batson et al., 2019], Self2Self [Quan et al., 2020]

- Pseudo-generated noisy pairs

- Zero-shot Noise2Noise [Mansour et al., 2023], Pixel2Pixel [Ma et al., 2025]

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Zero-shot Noise2Noise [Mansour et al., 2023], Pixel2Pixel [Ma et al., 2025]
- Drawbacks
  - Sub-optimal performance
  - Overfitting issue in neural net regularization methods
  - Discarding most useful info in mask-based approaches
  - Resolution mismatch in pseudo-generated pairs method

# Compression-based denoising

Lossy compression of noisy signal at a distortion adjusted to noise power  $\equiv$  denoising

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  - Minimum Kolmogorov Complexity Estimator [Donoho, 2002]
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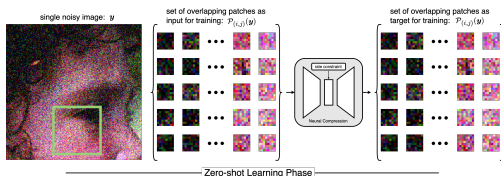
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- Despite theoretical foundations, it has not led to practical denoising methods.
- Emergence of neural compression encourages us to revisit the compression-based denoising.

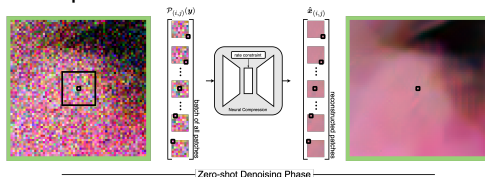
# Proposed method: ZS-NCD

## Zero Shot – Neural Compression Denoiser (ZS-NCD)

- Training phase.* Train a neural compression on patches (e.g.,  $8 \times 8$ ) extracted from noisy image  $y$



- Denoising phase.* Independently compress patches and reconstruct by averaging overlaps



# Our contributions

## Theoretical contributions:

- Finite-sample error bounds for compression-based denoising
  - Additive white Gaussian Noise (AWGN)
  - Signal-dependent Poisson noise
  - Matching the minimax rate for  $k$ -sparse vectors under AWGN

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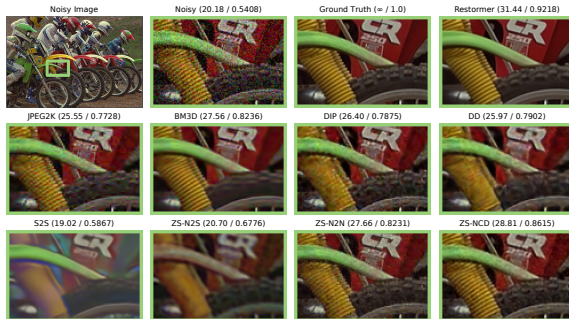
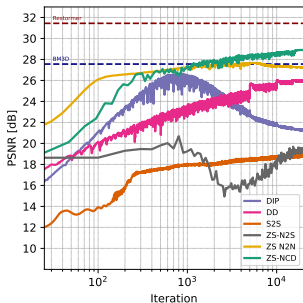
## Algorithmic contributions:

- Introduced ZS-NCD that achieves [state-of-the-art](#) performance in both AWGN and Poisson denoising with [synthesized](#) and [real-world](#) noise.

# ZS-NCD vs. Other zero-shot denoisers

## ZS-NCD:

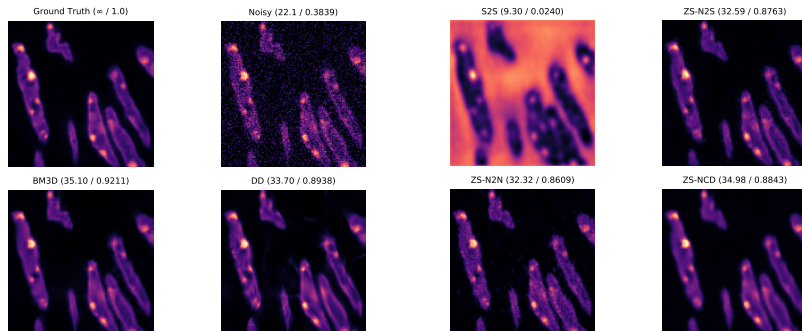
- Enjoys extended training iterations (robust to overfitting)
- Achieves state-of-the-art performance
- Maintains superior performance under distribution shifts



# Extensive experiments on (non-)natural images

Noise Parameter		AWGN, $\mathcal{N}(0, \sigma^2)$			Poisson, $\text{Poisson}(\alpha x)/\alpha$		
$\sigma$ or $\alpha$	Method	Set11	Set13	Kodak24	Set11	Set13	Kodak24
25	JPEG2K	24.91 / 0.6997	24.32 / 0.6676	25.43 / 0.6550	23.03 / 0.6108	22.65 / 0.5952	23.58 / 0.5680
	BM3D	<b>29.79 / 0.8523</b>	28.81 / 0.8213	29.98 / 0.8092	22.70 / 0.5741	22.17 / 0.5992	24.13 / 0.5931
	DIP	26.60 / 0.7128	27.85 / 0.7837	28.90 / 0.7738	24.94 / 0.6512	26.13 / 0.7289	27.49 / 0.7243
	DD	26.93 / 0.7530	27.40 / 0.7832	27.62 / 0.7496	25.48 / 0.7022	26.04 / 0.7373	26.56 / 0.7060
	S2S	23.32 / 0.7306	17.95 / 0.5998	20.69 / 0.6949	23.40 / 0.7355	20.18 / 0.6927	23.09 / <u>0.7674</u>
	ZS-N2S	27.30 / 0.7971	20.39 / 0.6200	20.89 / 0.6156	<u>26.01 / 0.7478</u>	21.19 / 0.6312	21.47 / 0.6277
	ZS-N2N	27.18 / 0.7173	28.36 / 0.8001	29.54 / 0.7798	25.40 / 0.6432	26.75 / 0.7455	<u>28.21</u> / 0.7374
	<b>ZS-NCD</b>	<u>28.93 / 0.8079</u>	<b>29.33 / 0.8351</b>	<b>30.60 / 0.8144</b>	<b>27.10 / 0.7431</b>	<b>27.60 / 0.7827</b>	<b>28.77 / 0.7677</b>

more noise levels can be found in the paper.



# Takeaways

- Zero-shot denoising via neural compression provides an effective denoising solution, especially in applications with no paired training data.
- Opens a new research direction: Applying neural compression to a wide range of inverse problems.



[github.com/Computational-Imaging-RU/ZS-NC Denoiser](https://github.com/Computational-Imaging-RU/ZS-NC Denoiser)