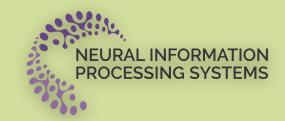
Reinforcement learning with tensor networks for improved quantum architecture search

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### **VQAs**

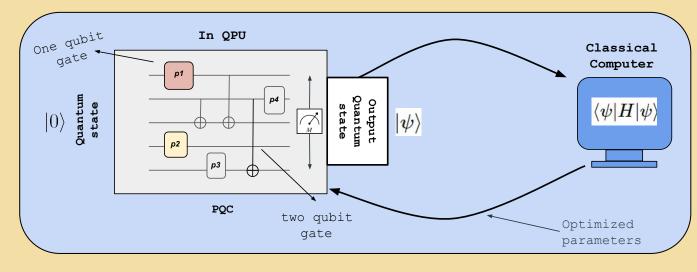
### Near-term quantum algorithms

#### **Quantum computer**

(QC): Prepares quantum state (QS)

Classical computer (CC): Takes the QS and evaluate loss/cost function.

Optimization loop: Optimize cost function in CC and feed back optimized parameters to QC.



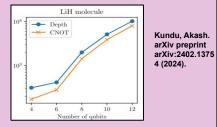
Cerezo, Marco, et al. Nature Reviews Physics 3.9 (2021): 625-644.

Bharti, Kishor, et al. Reviews of Modern Physics 94.1 (2022): 015004.

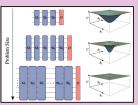
# QAS: Quantum architecture search

#### **Challenges of VQAs**

- QPU is noisy and qubit connectivity is limited, which makes sophisticated and scalable ansatz design crucial.
- Manual ansatz selection is inefficient and can have following issues:
  - Problem inspired (Exponential depth /gates with qubit)



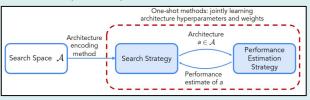
Problem-agnostic (Vanishing gradient /hinders training)



Cerezo, Marco, et al. Nature communicatio ns 12.1 (2021): 1791.

#### **Solution: QAS**

Inspired by neural architecture search



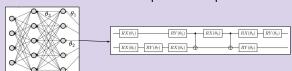
Elsken, Thomas, Jan Hendrik Metzen, and Frank Hutter. JMLR 20.55 (2019): 1-21.

Quantum architecture search was introduced

Through batch sampling of circuits the good ones are evaluated where,

Search space (instead of neural net structures parametric quantum circuits)

Zhang, Shi-Xin, et al. Quantum Science and Technology 7.4 (2022): 045023.



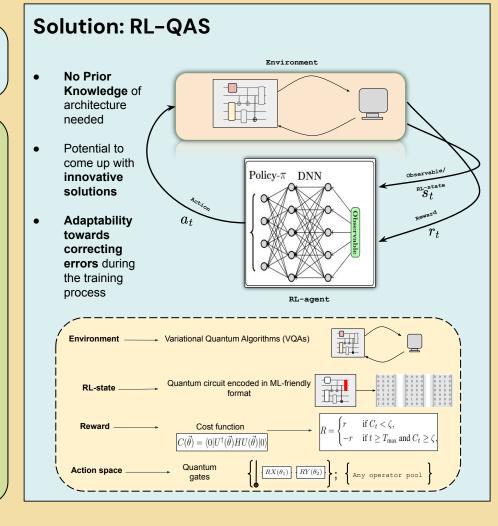
**Performance evaluation** (The cost-function of the quantum optimization problem)

Search Strategy (Can be any learning model)

### **RL-QAS**

#### Challenges with differentiable QAS

- Requires prior knowledge: Valid circuit sampling requires prior knowledge for effective search.
- **Sample dependence:** Performance is highly sample dependent; invalid samples waste resources.
- Scalability is limited due to exponentially growing search space. Restricted < 10 qubits.</li>
- **High resource scaling:** Resource consumption increases rapidly as circuit size grows.
- QPU-friendly but not scalable: show noise robustness mainly up to about 6–8 qubits in experiments with real or realistically simulated noise.



## Evaluating RL-QAS

#### Is it resource efficient?

- Long time per episode: In recent work [1] each episode (40 steps/gates per episode) execution for 4-qubit takes 25 seconds. This makes 10,000 episode to be executable in ~70 hours.
- High cost function evaluation number by classical optimizer: Vanilla RL [2] and curriculum RL [1] QAS requires in the order of 10^5 function evaluation to provide good approximation to find ground state of chemical Hamiltonian.

