HyperET



Efficient Training in Hyperbolic Space for Multi-modal Large Language Models

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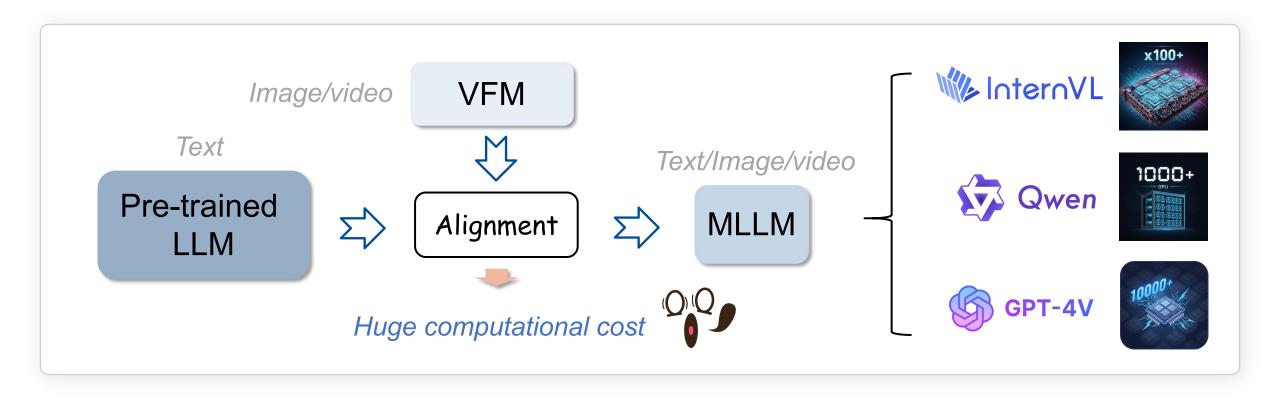






Motivation-The cost

Background: MLLMs exhibit powerful capabilities, but their training is extremely costly, often requiring thousands or even tens of thousands of GPUs.

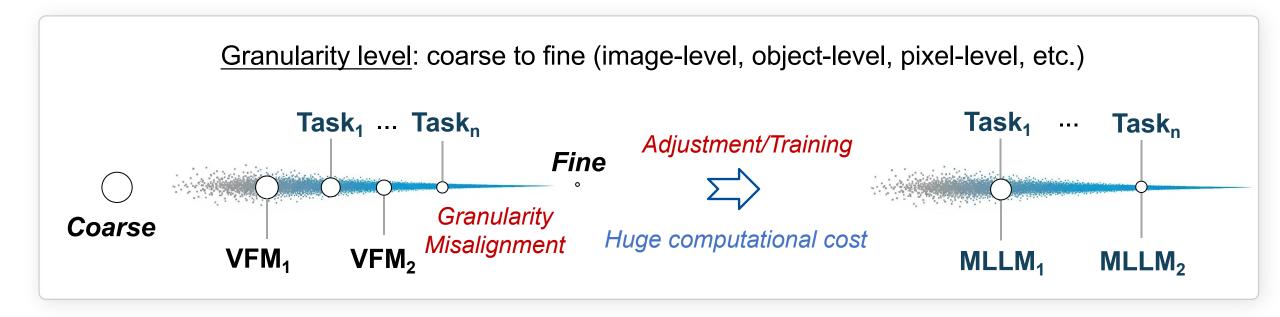


What causes the cost? The granularity misalignment

<u>Underlying cause:</u> A granularity misalignment exists between VFMs (e.g., CLIP) and the visual question answering tasks required by MLLMs.^[1]



Status quo and Challenge: The granularity of visual embeddings is typically not finely adjustable during training. Consequently, alignment is inefficient and incurs huge computational cost.



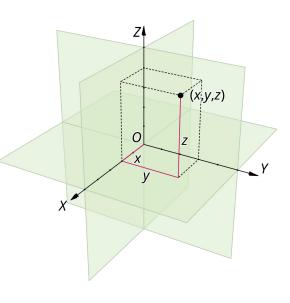
[1] Shengbang Tong, Saining Xie et al. Eyes Wide Shut? Exploring the Visual Shortcomings of Multimodal LLMs. CVPR2024.

