

Time-Embedded Algorithm Unrolling for Computational MRI

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Introduction

- **Algorithm unrolling** solving the regularized least squares problem in computational magnetic resonance imaging (MRI)

$$\mathbf{y}_\Omega = \mathbf{E}_\Omega \mathbf{x} + \mathbf{n}$$

$$\arg \min_{\mathbf{x}} \|\mathbf{y}_\Omega - \mathbf{E}_\Omega \mathbf{x}\|_2^2 + \mathcal{R}(\mathbf{x})$$

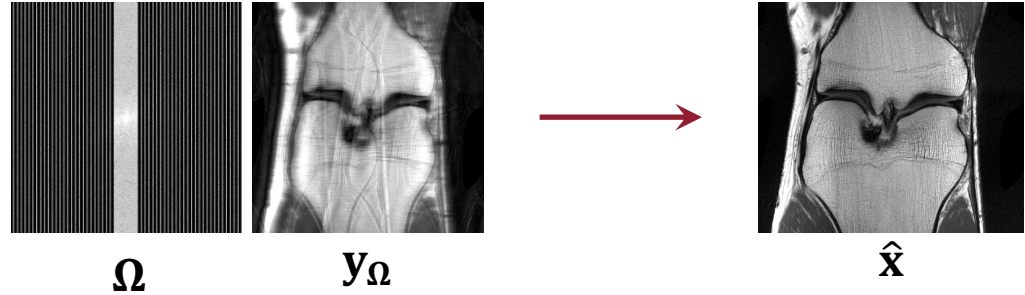
\mathbf{y}_Ω : Sub-sampled measurements

\mathbf{E}_Ω : Encoding matrix sampling Fourier locations Ω

\mathbf{n} : Gaussian measurement noise

$\mathcal{R}(\cdot)$: Regularizer

Inverse Problem in computational MRI



- Unrolling iterative algorithms (e.g., VSQP, ADMM) with fixed iterations, alternating between 1) **Data fidelity**, 2) **Regularization** $\mathcal{R}(\cdot)$, and 3) **Auxiliary updates**

Proximal operator implemented by **neural networks** (*Shared, Unshared* across iterations)

Variable Splitting Quadratic Penalty (VSQP)

$$\begin{aligned} \mathbf{x}^t &= (\mathbf{E}_\Omega^H \mathbf{E}_\Omega + \mu \mathbf{I})^{-1} (\mathbf{E}_\Omega^H \mathbf{y}_\Omega + \mu \mathbf{z}^t), \\ \mathbf{z}^{t+1} &= \arg \min_{\mathbf{z}} \frac{1}{2} \|\mathbf{x}^t - \mathbf{z}\|_2^2 + \mathcal{R}(\mathbf{z}) \triangleq \text{Prox}_{\mathcal{R}}(\mathbf{x}^t), \end{aligned}$$

Alternating-Direction Method of Multipliers (ADMM)

$$\begin{aligned} \mathbf{x}^{t+1} &= (\mathbf{E}_\Omega^H \mathbf{E}_\Omega + \mu \mathbf{I})^{-1} (\mathbf{E}_\Omega^H \mathbf{y}_\Omega + \mu (\mathbf{z}^t - \mathbf{u}^t)), \\ \mathbf{z}^{t+1} &= \text{Prox}_{\mathcal{R}}(\mathbf{x}^{t+1} + \mathbf{u}^t), \\ \mathbf{u}^{t+1} &= \mathbf{u}^t + \lambda (\mathbf{x}^{t+1} - \mathbf{z}^{t+1}), \end{aligned}$$

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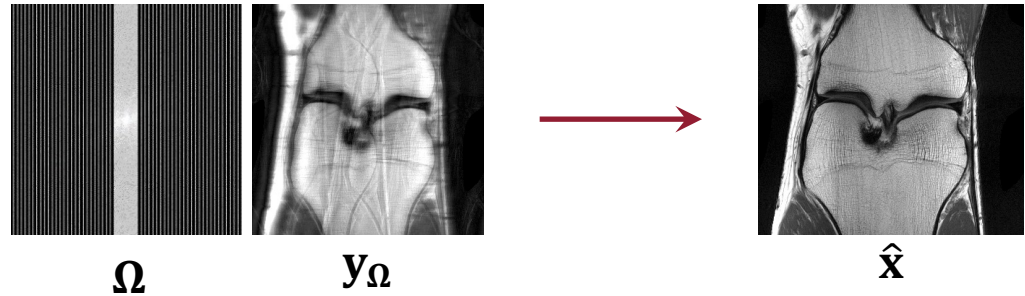
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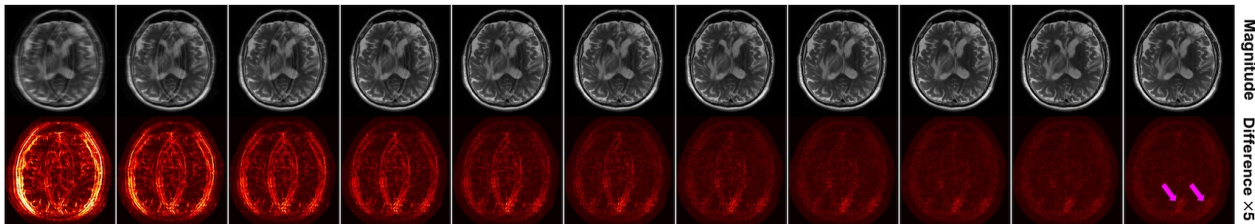
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Proximal operator implemented by **neural networks** (*Shared, Unshared* across iterations)

