

# Quantum Doubly Stochastic Transformers

*Spotlight*

*Advances in Neural Information Processing Systems (NeurIPS) 2025*

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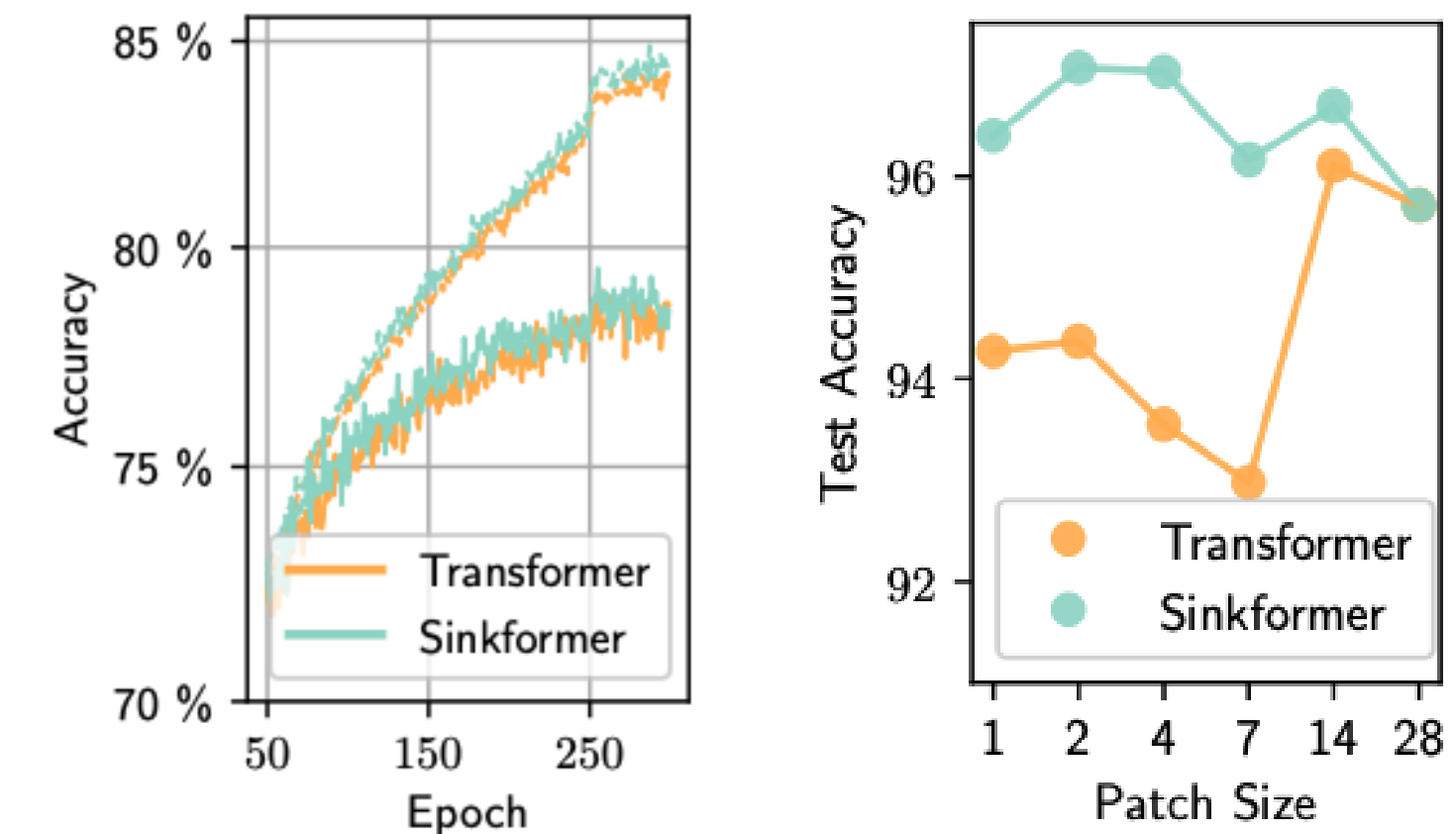
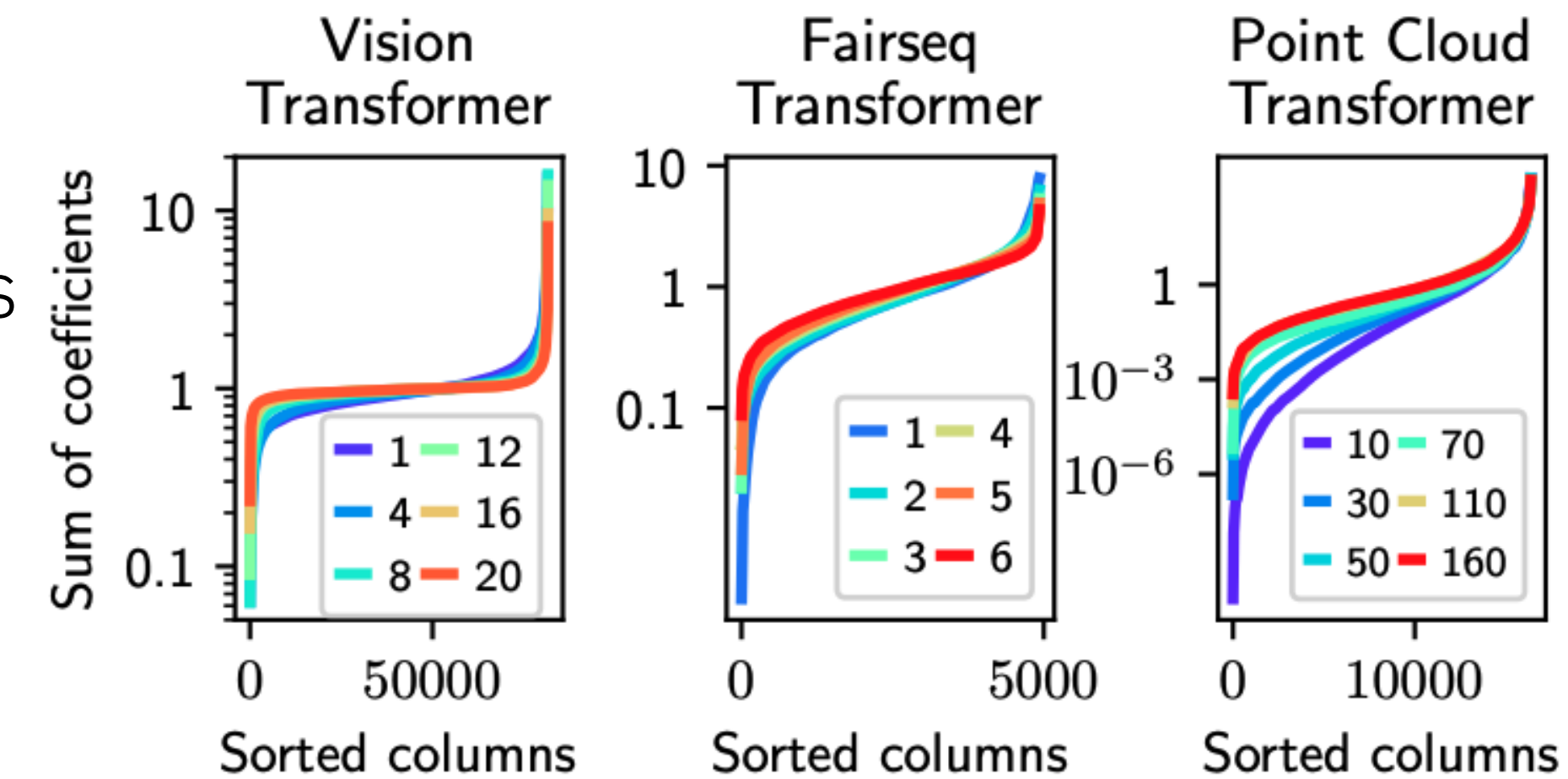
# Right-stochastic attention can destabilize Transformer training

➤ Entropy collapse (ICML 2023), Rank collapse (NeurIPS 2022), Token uniformity (ICML 2021), Eureka Moments (ICML 2024)