Adjustment Bottleneck: Euclidean Space Limitations

<u>Euclidean space is isotropic</u>: All directions are equivalent, so moving a point does not effective change its level of granularity. Consequently, <u>adjustment methods in Euclidean space are inefficient</u> for aligning VFMs to the granularity required by MLLMs.



Can captures similarity
between points, i.e., so-called
Euclidean distance.

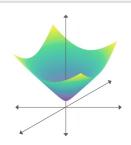


Euclidean space



Cannot capture any intrinsic properties of points, e.g., their granularity.

Solution - Hyperbolic geometry



Hyperbolic geometry -> Classical Poincaré ball model



Get inspiration: In the Poincaré ball model, the hyperbolic radius (i.e., the distance to the origin) can often be used to indicate the hierarchical level, e.g., the granularity of concepts.^[1]



Core idea of HyperET: By tuning the hyperbolic radius of the visual embeddings for a given target task, we can effectively adjust their granularity level.

Method - HyperET framework

Visual embeddings



Step 1

Euclidean space to Hyperbolic space

$$\exp_{\mathbf{X}}^{\mathbb{D},c}(\mathbf{V}) = \mathbf{X} \oplus_c \left(\tanh\left(\sqrt{c} \frac{\lambda_{c,\mathbf{X}} \|\mathbf{V}\|}{2}\right) \frac{\mathbf{V}}{\sqrt{c} \|\mathbf{V}\|} \right),$$



A detailed theoretical analysis is provided in Section 4 of the main manuscript and in the supplementary material.

Step 2

Learnable Parameters & Möbius multiplication -> Adjusting hyperbolic radius

$$\mathbf{Y}_0 = \mathbf{W}\mathbf{X} = \log_{\mathbf{0}}^{\mathbb{D},c}(\mathbf{W}_s \otimes_c \exp_{\mathbf{0}}^{\mathbb{D},c}(\mathbf{W}_0))\mathbf{X}.$$