Shared regularizer may cause artifacts/blurring



Distinct (unshared) regularizers

- can improve performance
- However, greatly increases parameters and **overfitting risk**
- especially for applications *with limited training data*

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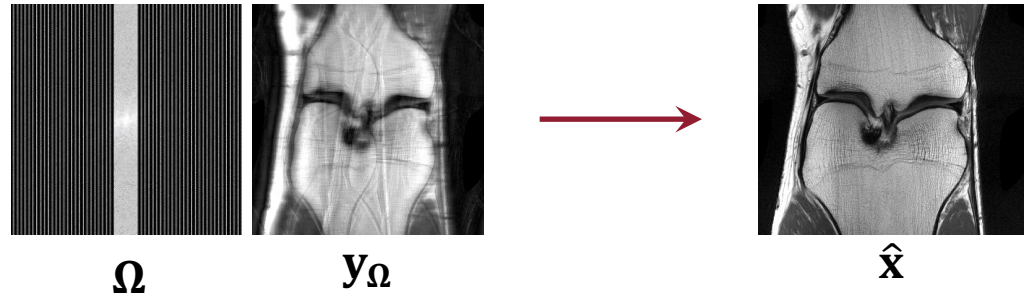
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Both shared and unshared regularizer is NOT time (iteration)-dependent!

Introduction

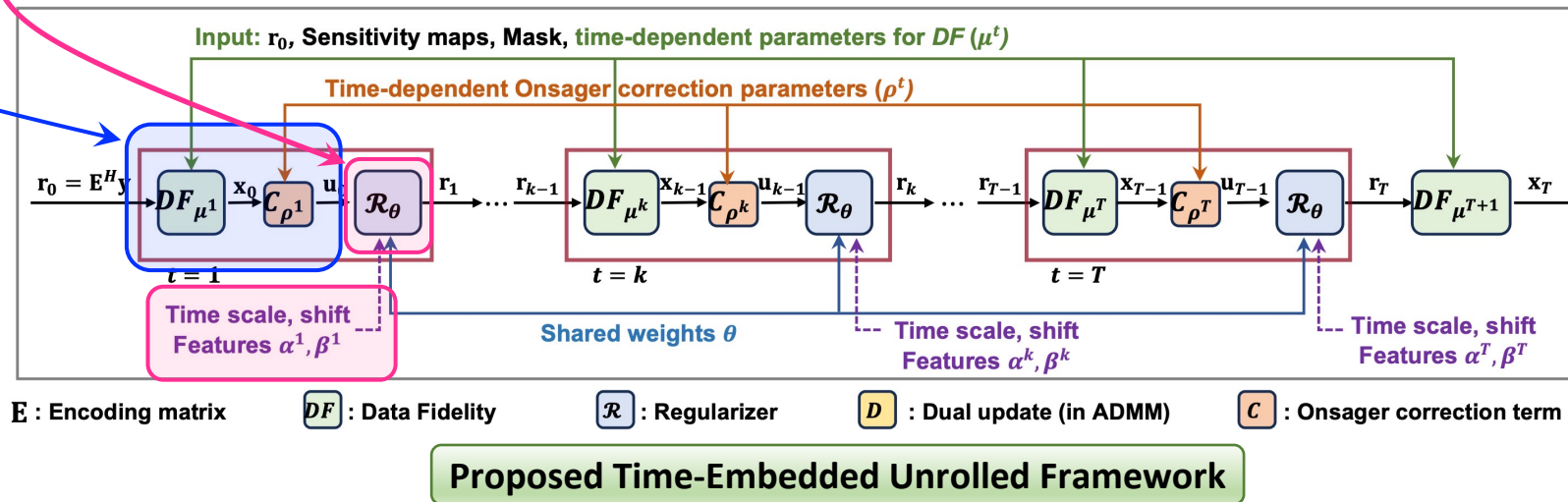
In this study, we propose

a **time-embedded algorithm unrolling** scheme for inverse problems

- **Iteration-dependent proximal operator** in vector approximate message passing (VAMP)
- Subsequent **Onsager correction**, framing them as a **time-embedded neural network**

Method

- Approximate message passing (**AMP**) algorithm uses an *iteration-dependent proximal operator* and an **Onsager correction term**
- Vector AMP** algorithm extends the AMP framework to **vector-valued nodes**, while preserving the desirable properties of AMP.
 - Data fidelity** operation based on linear **MMSE estimation**, and its associated Onsager correction
 - Proximal operator/denoising** step with its Onsager correction