- [1] Patel, Yash J., et al. ICLR (2024).
- [2] Ostaszewski, Mateusz, et al. NeurIPS 34 (2021): 18182-18194.

#### Is it scalable?

- QPU-friendly but not scalable: RL-QAS shows noise robustness up to about 4-6 qubits on simulated hardware noise.
- Not-so scalable: Due to long time per episode, cost function evaluation and the multiple queries to the quantum state simulator evaluation of RL-QAS was restricted up to 8 qubits for various optimization problems [3, 4, 5, 6].

- [3] Kundu, Akash, et al. New Journal of Physics 26.1 (2024): 013034.
- [4] Kuo, En-Jui, et al. arXiv preprint arXiv:2104.07715 (2021).
- [5] Fösel, Thomas, et al. arXiv preprint arXiv:2103.07585 (2021).
- [6] Kundu, Akash. Machine Learning: Science and Technology (2025).

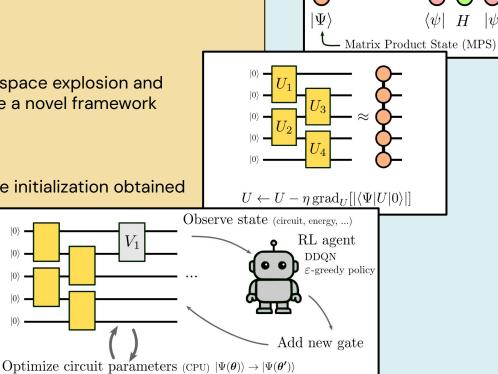
Is the proposed solution

#### Our approach

 To address the dual challenges of action space explosion and prohibitive simulation costs, we introduce a novel framework TensorRL-QAS.

TensorRL-QAS employs a problem-aware initialization obtained

with tensor networks methods, strategically initializing the search space to a physically meaningful starting point.



 $= \underset{\bullet \bullet \bullet \bullet \bullet \bullet}{\operatorname{arg min}}$ 

#### The method

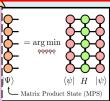
**Open avenue:** Considering PEPS or MERA might have the potential to enhance learning.

#### Step 1: Ground state approximation with DMRG

Use density matrix renormalization group (DMRG) with bond dimension  $\chi$  to find a matrix product state (MPS) approximation of the ground state of the Hamiltonian H. The optimizer solves:

$$|\Psi
angle = rg \min_{|\psi
angle, \|\psi\|=1} \langle \psi|H|\psi
angle$$

 $|\psi 
angle$  Is modeled as MPS, with the maximum bond distance  $\chi$ 



#### **Step 2: Mapping MPS to quantum circuit**

Circuit Ansatz: Construct  $U = \prod_{k=1}^m U_k$ , where each  $U_k$  is a 2 – qubit unitary gate  $(U_k \in U(4))$ .

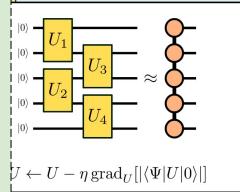
**Objective Function:** Optimize parameters to maximize the overlap between the circuit-prepared and

target states:  $L(U_1,U_2,\ldots)=|\langle\Psi|U|0
angle|=\left|\langle\Psi|\prod_{k=1}^m U_k|0
angle
ight|$ 

**Gradient Computation:** Build the tensor network for  $\langle \Psi|U|0\rangle$  and apply automatic differentiation to compute gradients efficiently for all gate parameters.

**Riemannian Optimization:** Update gate parameters using Riemannian gradient steps to preserve unitarity, specifically, modifications to the Euclidean gradients are made so updates remain on the Stiefel manifold. The Cayley transform is commonly employed for these updates:  $U_{\rm new} = {\rm Cayley}(U,G)$ , G is Euclidean gradient.

**Adam on Manifolds:** Use a manifold-adapted Adam optimizer to iteratively minimize *L* over the Stiefel manifold, ensuring all iterative gate updates remain unitary.