Visual embeddings



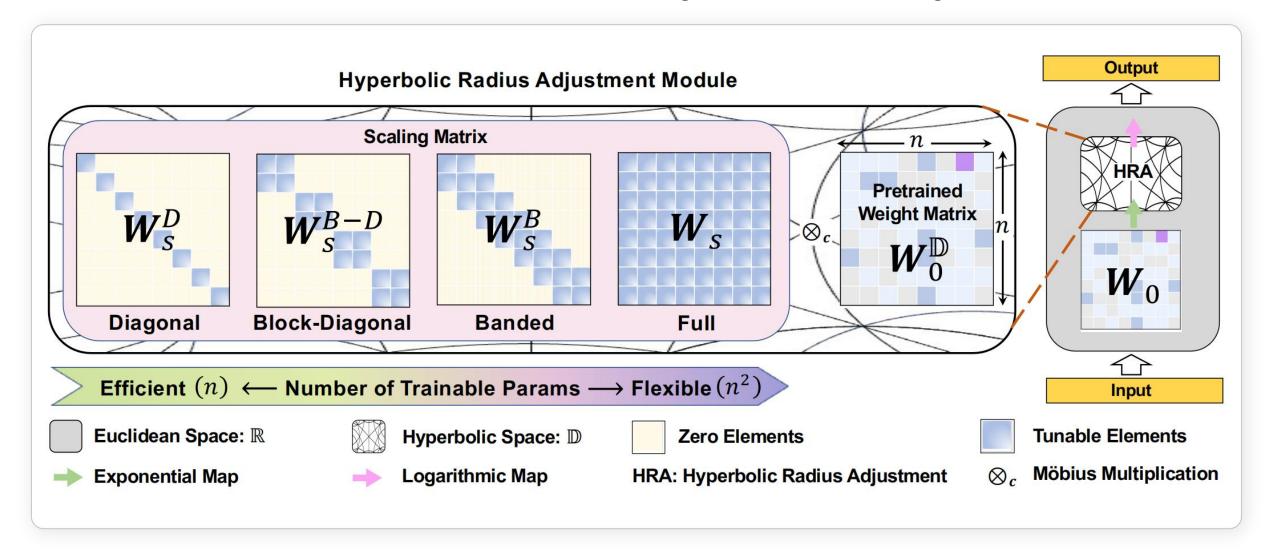
Step 3

Hyperbolic space to Euclidean space

$$\log_{\mathbf{X}}^{\mathbb{D},c}(\mathbf{Y}) = \frac{2}{\sqrt{c}\lambda_{c,\mathbf{X}}} \tanh^{-1}\left(\sqrt{c}\|-\mathbf{X} \oplus_{c} \mathbf{Y}\|\right) \frac{-\mathbf{X} \oplus_{c} \mathbf{Y}}{\|-\mathbf{X} \oplus_{c} \mathbf{Y}\|}$$

Parameter Efficiency Design - The Matrix Variants

Four Flexible Parametrization Params: diagonal <<blook-diagonal≈banded<<full



Quantitative Results

Table 1: Comparision with SoTA fine-tuning methods on ScienceOA test set [40]. Question categories: NAT = natural science, SOC = social science, LAN = language science, TXT = w/ text context, IMG = w/ image context, NO = no context, G1-6 = grades 1-6, G7-12 = grades 7-12. "Ours": we here realize the extra learnable parameters as diagonal matrices, i.e., \mathbf{W}_s^D . Vision encoder: CLIP.

Method	#Trainable Params	Language Model	Sub NAT SC	ject OC LAN	Conte TXT				ade G7-12	Average
Human	_	-0	90.23 84.	97 87.48	89.60	87.50	88.10	91.59	82.42	88.40
			Fully Fin	ie-Tuning	3					
LLaVA	13B	Vicuna-13B	90.36 95.	95 88.00	89.49	88.00	90.66	90.93	90.90	90.92
Parameter-efficient Fine-Tuning										
LaVIN	3.8M	LLaMA-7B	89.25 94.	94 85.24	88.51	87.46	88.08	90.16	88.07	89.41
LaVIN+Ours	3.85M (+0.05M)	LLaMA-7B	89.35 96.	06 86.54	88.29	88.01	89.33	91.36	87.65	90.03 (+0.62)
MemVP	3.9M	LLaMA-7B	94.45 95.	05 88.64	93.99	92.36	90.94	93.10	93.01	93.07
MemVP+Ours	3.95M (+0.05M)	LLaMA-7B	94.85 95.	05 90.55	94.57	92.91	92.20	93.65	94.00	93.78 (+0.71)
LaVIN	5.4M	LLaMA-13B	90.32 94.	38 87.73	89.44	87.65	90.31	91.19	89.26	90.50
LaVIN+Ours	5.45M (+0.05M)	LLaMA-13B	90.57 95.	63 89.89	89.61	88.75	92.02	91.95	90.58	91.46 (+0.96)
MemVP	5.5M	LLaMA-13B	95.07 95.	15 90.00	94.43	92.86	92.47	93.61	94.07	93.78
MemVP+Ours	5.55M (+0.05M)	LLaMA-13B	96.19 95.	78 90.86	95.51	94.25	93.18	94.88	94.44	94.72 (+0.94)

Table 2: Comparison with SoTA pre-trained methods on 12 MLLM benchmarks, including VQAv2 [20], GQA [24], VW: VisWiZ [21], SQA: ScienceQA-IMG [40], TVQA: TextVQA [53], PE: POPE [35], ME: MME [39], MB: MMBench [41], MB^{CN}: MMBench-Chinese [41], SD: SEED-Bench [32], LVAW: LLaVA-Bench (In-the-Wild) [38] and M-Vet [66]. Top-1 accuracy is reported (Best in **bold**, second best is underlined). Lan. Model: Language model. Benchmark names are abbreviated due to space limits. "Ours": we here realize the extra learnable parameters as full matrices, i.e., W., Vision encoder: CLIP.