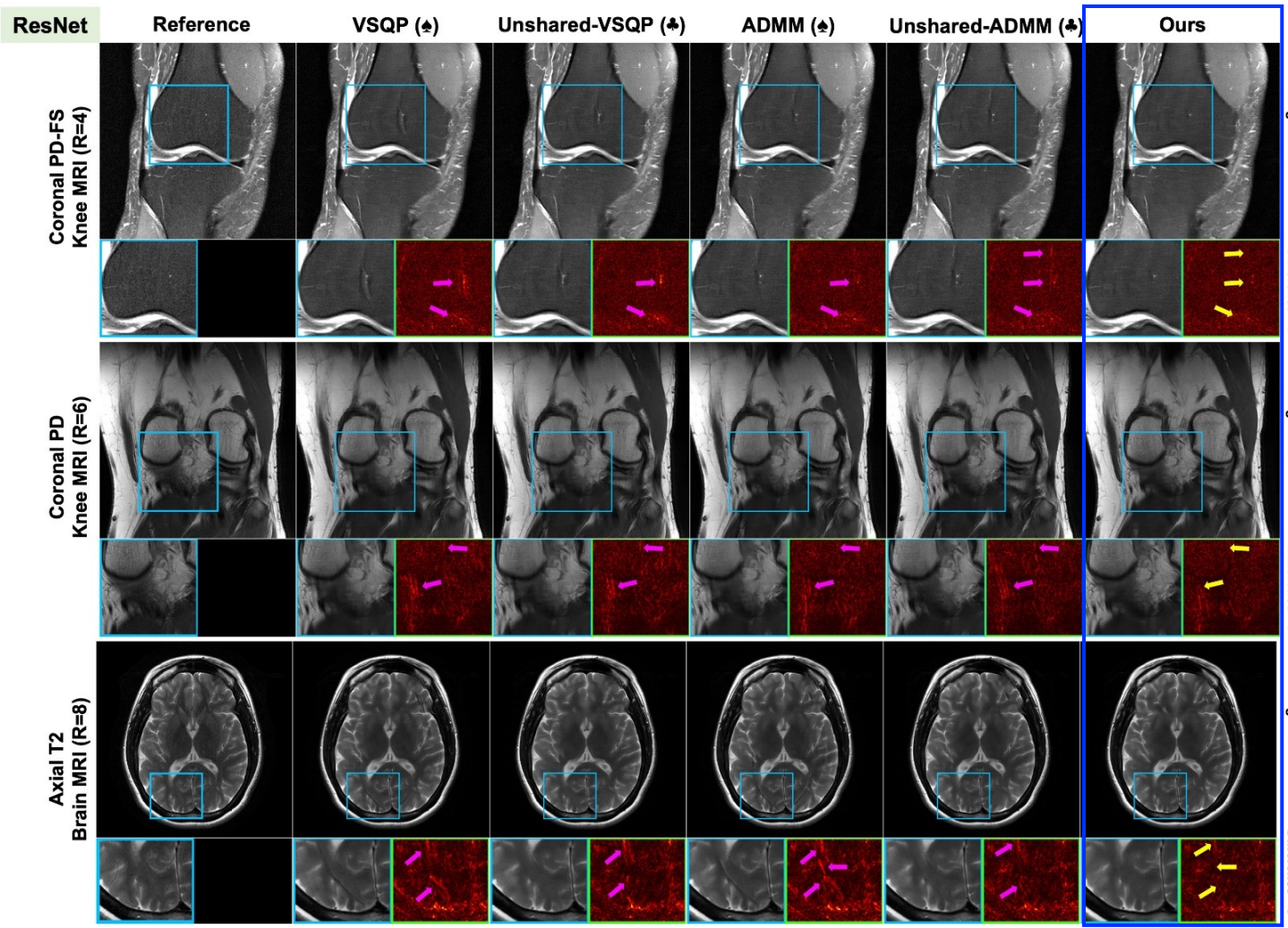
- Adapting the regularizer over time **without significantly increasing network size**.

Number of Parameters

| Networks | VSQP (♠) | VSQP (♣) | ADMM (♠) | ADMM (♣) | Ours |
|----------|-----------|------------|-----------|------------|-----------|
| U-Net | 1,724,035 | 17,240,341 | 1,724,036 | 17,240,342 | 1,963,479 |
| ResNet | 592,129 | 5,921,281 | 592,130 | 5,921,282 | 866,581 |

* Shared(♠), unshared (♣) $R(\cdot)$

Experiments



* Shared(♠), unshared (♣) $\mathcal{R}(\cdot)$

- The proposed method **reduces artifacts** (yellow arrow) that the shared and unshared methods fail to eliminate (pink arrow)

Links & Contact Information

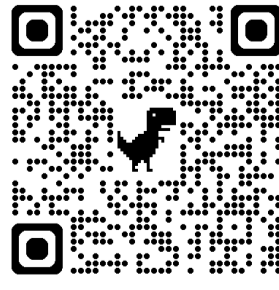
Please refer to the paper and code for additional results and details.



Paper



Code



IMAGINE Lab's
homepage

Poster Session Information

Date : Thu 4 Dec

Time : 11 AM - 2 PM

Place : Exhibit Hall C,D,E (San Diego)

Email : {yun00049, alcalo29, akcakaya}@umn.edu

Thank you !