

PARCO:

Parallel AutoRegressive Models for Multi-Agent Combinatorial Optimization

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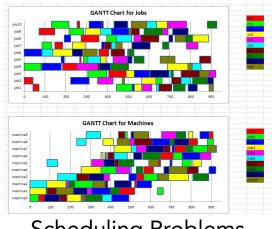
Combinatorial Optimization (CO)



Goal 6: finding an optimal set of actions from a finite set of discrete objects



Routing Problems



Scheduling Problems

The logistics industry is worth over 10 Trillion USD! (Statista, 2025)

Problem: CO is NP-hard!

Solution: Reinforcement Learning (RL)

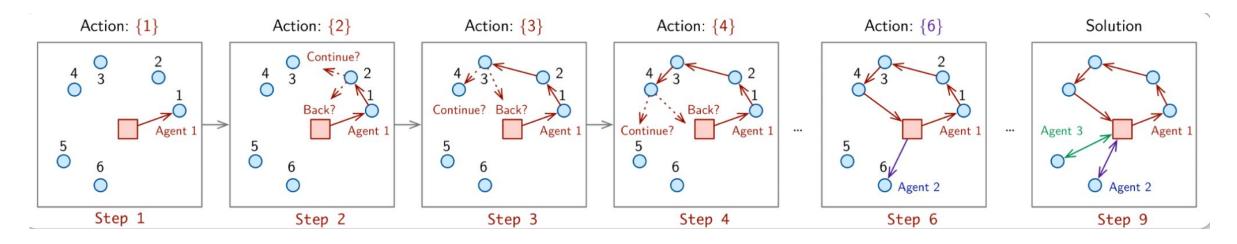
- Better solutions than traditional methods
- Fast and scalable solvers
- Less or no reliance on manual design



Problem: Multi-Agent CO



Most current approaches to Multi-Agent CO decode solutions AutoRegressively (AR), one agent at a time:



This results in:

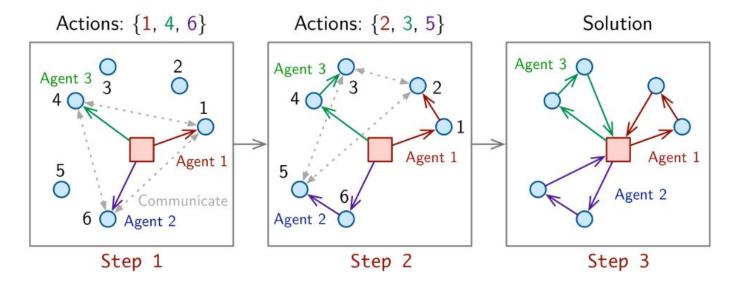
- 1. Ineffective coordination :(
- 2. Slow decoding speed :(



Solution: PARCO



We propose <u>Parallel</u> AutoRegressive Combinatorial Optimization. We can decode in parallel for the different agents and have them communicate for each step:



This results in:

- ★ Effective coordination
- ★ Fast decoding speed

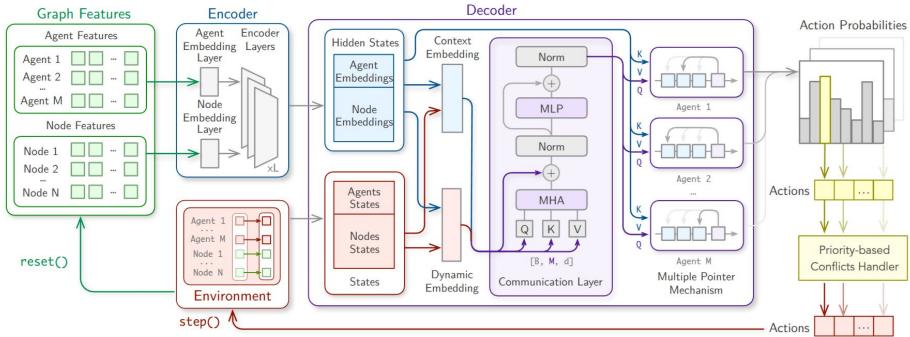


PARCO Model



We propose:

- 1. <u>Communication Layers</u> for effective coordination
- 2. <u>Multiple Pointer Mechanism</u> for parallel decoding
 - a. What if agents select the same action? \rightarrow We propose a <u>Priority-based Conflict</u> <u>Handler</u> based on confidence for tie-breaking

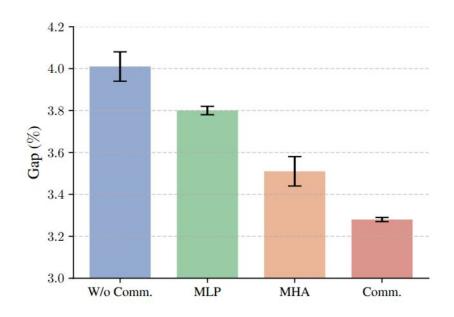




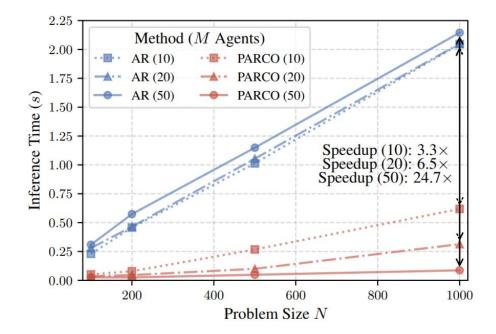
Results



★ SOTA results among neural solvers and vs traditional methods on ¾ tasks (2x routing: HCVRP, OMDCPDP; 1x scheduling: FFSP)







★ Parallel enables much better performance (more agents -> more speedup!)



Results: scaling & generalization



★ PARCO can generalize to large-scale pickup-and-delivery problems with 50× larger number of nodes and agents than seen during training

Table 7: Large-scale generalization results for OMDCPDP with N=5000.

| 1. | M = 500 | | | M = 750 | | | M = 1,000 | | |
|--------------|---------|---------|-------|---------|---------|-------|-----------|---------|-------|
| | Obj. | Gap | Time | Obj. | Gap | Time | Obj. | Gap | Time |
| OR-Tools | 5575.73 | 134.06% | 3600s | 5127.46 | 115.24% | 3600s | 4974.81 | 188.10% | 3600s |
| HAM | 4813.99 | 102.08% | 17.4s | 3732.06 | 97.33% | 19.5s | 3258.26 | 88.69% | 22.3s |
| PARCO | 2382.22 | 0.0% | 0.21s | 1891.28 | 0.0% | 0.21s | 1726.78 | 0.0% | 0.22s |



→ SOTA results at 10,000x speedup compared to Google's OR-Tools!



Thank you!