Method	Lan. Model	VQAv2	GQA	VW	SQA	TVQA	PE	ME	MB	MB ^{CN}	SD	LVAW	M-Vet
LLaVA-1.5 LLaVA-1.5+Ours	Vicuna-7B												
LLaVA-1.5 LLaVA-1.5+Ours	Vicuna-13B	80.0	63.3	53.6	71.6	61.3	85.9	1531.3	67.7	63.6	61.6	70.7	35.4
LLaVA-Next LLaVA-Next+Ours	Vicuna-7B Vicuna-7B												

Key Ablation Study: Outperforming **Euclidean Space Adjustment**

spaces and flexibility levels on ScienceOA test vision encoders with varying granularity levels set [41]. All experiments utilize MemVP [26] with LLaMA-13B as the backbone language model. The notation is defined as follows: \mathbf{W}_{s}^{D} represents diagonal scaling matrices, \mathbf{W}_{s}^{B-D} denotes block-diagonal scaling matrices. \mathbf{W}_{e}^{B} indicates banded scaling matrices, and W* corresponds to Euclidean space fine-tuning matrices. Key parameters include d for banded size and $\frac{n}{n}$ for block size. \otimes_c : Möbius matrix multiplication.

Method	#Trainable Params (M)	d	$\frac{n}{r}$	\otimes_c	Average
MemVP	5.5	-	-	-	93.78
	Efficier	it tr	aini	ng	
+ \mathbf{W}_{se}^{D}	5.55 (+0.05)	0	1	-	93.81 (+0.03)
+ \mathbf{W}_{se}^{B-D}	5.64 (+0.14)	-	2	-	93.70 (-0.08)
+ \mathbf{W}_{se}^{B}	5.71 (+0.21)	1	-	-	93.65 (-0.13)
Efficient training in hyperbolic space					c space
+ \mathbf{W}_{s}^{D}	5.55 (+0.05)	0	1	X	93.91
$+\mathbf{W}_{s}^{D}$	5.55 (+0.05)	0	1	1	94.72 (+0.94)
	5.64 (+0.14)	-	2	1	94.79 (+1.01)
+ \mathbf{W}_{s}^{B-D}	5.78 (+0.28)	-	4	1	94.84
	6.08 (+0.58)	-	8	1	94.82
	5.71 (+0.21)	1	_	1	94.89 (+1.11)
+ \mathbf{W}_{s}^{B}	5.86 (+0.36)	2	-	1	94.82
	6.15 (+0.65)	4	-	1	94.83

Table 3: Comparative analysis of fine-tuning Table 4: Ablation studies of HyperET across on ScienceOA test set.

Method	Lang. Model	Vision Encoder	Average		
	LLaMA-13B LLaMA-13B	DINOV2 SAM	91.47 91.16		
Efficient training					
+ \mathbf{W}_{se}^{D}	LLaMA-13B	DINOV2	91.98 (+0.51)		
+ \mathbf{W}_{se}^{D}	LLaMA-13B	SAM	92.05 (+0.89)		
Efficient training in hyperbolic space					
$+\mathbf{W}_{s}^{D}$	LLaMA-13B	DINOV2	93.38 (+1.91)		
+ \mathbf{W}_s^D	LLaMA-13B	SAM	93.74 (+2.58)		

Table 5: Ablation study on the key components of HyperET on selected five MLLM benchmarks. We here realize the extra learnable parameters as full matrices, i.e., \mathbf{W}_s . \otimes_c : Möbius matrix multiplication. W_{se} corresponds to Euclidean space fine-tuning matrices with the same number of parameters.

Method	VQAv2	GQA	VW	SQA	TVQA
Baseline		63.3		71.6	61.3
	Eff	icient tr	aining		
$+\mathbf{W}_{se}$	80.8	63.8	53.8	71.7	61.8
Efficient training in hyperbolic Space					
$+\mathbf{W}_s$	82.3	65.7	55.2	73.7	63.9
$-\otimes_c$	81.1	64.0	53.9	71.9	62.1

Qualitative Results

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Spatial understanding



LLaVA-1.5 Yes, the man is riding the bicycle.