➤ Attention converges to doubly stochastic matrices as training progresses

➤ Sinkformer – Doubly stochastic attention via Sinkhorn’s Algorithm

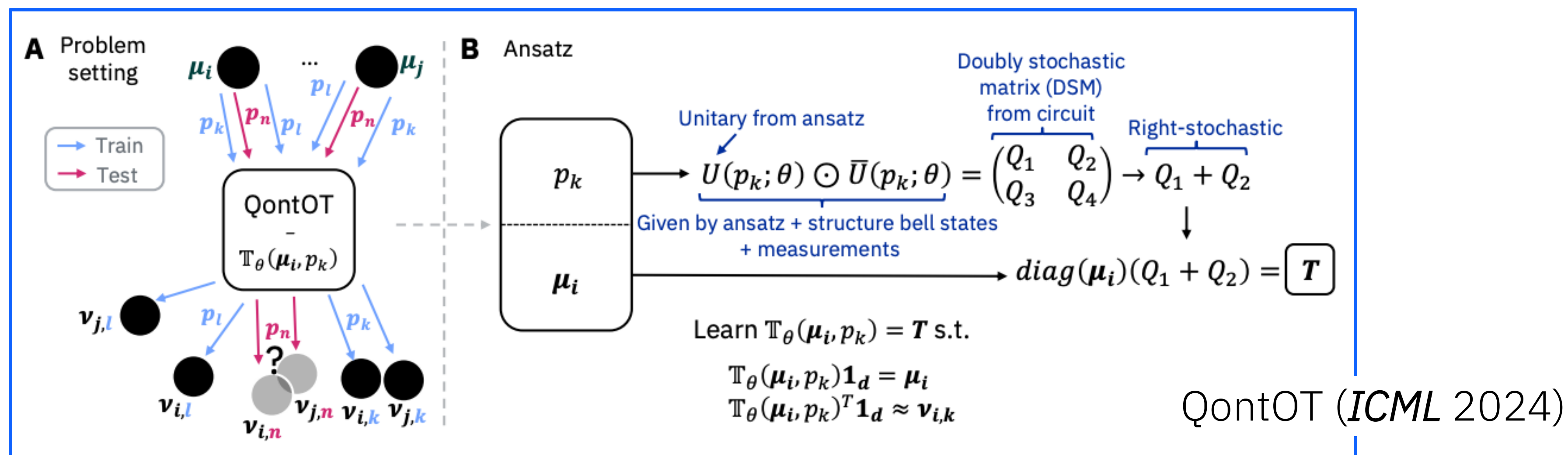
➤ Sinkformer consistently improves performance across domains



# Linking attention with quantum computing

➤ Sinkhorn's algorithm is **approximative**, **non-parametric**, **iterative** and **not gradient-friendly**

➤ Doubly stochastic matrices (DSM) can be obtained with **quantum circuits** ( $U \odot \bar{U}$  is a DSM)



➤ **QontOT** - Amortized optimization of Optimal Transport maps through a novel variational circuit

➤ Requires only  $\approx 4 \log_2(n)$  qubits and lacks a classical analogue

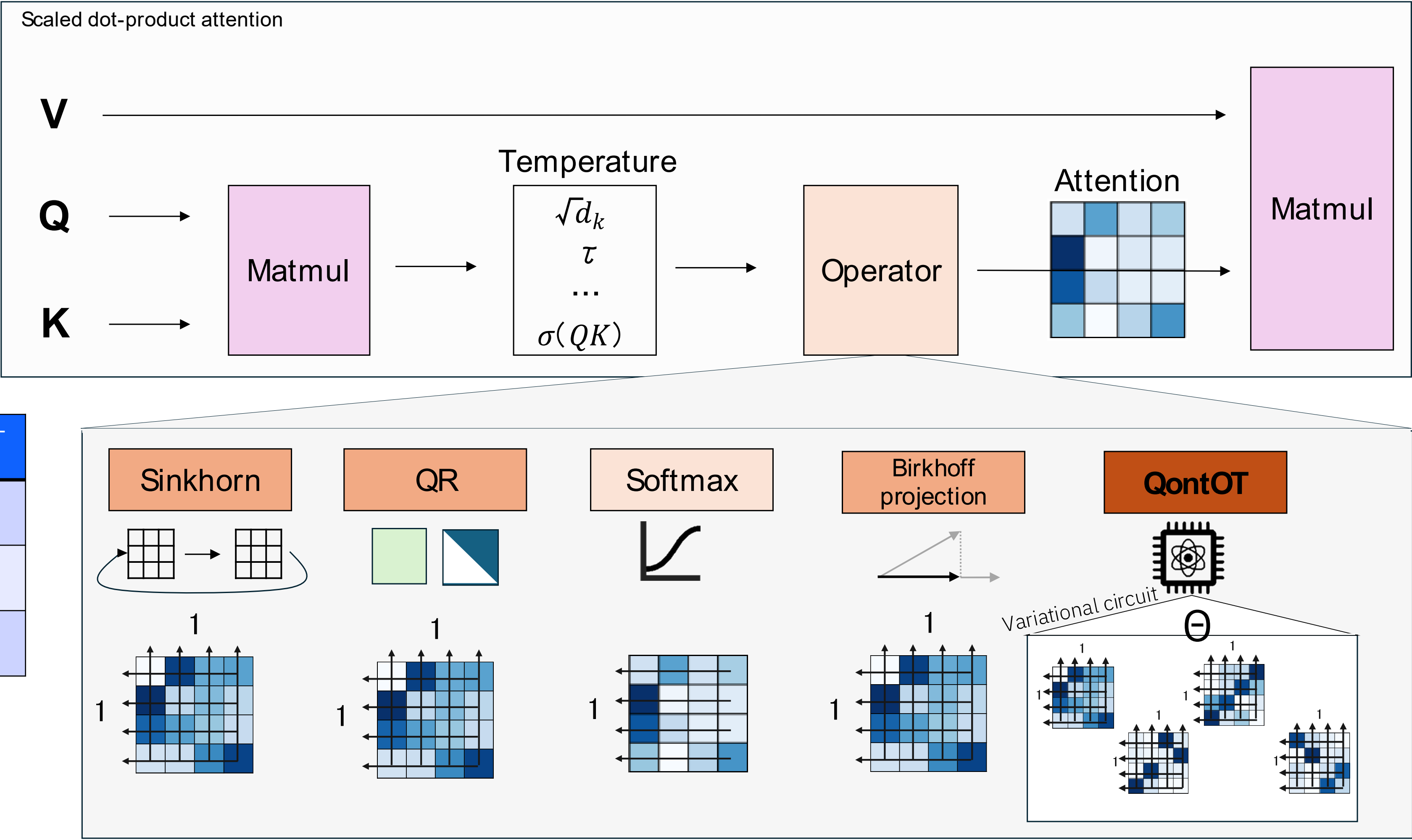
# Quantum Doubly Stochastic Transformer (QDSFormer)

- Replace softmax in Transformer attention with QontOT
- Compare QDSFormer alternative operators

	Sinkhorn	Project	QR	QontOT
Exact	☹️	✅	✅	✅
Different.	✅	☹️	✅	✅
Parametric	☹️	☹️	☹️	✅

