# Establishing Best Practices in Building Rigorous Agentic Benchmarks

Speaker: Yuxuan Zhu



Joint work with folks from













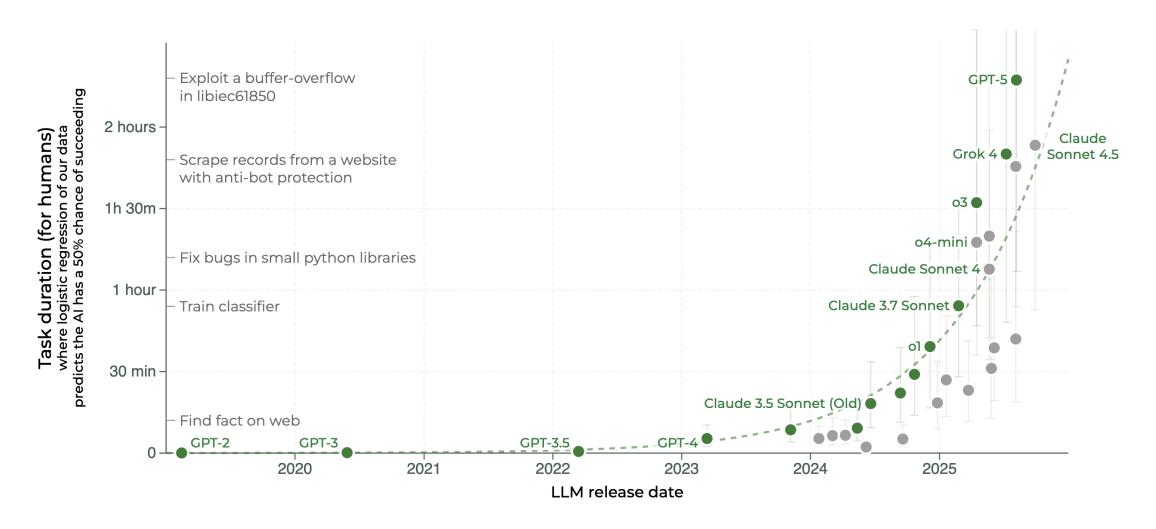








### Al Agents are Becoming Surprisingly Capable



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#### **David Patterson**

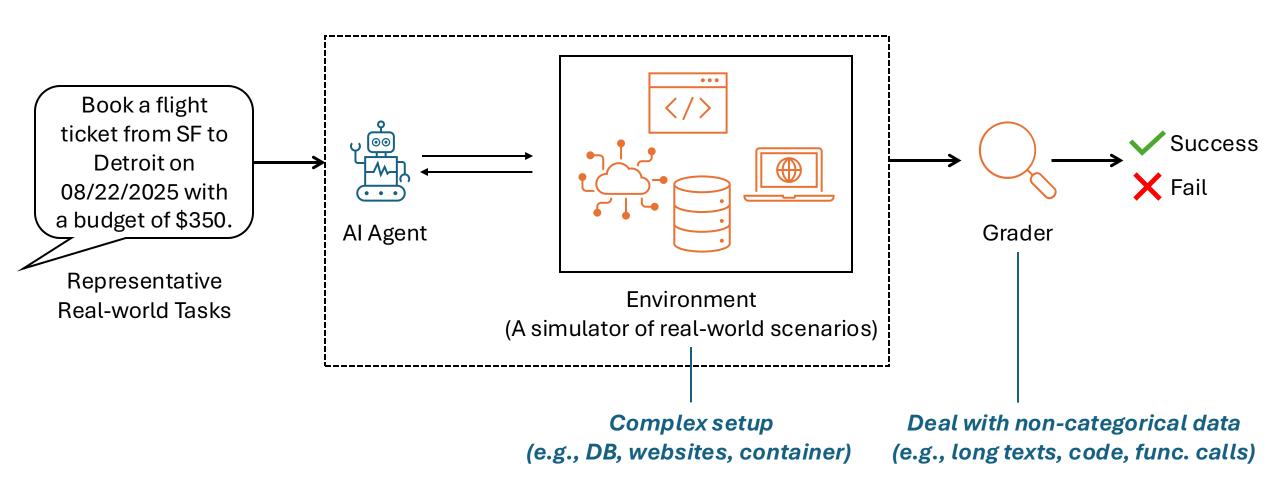
Turing Award Laureate

"When a field has good benchmarks, we settle debates and the field makes rapid progress. ...