LLaVA-1.5+Ours The man is actually sitting beside the bicycle, not riding the bicycle.

Fine-grained perception



User	vvnat's going on in this image?
110\/\ 15	In this image many purple and white flowers

LLaVA-1.5 In this image, many purple and white flowers are blooming.

LLaVA-1.5+Ours Many purple and white flowers are blooming, and a bee is on a flower.

Analysis - Change of hyperbolic radius

Adapt CLIP with HyperET on VQA datasets

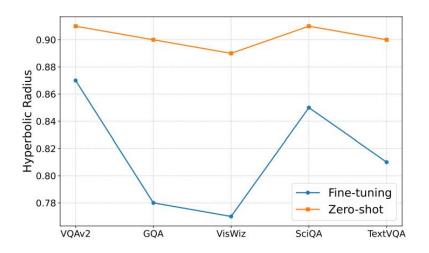
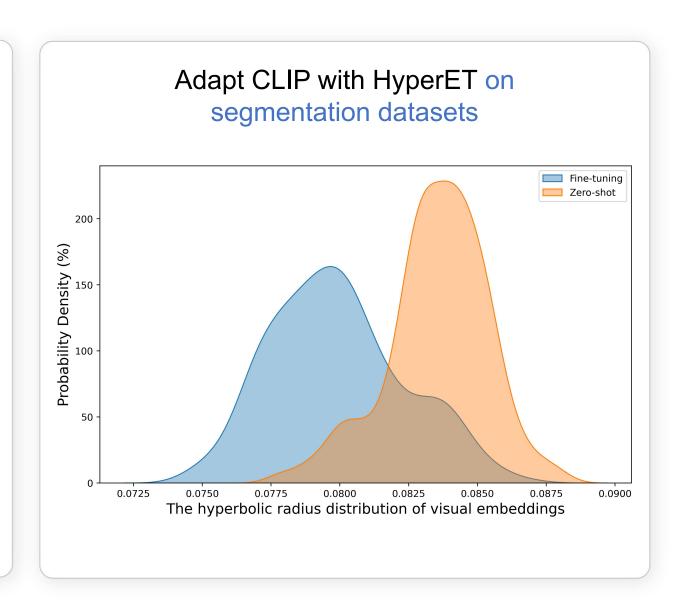


Figure 2: Visualization of hyperbolic radius changes in visual representation after training across different MLLM benchmarks. Normalizing the hyperbolic radius to a range of 0–1 facilitates comparison. A smaller hyperbolic radius corresponds to a more low granularity level of visual representation. "Zero-shot": maintaining the pretrained weights of the vision encoder, i.e., CLIP, without additional training.



More Inspiring Findings

Hyperbolic radius of visual embedding varies with *model size* and *image resolution*.

DINOV3 VITS16

DINOV3 VITB16

DINOV3 VITL16



Range: 0.70~0.85

Task₁ Task_n:

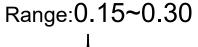
Range: 0.67~0.82

Range: 0.65~0.80

Mean: 0.72

Mean: 0.70

Granularity level: SAM series models < DINO series models < CLIP series models.



Range:0.55~0.85

Range:0.77~0.92

Dense Prediction

Visual Grounding

Visual Question Answering

Classification

Conclusion & Take-home Messages

A New Perspective on Training MLLM

Identified granularity mismatch as one of the key bottlenecks in efficient MLLM training.

Proposed hyperbolic space as the ideal manifold to model granularity levels.

HyperET Framework

Introduces hyperbolic radius adjustment via learnable matrices and Möbius multiplication.

Enables arbitrary alignment of granularity level with target tasks.

Efficiency & Effectiveness

Achieves clear improvements with < 1% additional parameters.

Provides interpretability: The hyperbolic radius correlates with model size, resolution, and etc.

Thanks!



https://github.com/godlin-sjtu/HyperET

Please consider citing our paper if it is helpful in your research and development.