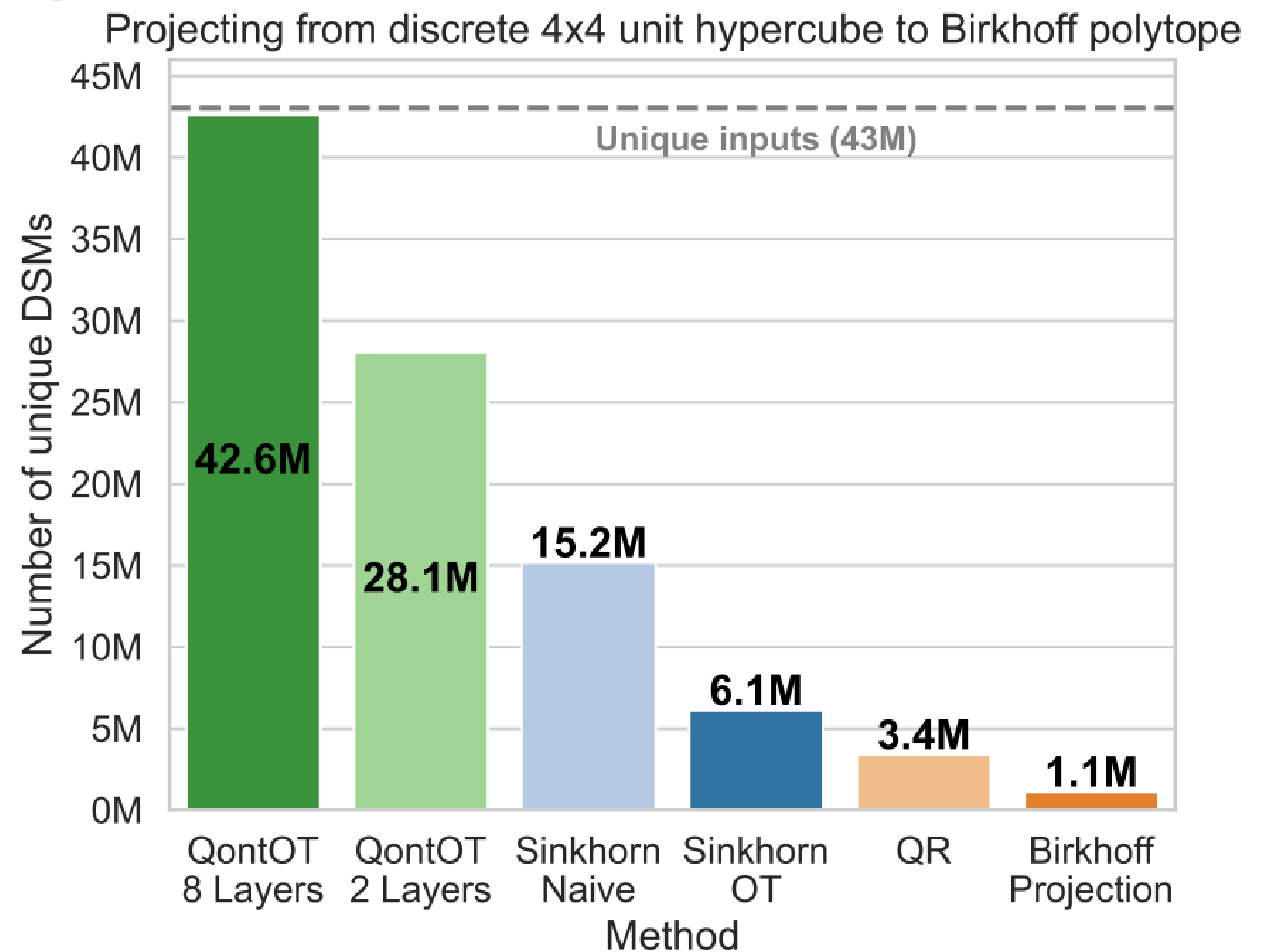
- Focus on small-scale Vision

Transformers (ViT)



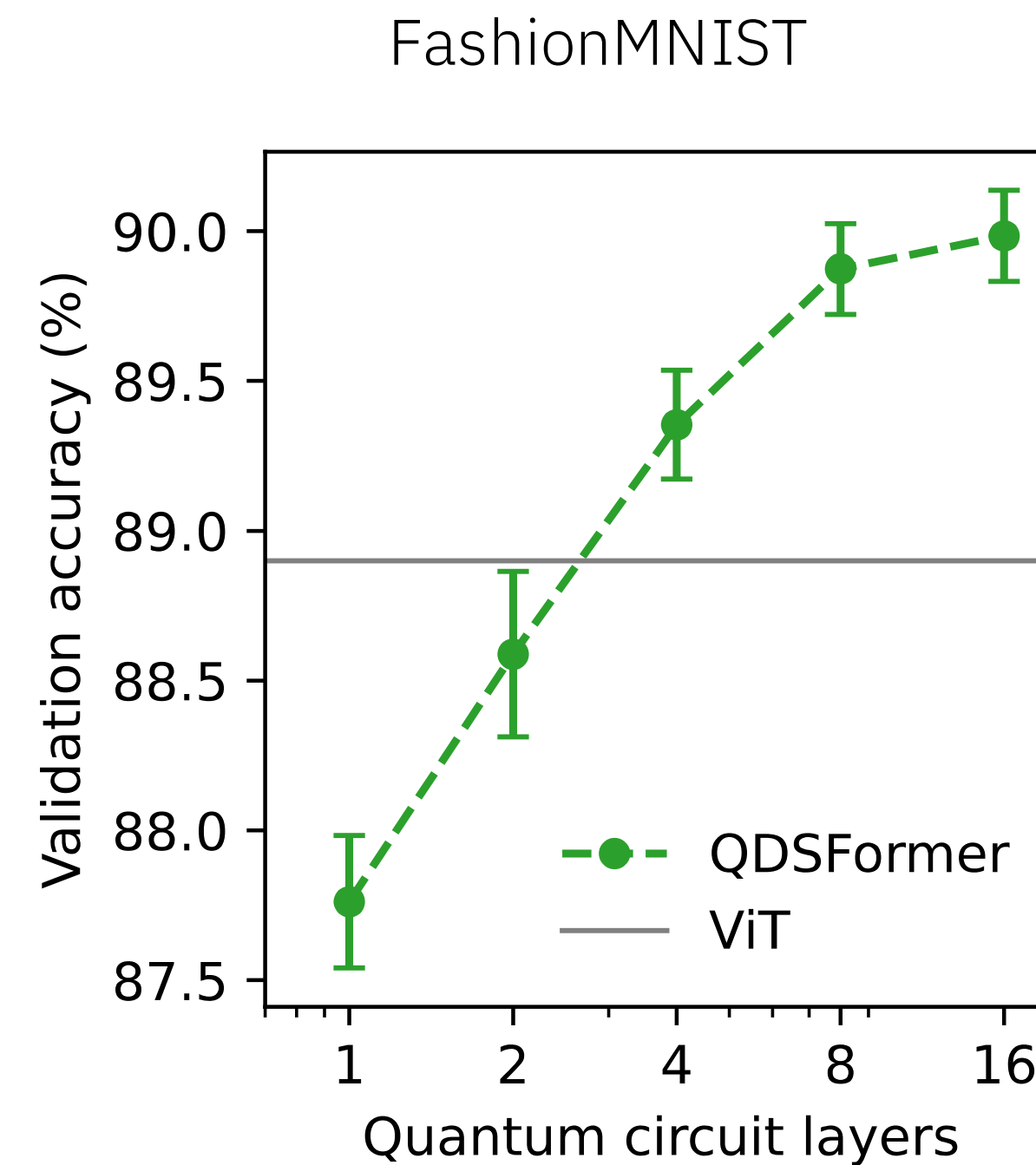
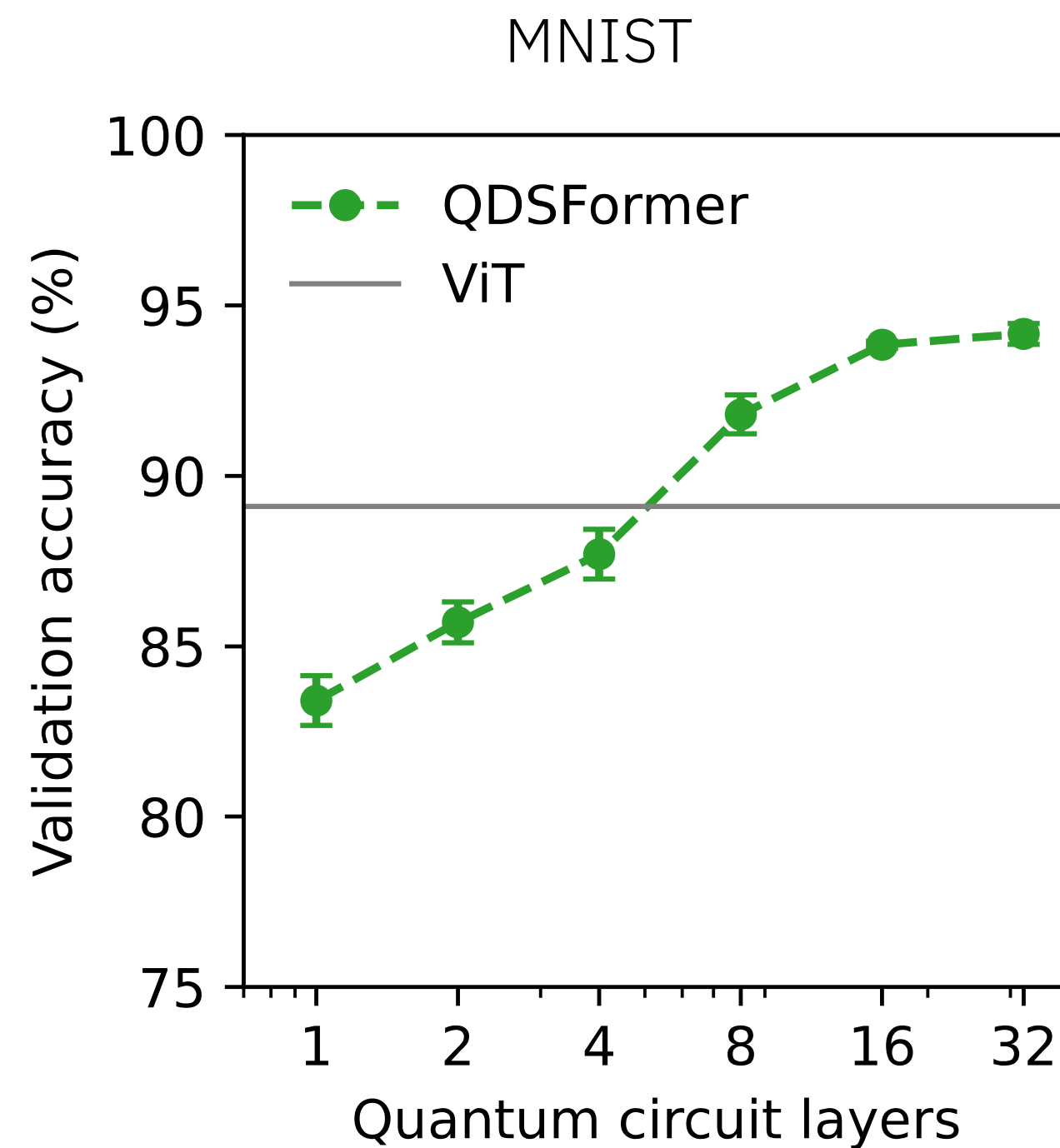
# Expressivity of different doubly stochastic activation functions

- Brute-force analysis over discretized grid of 4x4 unit hypercube
- Ideal activation function is injective
- QontOT produces more unique DSMs (even with fixed, random parametrization!)



# Quantum Doubly Stochastic **Vision** Transformer

In **simulation**, even with **few circuit layers** a Vision Transformer can be outperformed



- Circuit is used **statically** (no online training)
- Circuit limits DSM sizes to powers of 2



# Quantum Doubly Stochastic Vision Transformer

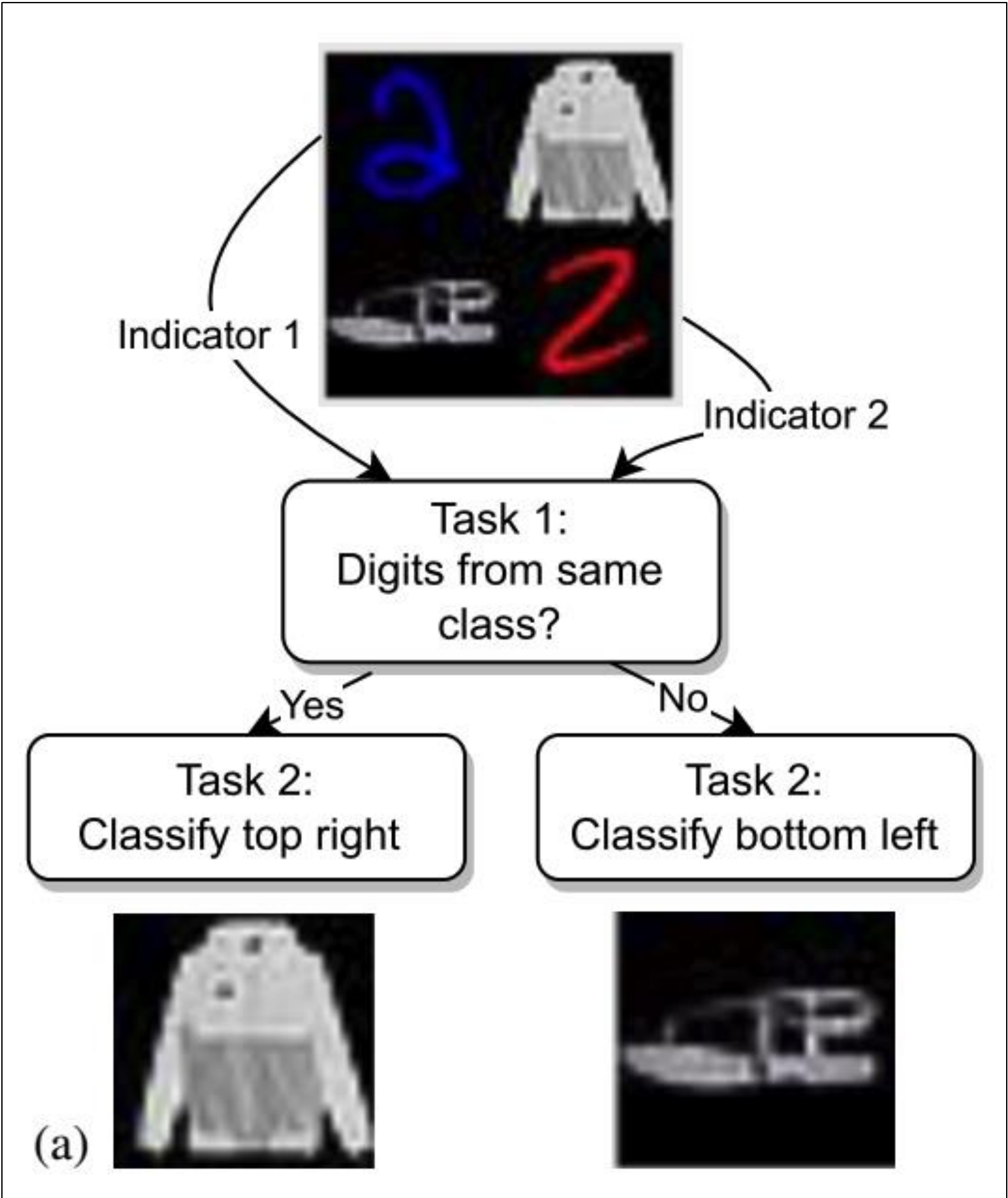
## MedMNIST benchmark

- QDSFormer best model for 5/7 datasets
- No other doubly stochastic transformer improves over standard ViT
- Up to 240k samples, up to 200k model parameters
- Small images (28x28)

**Table 3.** Test accuracy for different MedMNIST datasets across five attention types in a 2-layer ViT. QontOT uses 16 circuit layers.

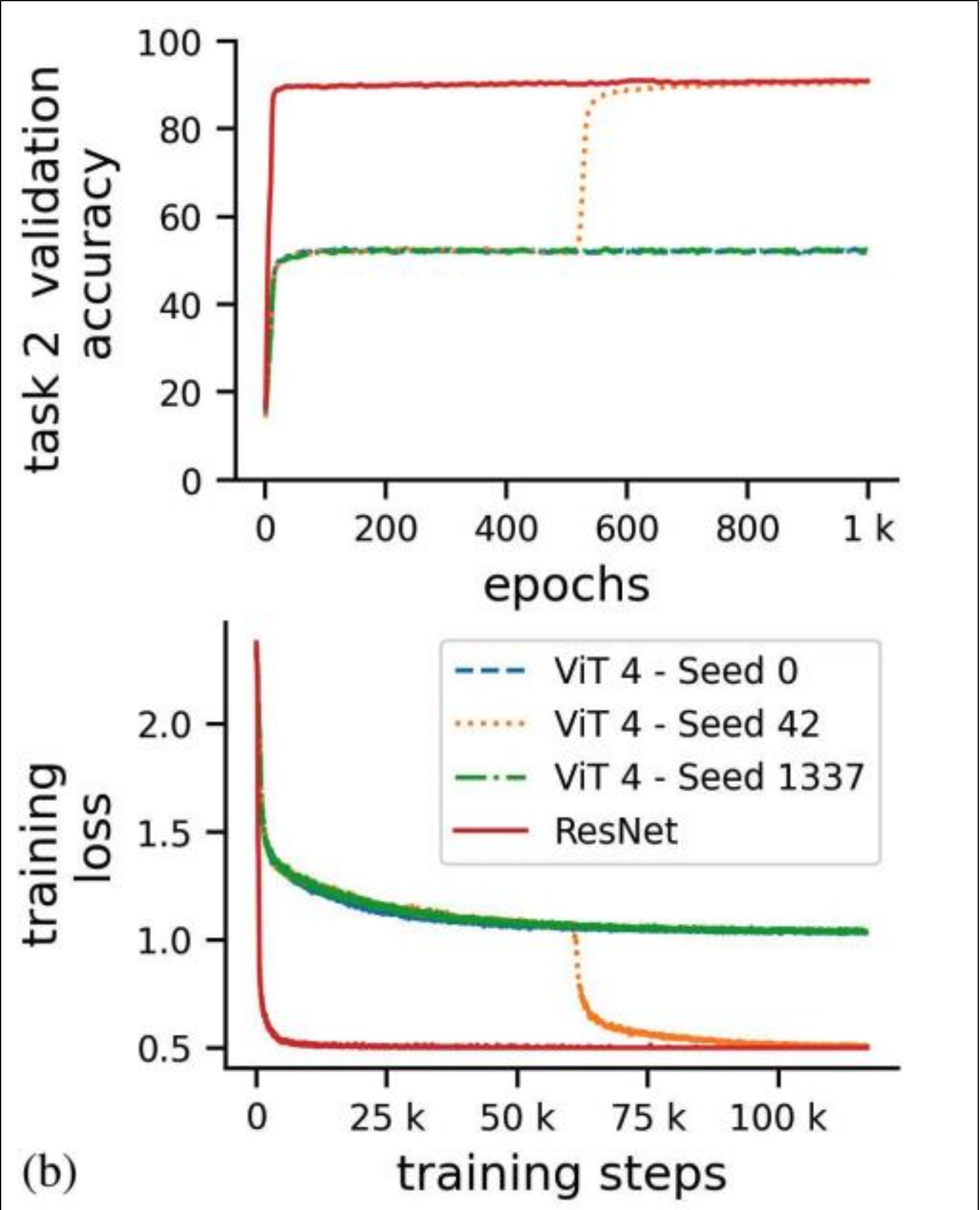
MedMNIST dataset	Softmax	Softmax <sub><math>\sigma^2</math></sub>	QR	QontOT	Sinkhorn
OCT	<b>64.4</b> $\pm 1.6$	43.6 $\pm 3.0$	62.5 $\pm 0.9$	61.6 $\pm 0.6$	55.1 $\pm 5.2$
Pneumonia	84.2 $\pm 0.8$	84.7 $\pm 2.0$	84.3 $\pm 0.7$	<b>86.1</b> $\pm 1.0$	83.0 $\pm 1.5$
Tissue	60.0 $\pm 0.2$	49.4 $\pm 1.2$	59.0 $\pm 0.1$	<b>60.6</b> $\pm 0.1$	56.9 $\pm 2.0$
OrganA	78.8 $\pm 0.5$	73.6 $\pm 1.7$	78.4 $\pm 0.6$	<b>81.2</b> $\pm 0.3$	77.0 $\pm 2.5$
OrganC	79.8 $\pm 0.5$	71.7 $\pm 7.3$	79.6 $\pm 0.3$	<b>82.7</b> $\pm 0.5$	79.7 $\pm 1.0$
OrganS	64.4 $\pm 0.6$	59.3 $\pm 0.9$	62.6 $\pm 0.8$	<b>68.1</b> $\pm 0.6$	63.5 $\pm 0.9$
Breast	79.6 $\pm 2.0$	78.2 $\pm 2.2$	<b>81.3</b> $\pm 2.9$	80.0 $\pm 1.1$	80.1 $\pm 0.8$
Mean	73.0	65.8	72.5	<b>74.3</b>	70.8

# QDSFormer on a **compositional** vision task



Hofmann et al. (2024, *ICML*)

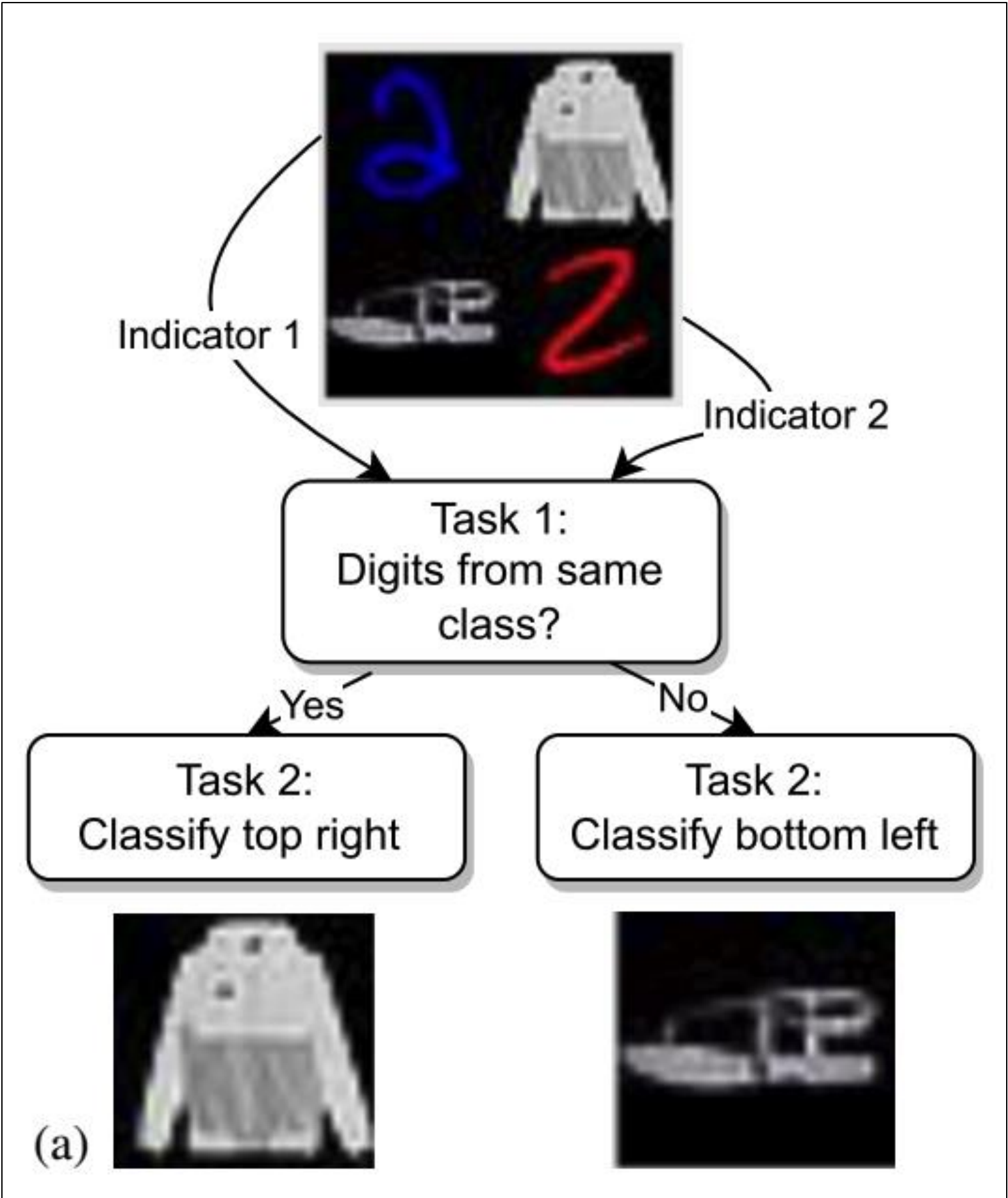
- Classical ViTs are **unstable** to train – especially in compositional tasks
- More stable training → Earlier Eureka Moment



Hofmann et al. (2024, *ICML*)