#### The method

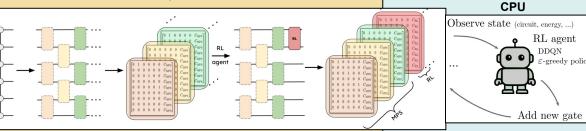
**Step 3: Quantum Architecture Search by RL** 

Initialize the RL agent with the circuit from Step 2

following one of the ways:

TensorRL (trainable, TN-init) The MPS trainable (The MPS is encoded into a binary encoding to make it visible to the RL-agent)

**QPU** 



Open avenue: Considering any other structure than the brickwork to map

RL agent

RL agent

DDON  $\varepsilon$ -greedy policy

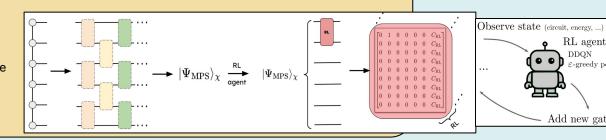
Add new gate

DDQN  $\varepsilon$ -greedy policy

MPS to quantum circuit.

Quantum circuits optimized (on CPU) with COBYLA

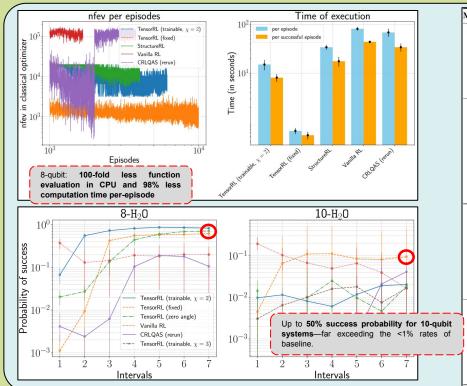
TensorRL (fixed, TN-init) The MPS fixed (we do not encode the MPS into the RL-state, but the empty PQC is initialized with the MPS wavefunction)



Noiseless

### Results (Quantum Chemistry)

#### TensorRL-QAS



Molecule	Method	Error	Depth	CNOT	ROT
6-BEH <sub>2</sub>	TensorRL (fixed TN-init)	$6.8 \times 10^{-5}$	7	5	12
	TensorRL (trainable TN-init)	$6.0 \times 10^{-5}$	33	22	96
	StructureRL	$5.9  imes 10^{-5}$	33	21	97
	TF-QAS 42	$1.8 \times 10^{-3}$	NA	NA	57 (total ga
	RA-QAS 37	$5.8 \times 10^{-4}$	21	26	17
	SA-QAS [39]	$5.6 \times 10^{-3}$	36	45	28
	TN-VQE	$5.4 \times 10^{-3}$	10	8	12
8-H <sub>2</sub> O	TensorRL (fixed TN-init)	$8.9 \times 10^{-4}$	6	9	15
	TensorRL (trainable TN-init)	$2.0 \times 10^{-4}$	36	30	146
	StructureRL	$1.3  imes 10^{-4}$	33	30	133
	CRLQAS 35	$1.8 \times 10^{-4}$	75	105	35
	CRLQAS (rerun)	$1.7 \times 10^{-4}$	100	85	58
	Vanilla RL 21	$1.7 \times 10^{-4}$	96	117	48
	quantumDARTS 41	$3.1 \times 10^{-4}$	64	68	151
	RA-QAS	$1.1 \times 10^{-3}$	56	87	41
	SA-QAS	$2.6 \times 10^{-3}$	40	69	26
	TN-VQE	$2.7\times10^{-3}$	10	14	6
10-H <sub>2</sub> 0	TensorRL (fixed TN-init)	$4.1 \times 10^{-4}$	17	15	17
	TensorRL (trainable TN-init, $\chi = 3$ )	$6.7 \times 10^{-4}$	33	34	168
	TensorRL (trainable TN-init)	$7.1 \times 10^{-4}$	35	48	173
	StructureRL	$5.8 \times 10^{-4}$	37	52	169
	CRLQAS (rerun)	$3.4 \times 10^{-4}$	114	140	43
	Vanilla RL	$2.5\times10^{-4}$	73	96	32
	RA-QAS	$9.9 \times 10^{-4}$	80	152	58
	SA-QAS	$4.7 \times 10^{-3}$	24	42	14
	TN-VQE	$1.1 \times 10^{-3}$	26	51	14
12-LiH	TensorRL (trainable TN-init)	$1.0\times10^{-2}$	31	37	203
1	TensorRL (fixed TN-init)	$2.4 \times 10^{-2}$	15	30	9
	StructureRL	$2.2 \times 10^{-2}$	40	53	179
	CRLQAS (rerun)	$2.4 \times 10^{-2}$	32	68	23
	Vanilla RL	$2.2 \times 10^{-2}$	140	321	94
1	RA-QAS	$2.3 \times 10^{-2}$	165	364	86
	SA-QAS	$2.5 \times 10^{-2}$	178	390	88
	TN-VQE	$8.6 \times 10^{-2}$	33	81	29

Gives best approximation to ground energy with 10-fold reduction in CNOT count and circuit depth compared to RL/non-RL baseline.