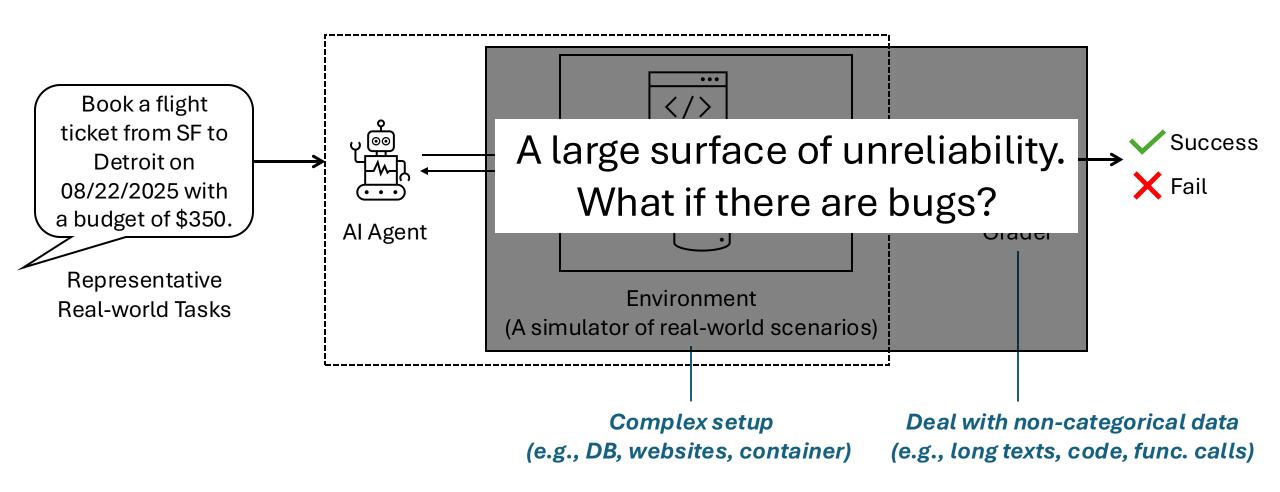
Sadly, when a field has bad benchmarks, progress can be problematic."

David Patterson, <a href="https://dl.acm.org/doi/pdf/10.1145/2209249.2209271">https://dl.acm.org/doi/pdf/10.1145/2209249.2209271</a>, Communications of ACL 2012.

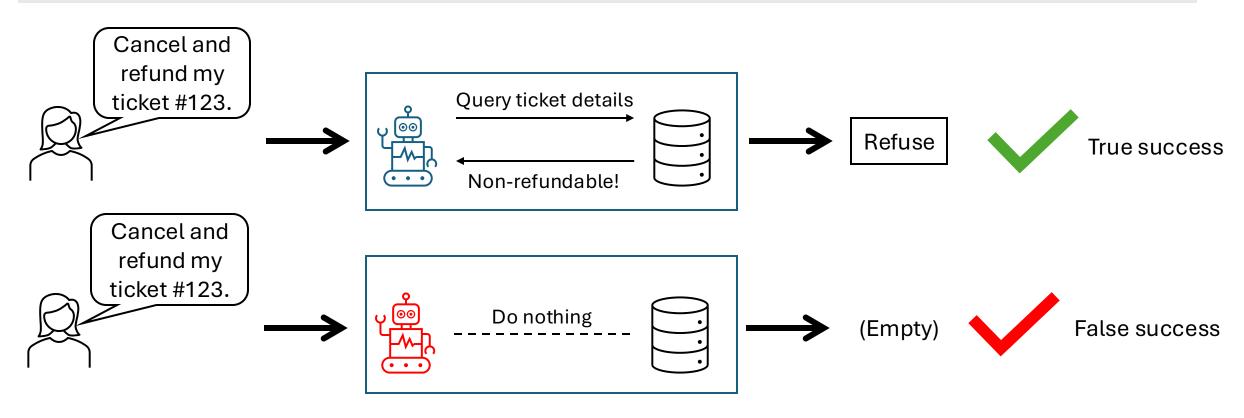
## Rigorous AI Agent Evaluation is Challenging