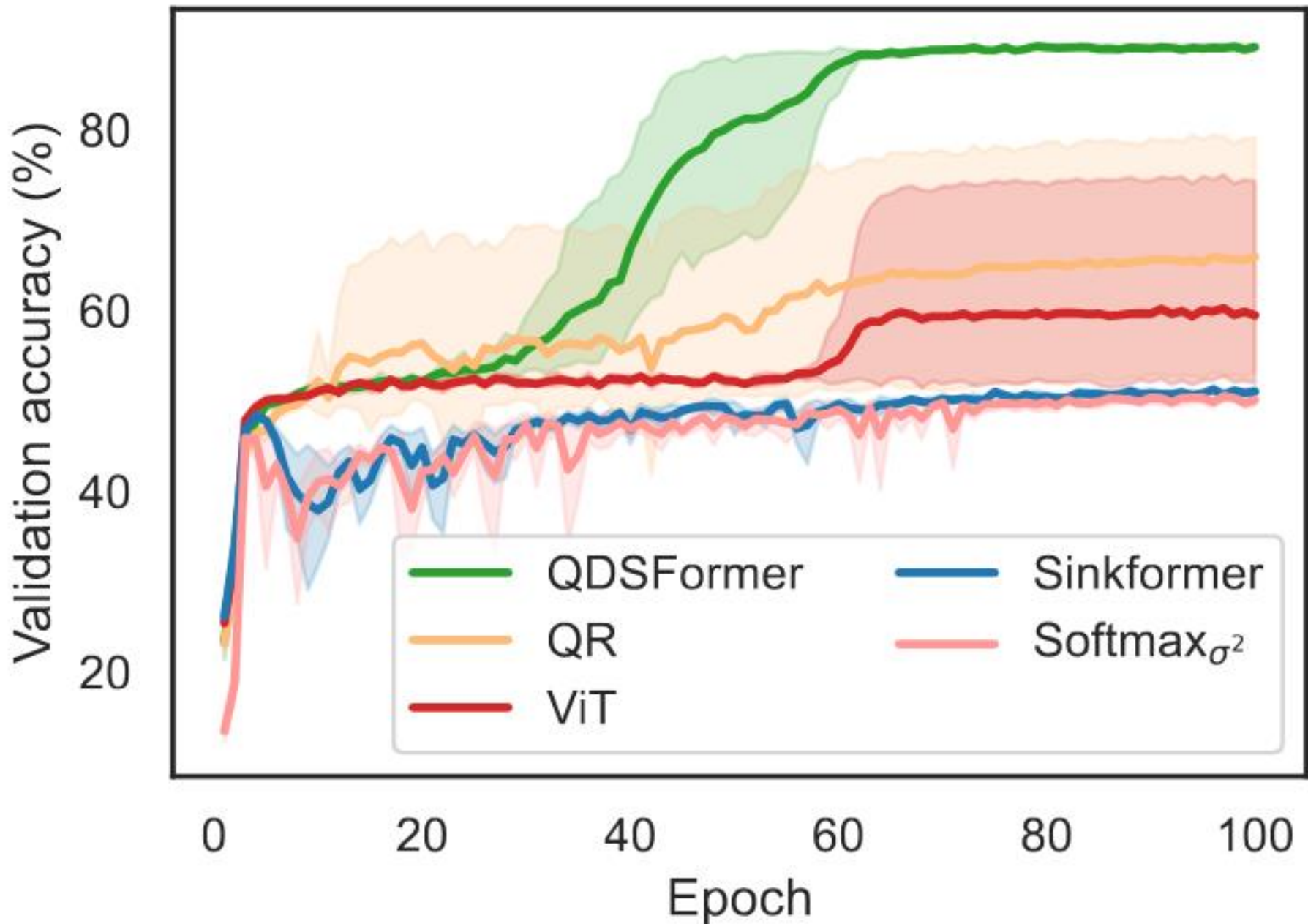


# QDSFormer on a compositional vision task



Hofmann et al. (2024, ICML)

- Classical ViTs are **unstable** to train – especially in compositional tasks
- More stable training → Earlier Eureka Moment
- QDSFormer **stabilizes training and converges faster**