### Results (Quantum Chemistry)

TensorRL-QAS

#### Simulated noise (8-qubit)

Noise	Method	Error	Depth	CNOT	ROT	Success prob
Depolarizing	TensorRL (fixed)	$9.0\times10^{-4}$	7	5	12	100%
	TensorRL (trainable)	$2.48 \times 10^{-3}$	33	22	130	0%
	StructureRL	$2.6 \times 10^{-3}$	28	22	129	0%
	CRLQAS (rerun)	$1.3 \times 10^{-3}$	22	11	29	30%
Shot	TensorRL (fixed)	$1.5 \times 10^{-4}$	3	4	1	100%
	TensorRL (trainable)	$8.7\times10^{-5}$	30	28	131	100%
	StructureRL	$6.8 \times 10^{-4}$	34	25	135	100%

**Noise model:** 1-qubit gate errors were amplified 10× (1% depolarizing), 2-qubit errors 5× (5% depolarizing), and shot-noise from 1000 samples.

**TensorRL (fixed)** achieved chemical accuracy with **100% success** rate under depolarizing noise, compared to CRLQAS' 30% success rate at comparable error.

#### On QPU (8-qubit)

Method	Noiseless error	IBMQ-Brisbane error
TensorRL (fixed, best episode)	$9.0\times10^{-4}$	$2.8\times10^{-3}$
TensorRL (fixed, random 1)	$3.4 \times 10^{-4}$	$1.5 imes10^{-3}$
TensorRL (fixed, random 2)	$1.2\times10^{-3}$	$3.3 \times 10^{-3}$

Noiseless quantum circuits executed in IBMQ-Brisbane device. The best episodes refers to the episode where agent found most compact quantum circuit.

Hence best noiseless case might not refer to the best noisy scenario.

### Results (Towards scalability)

#### TensorRL-QAS

Scalable

$$H_{\text{TFIM}} = \sum_{i=1}^{n} Z_i Z_{i+1} + h \sum_{i} X_i,$$

**Open avenue:** With better action space representation we can scale it beyond 20-qubit.

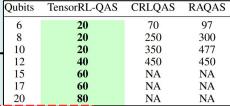
Problem	Method	Error	Improvement
15-TFIM	TensorRL (fixed)	$4.4 \times 10^{-4}$	21%
17-TFIM	TensorRL (fixed)	$4.8 \times 10^{-4}$	19%
20-TFIM (bottleneck)	TensorRL (fixed TN-init)	$6.7 \times 10^{-4}$	1%
20-TFIM (actions: XX, YY, ZZ, RX, RZ, RY, CX)	TensorRL (fixed)	$6.1 \times 10^{-4}$	9%

This decreases the call to quantum statevector simulator than the baselines approaches:

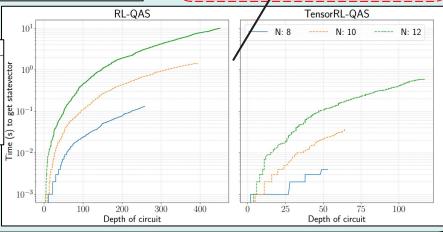
- State-of-art RL-QAS takes at least 27 hours (10 sec per episode)
- TensorRL-QAS takens 1.5 hours (0.5 sec per episode).

To achieve good approximation to ground state for 12 qubit.

#### **Analysis of quantum simulator**



TensorRL-QAS requires 3-5× less steps per episode compared to baseline RL-QAS, across all tested system sizes.

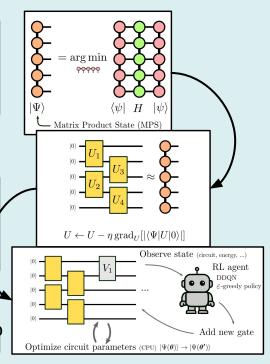


# **SUMMARY**

TensorRL-QAS achieves state-of-the-art results in quantum architecture search (QAS), demonstrating better ground-state energy approximations and reduced gate counts compared to traditional RL and non RL-based methods.

The framework enables efficient exploration of large quantum circuit spaces (up to 20 qubits), showing robust performance on both molecular and spin models under various noise conditions.

We open a new avenue for QAS and we believe numerous follow-up avenues will reveal the true capability of **TensorRL-QAS**.



3

Paper:



# THANK YOU

Code:

