

FlashMo: Geometric Interpolants and Frequency-Aware Sparsity for Scalable Efficient Motion Generation

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Motion Generation Challenges

- **Efficiency:** Motion diffusion models are computationally expensive and slow during both training and inference. Existing acceleration methods often rely on teacher models or complex mechanisms, leading to overengineering and limited efficiency.
- **Scalability:** Most motion diffusion models still depend on U-Net architectures and small datasets, limiting their scalability, while transformer-based designs show greater potential for large-scale generation.

Motion Frequency Observation



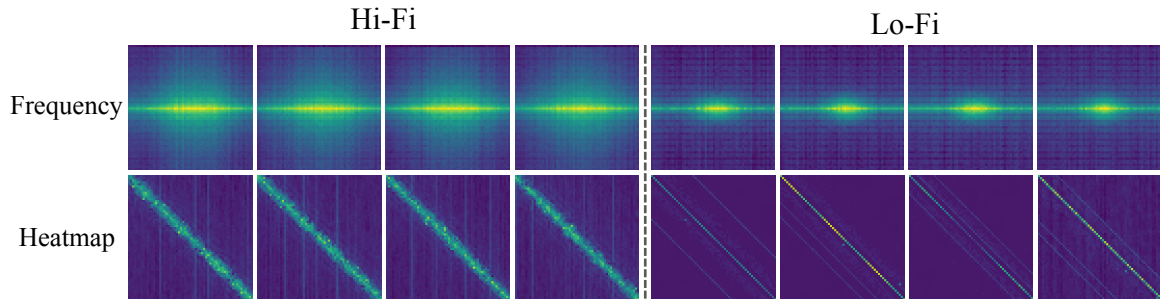
A person is doing karate moves.



A person is dancing in the spot.

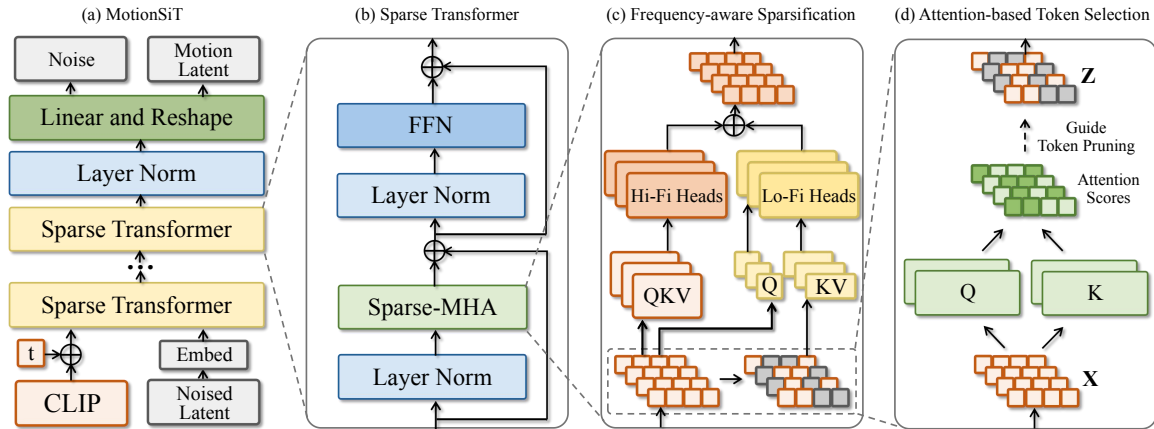
Frequency of human motion.

Frequency Magnitude Observation



Frequency magnitude vs. attention heatmap of attention heads.

FlashMo Architecture: MotionSiT



FlashMo architecture.

Geometric Interpolants

Temporal-Spatial Factorized Interpolant

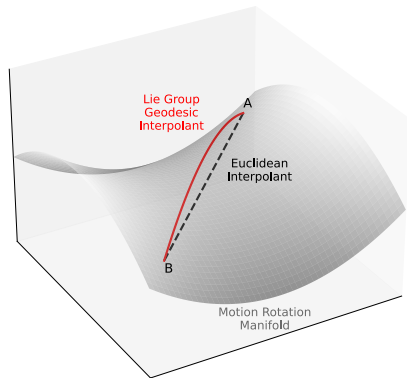
$$x_t = \alpha_T(t) \odot \alpha_S(t) \odot x^* + \sigma(t)\epsilon$$

Lie Group Geodesics Interpolant

$$x_t = \text{Exp}(\alpha(t) \cdot \log(x^*) + \sigma(t) \cdot \epsilon)$$

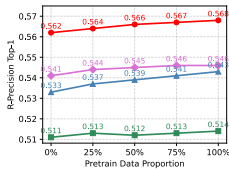
Geometric Factorized Interpolant

$$x_t^{\tau,s} = \text{Exp}(\alpha_T(t)_\tau \cdot \alpha_S(t)_s \cdot \log(x^{*\tau,s}) + \sigma(t) \cdot \epsilon^{\tau,s})$$

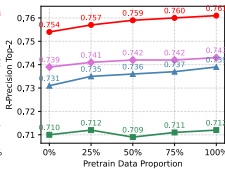


Euclidean interpolant vs. Lie group geodesics interpolant.

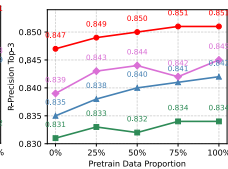
Scalability and Efficiency



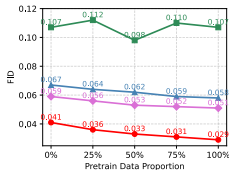
(a) R-Precision Top-1 ↑



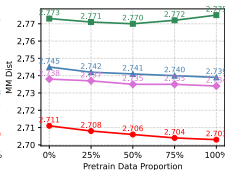
(b) R-Precision Top-2 ↑



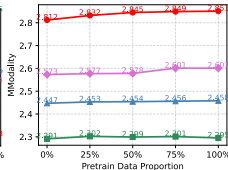
(c) R-Precision Top-3 ↑



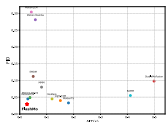
(d) FID ↓



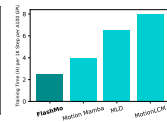
(e) MM Dist ↓



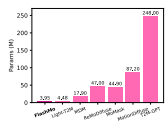
(f) MModality ↑



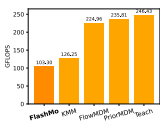
(a) FID vs. AIT(s) ✓



(b) Training Time ↓



(c) Parameters ↓



(d) GFLOPS ↓

Visualization Results

End

Thank you.