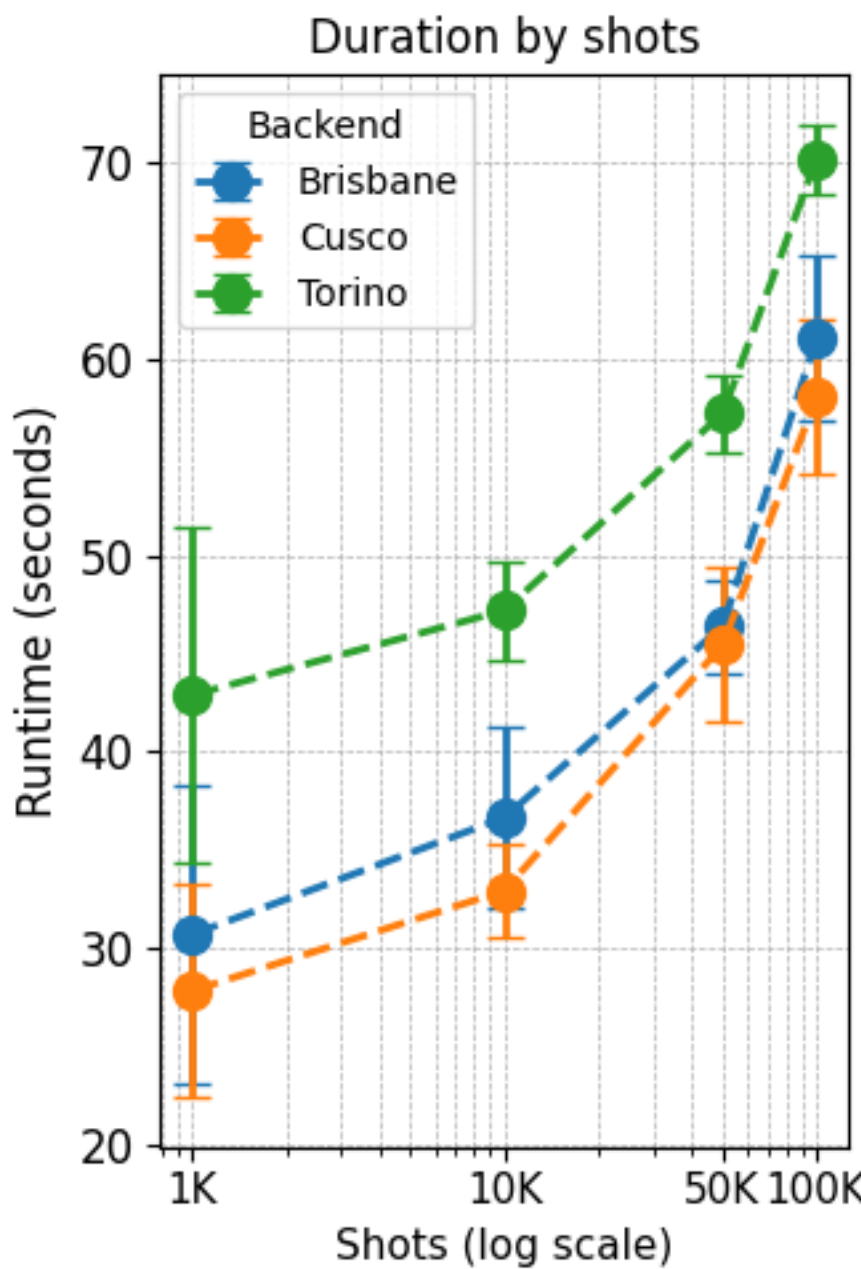
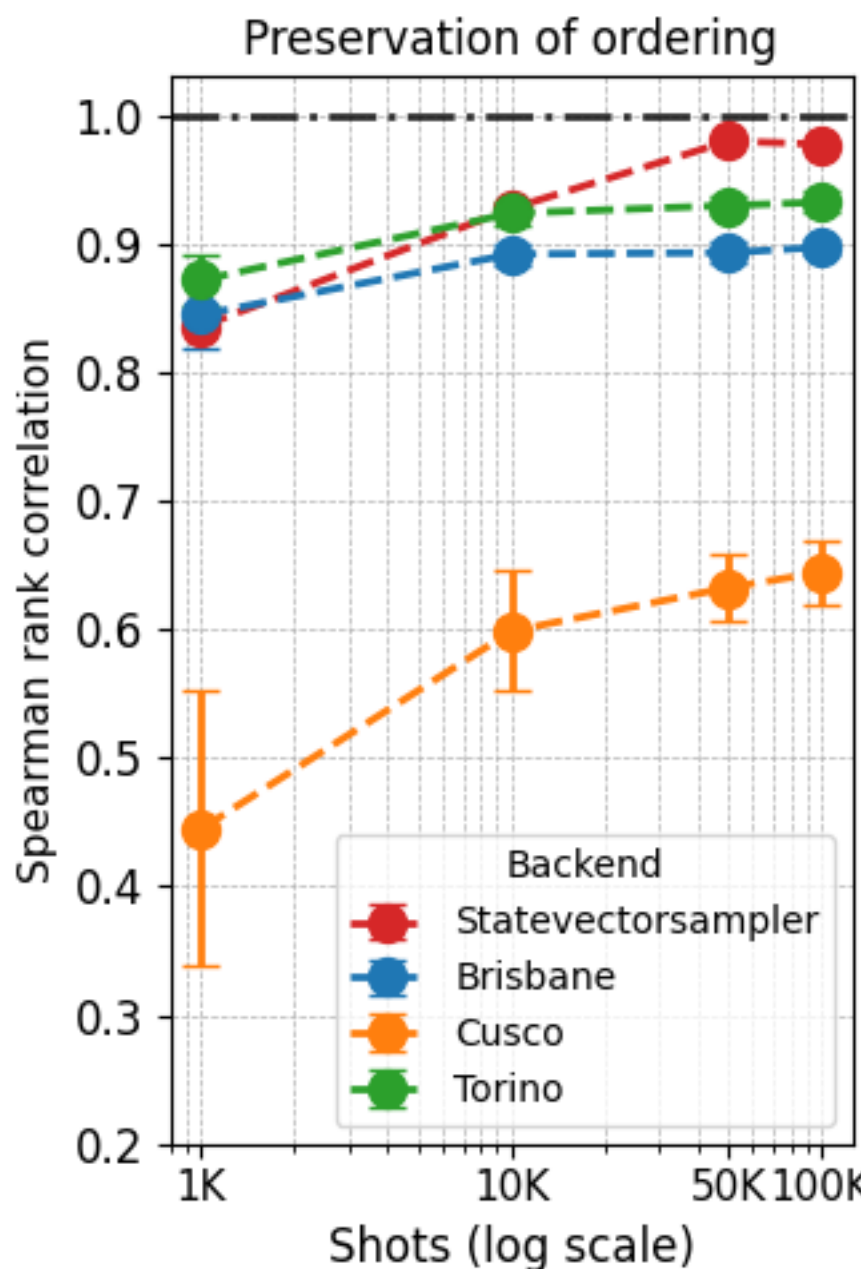
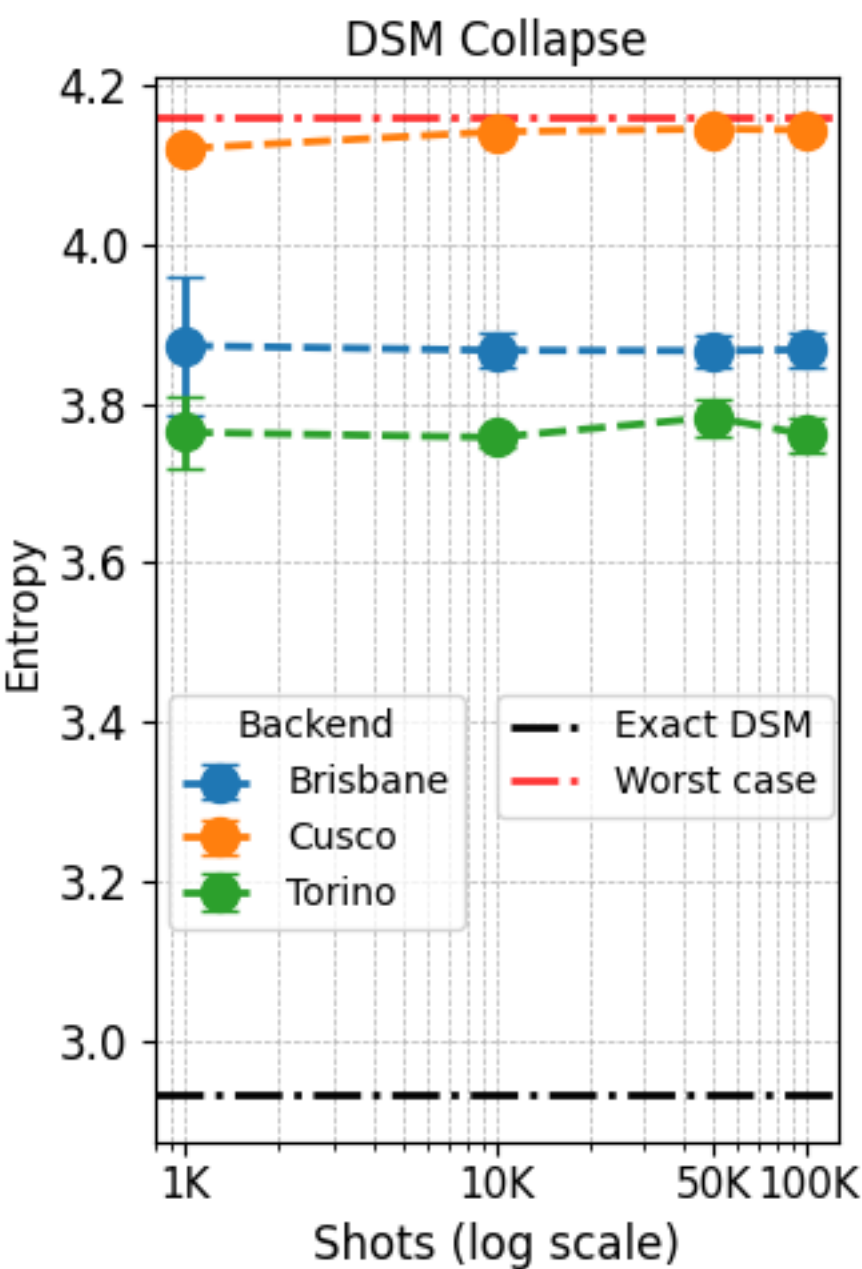
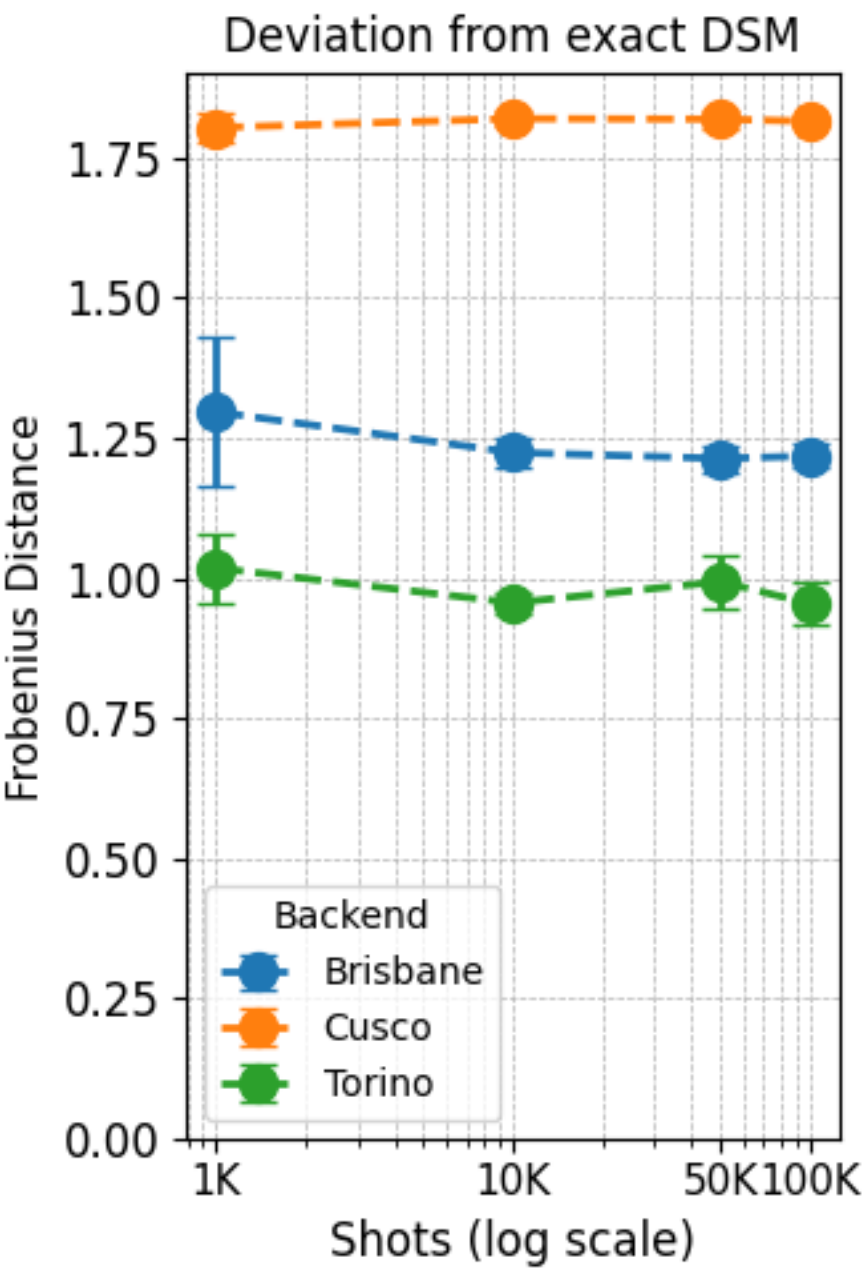
Model	Accuracy
Softmax	61.1 $\pm$ 14.6
Softmax $_{\sigma^2}$	51.0 $\pm$ 0.52
Sinkhorn	51.6 $\pm$ 0.24
QR	66.4 $\pm$ 15.6
QDSFormer	<b>89.4<math>\pm</math>0.09</b>