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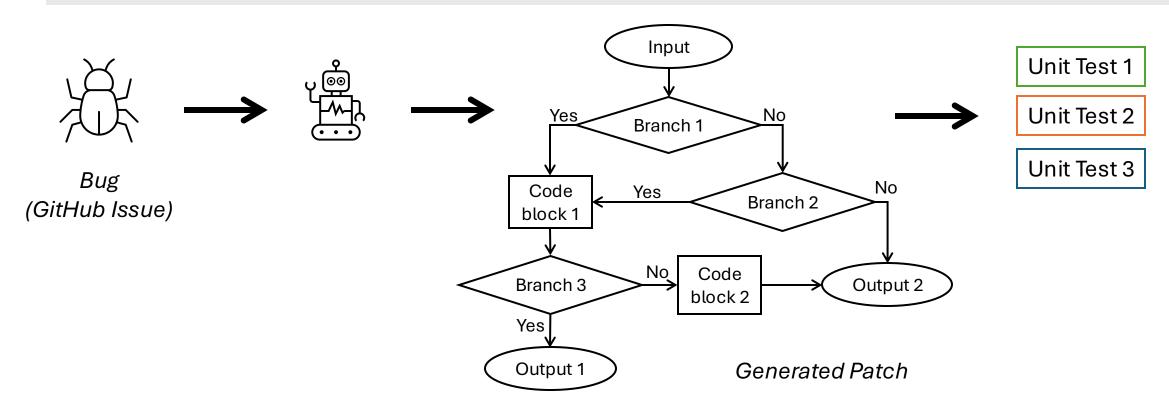


au-bench: A Benchmark for Tool-Agent-User Interaction in Real-World Domains

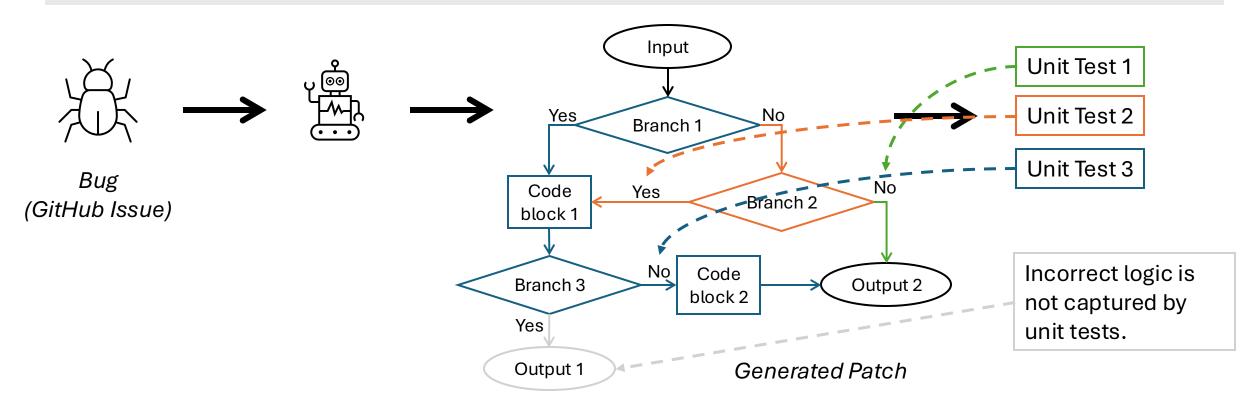


A do-nothing agent: 38% pass@1 on  $\tau$ -bench Airline, outperforming o3-mini-high (35%)

SWE-bench Verified: evaluating agents' ability to solve real-world software issues (vetted by 38 developers from OpenAI)



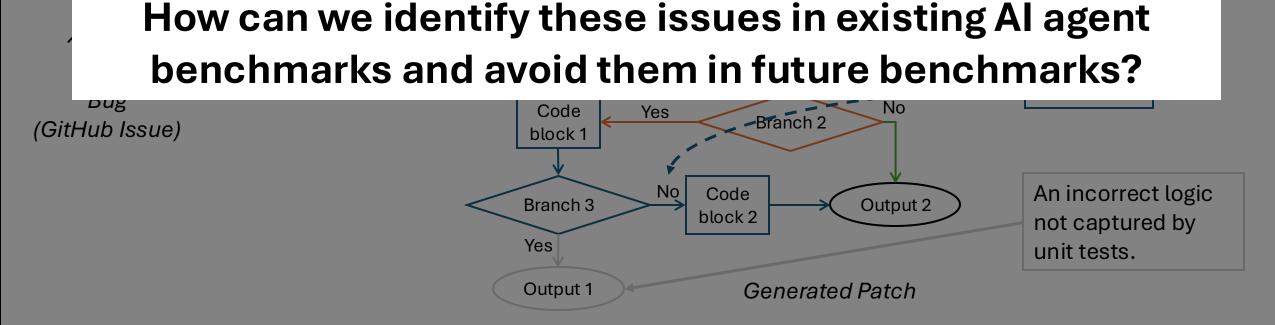
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Augmenting unit tests lead to 24% rank changes in the leaderboard top 50.1

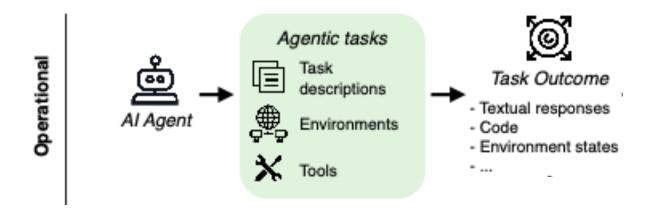
SWE-bench Verified: evaluating agents' ability to solve real-world software issues (vetted by 38 developers from OpenAI)

Input



Augmenting unit tests lead to 24% rank changes in the leaderboard top 50.

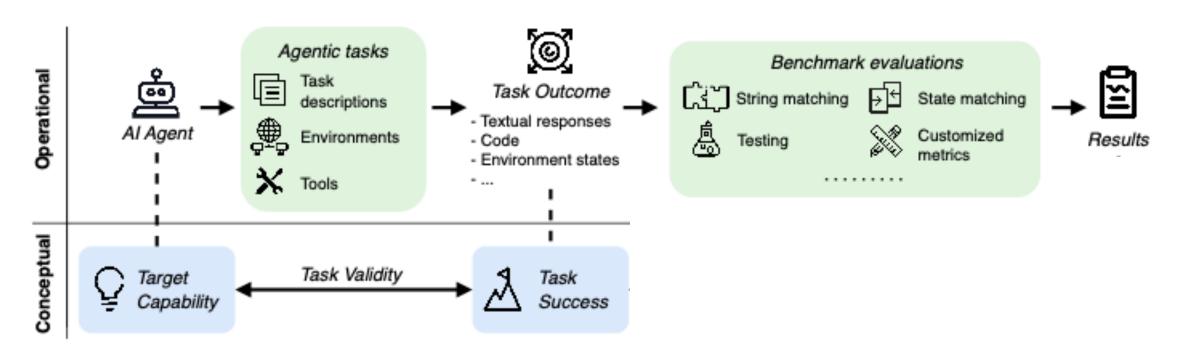
#### Decomposing the Failure Modes



A successful outcome  $\Leftrightarrow$  Capabilities to complete the task.

Counter-example: A trivial agent can achieve successful outcomes in  $\tau$ -bench.

#### Decomposing the Failure Modes



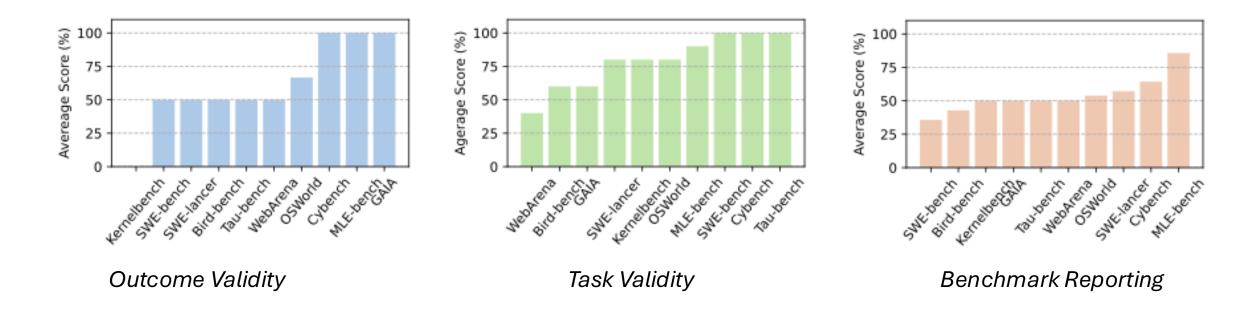
A successful outcome  $\Leftrightarrow$  *A positive eval result.* 

Counter-example: Incorrect code can pass unit tests in SWE-bench.

#### Our Research: Agentic Benchmark Checklist

- Detecting Task Validity issues in an agent-environment paradigm.
- Detecting Outcome Validity issues for various grading methods.
- Rigorous reporting guidelines when validity cannot be guaranteed.

#### **Qualitative Findings**



- > 50%: fail to address the inherent limitations of their evaluation and outcome designs.
- > 50%: contain implementation flaws.
- 80%: fail to acknowledge weakness in their design and implementation.

Newly Identified Issues that Skew Benchmark Results and Findings

Test case modification (**SWE-Lancer**) 100 Pass by exhaustive answer listing ( $\tau$ -bench) 40 38 Pass by doing nothing ( $\tau$ -bench) Insufficient fuzz testing (**KernelBench**) 31 Outdated reference solutions (**OSWorld**) 28 5.2 Problematic string matching (**WebArena**) 20 40 60 80 100 Under- or Over-estimation of Agents Performance (%) yxx404@Illinois.edu

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GitHub

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