# Quantum hardware experiments with 1-layer QDSFormer

- Compare exact DSM to
- Per device: 10 runs with 1k, 10k, 50k & 100k shots
  - Calculate the Frobenius Distance between HW DSM and exact DSM

- Error mitigation:
- Dynamical decoupling
  - Pauli twirling
  - Birkhoff projection
- Transpilation opt. level 1\*

	1 Layer	8 Layer
Qubits	14	14
Ansatz parameter	69	405
Transp. 2q-depth	15	38
Transp. 2q-op_count	52	166



Hardware specs:

Torino: Heron R1 (133 qubits, EPLG: 1.3%)

Brisbane: Eagle R3 (127 qubits, EPLG: 2.2%)

Cusco: Eagle R3 (127 qubits, EPLG: 6.8%)

Thank you for your attention!

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By Filip & Kahn

@Copenhagen: **EurIPS** Wed 3.12 to Fri 5.12.

By Jannis



1. NTL consistently improves performance on mathematical tasks

**Table 1:** Validation accuracy of  $L$ -layered ViT on FashionMNIST and MNIST for different attention methods. QontOT uses 16 circuit layers. Mean/std computed from 5 trainings.

FashionMNIST						MNIST				
L	Softmax	Softmax <sub><math>\sigma^2</math></sub>	QR	QontOT	Sinkhorn	Softmax	Softmax <sub><math>\sigma^2</math></sub>	QR	QontOT	Sinkhorn
1	86.5 $\pm$ 0.2	75.3 $\pm$ 4.6	<b>87.1</b> $\pm$ 0.3	85.6 $\pm$ 0.1	84.2 $\pm$ 3.6	89.1 $\pm$ 12.5	66.7 $\pm$ 22.5	<b>96.6</b> $\pm$ 0.1	93.9 $\pm$ 0.1	94.3 $\pm$ 2.0
2	88.9 $\pm$ 0.1	84.6 $\pm$ 2.1	89.3 $\pm$ 0.1	<b>90.0</b> $\pm$ 0.2	89.1 $\pm$ 0.7	98.1 $\pm$ 0.3	93.0 $\pm$ 4.6	98.3 $\pm$ 0.1	<b>98.4</b> $\pm$ 0.1	98.2 $\pm$ 0.3
3	89.4 $\pm$ 0.3	86.3 $\pm$ 2.7	89.4 $\pm$ 0.1	<b>90.3</b> $\pm$ 0.1	89.4 $\pm$ 0.8	98.6 $\pm$ 0.1	97.7 $\pm$ 0.7	98.6 $\pm$ 0.1	<b>98.7</b> $\pm$ 0.1	98.6 $\pm$ 0.1
4	89.7 $\pm$ 0.3	87.1 $\pm$ 1.2	89.5 $\pm$ 0.1	<b>90.3</b> $\pm$ 0.1	89.1 $\pm$ 1.1	<b>98.8</b> $\pm$ 0.1	97.9 $\pm$ 0.7	98.7 $\pm$ 0.1	<b>98.8</b> $\pm$ 0.1	97.9 $\pm$ 1.6

# From NTL to general world knowledge

Training with cross entropy  
=  
all mistakes are equally bad

- Frequently violated:

- Image recognition
- molecule or protein generation
- numbers or units in text
- Spherical coordinates
- Algorithmic design (e.g., trigonometric functions)

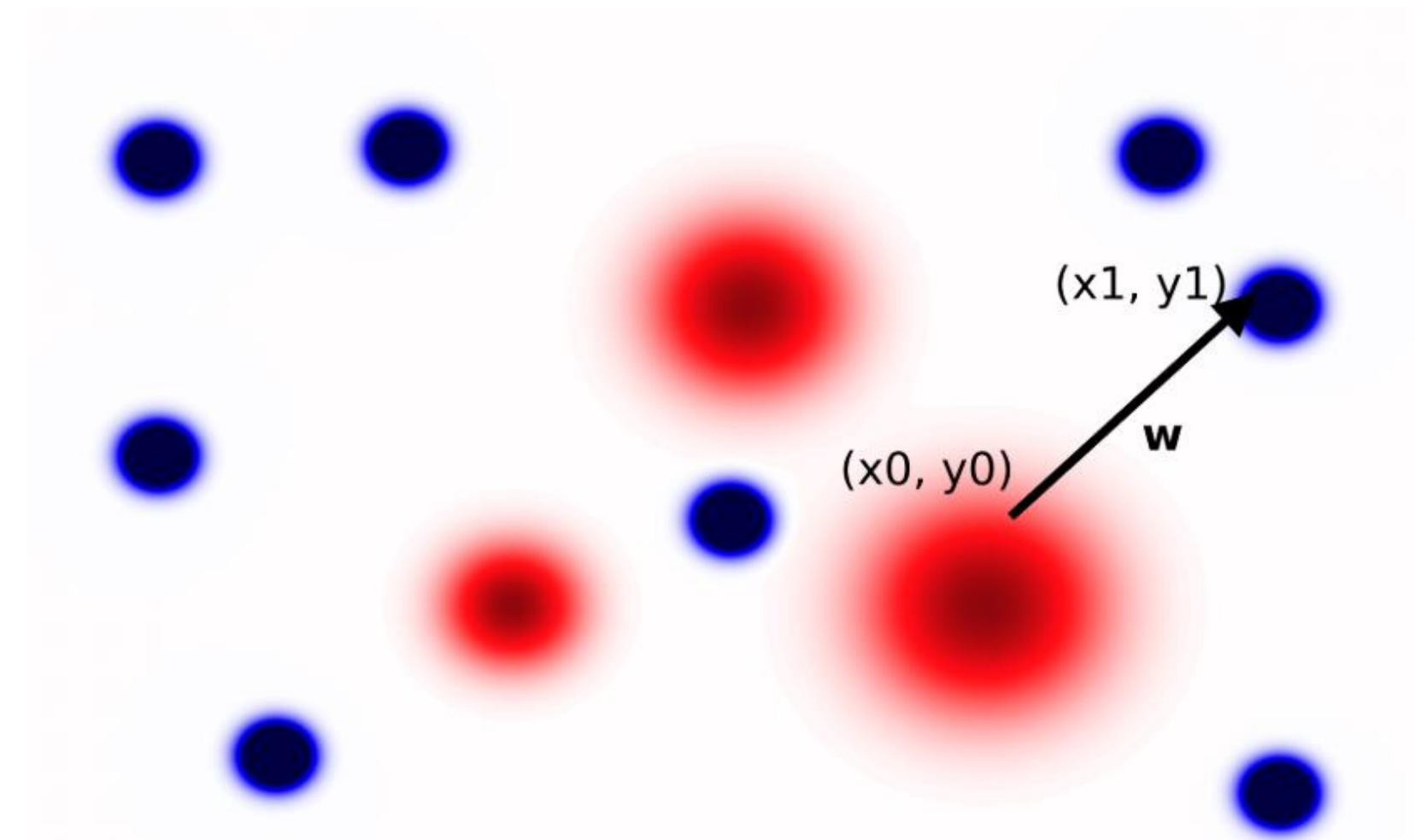
- **Observation:** NTL only requires a pairwise distance matrix between a subset of vocabulary tokens

- **Idea:** Leverage NTL to induce domain-specific knowledge when training your LM



# What if distributions are not 1D?

- Beyond 1D, Wasserstein Distance is not differentiable
  - Entropic regularization
- Sinkhorn's iterative matrix balancing algorithm
  - Slow and poor gradient flow
- Result: Wasserstein Distance rarely used in ML



## Novel strategies:

- Quantum computing
- Tensor Networks

